

First Test Case With Selenium Webdriver Selenium Tutorial

Selenium WebDriver Tutorial #10 - How to Write First TestCase in Selenium How to Write \u0026 Run a Test Case in Selenium | Selenium Tutorial | Selenium Training | Edureka How to write Script in Selenium Webdriver (First Testcase in Selenium) Selenium Tutorial for Beginners 5 - How to Write and Run a Test Case in Selenium Selenium : First Test case in webdriver How to Write \u0026 Run a Test Case in Selenium | Intellipaat Selenium introduction by Nagesh Selenium Full Course [2024] | Learn Selenium | Selenium Tutorial For Beginners | Edureka How to use ChatGPT in Software Testing and Automation | Revolutionise Software Testing \u0026 Automation Writing Selenium Test Cases | Positive \u0026 Negative Testing | Data Driven Testing | Batch Testing| Selenium Tutorial For Beginners - Selenium Webdriver Tutorial-Selenium with Java-Selenium WebDriver Selenium Tutorial For Beginners | What Is Selenium? | Selenium Automation Testing Tutorial | Edureka How to crack Selenium Interview For Experience Write Test Case is PASS FAIL in Excel using Selenium WebDriver #2 Setup and Configure Selenium WebDriver | Launch Chrome Browser | Selenium Tutorial For Beginners Install Selenium WebDriver on Mac and Write first Test Case using Java Selenium with Java Day 1 Video On 1st August 2024.Call/WhatsApp us on +91-8019952427 to Enroll Robot Framework with Selenium and Python - First Test Case How To Write First Test Case in MAVEN? | Learn from Scratch. 1st Selenium Project | My First Test Case| Create New Account Day 4 - Getting Started - How To Write First TestCase In Selenium Selenium IDE Day 1 Manual to 1st Automation Test Cases Selenium with Python : First Test Case Selenium Beginner Tutorial 5 - How to write first Selenium script (java) - 5 Easy Steps Selenium Automation | 04 Creating 1st test case | Data Driven Framework Basic Selenium Test Test to Automate Login Page Building PHP Applications with Symfony, CakePHP, and Zend Framework Practical Continuous Testing Software Architecture with Python Experiences of Test Automation Selenium Fundamentals Learn Selenium Learning Selenium Testing Tools - Third Edition Lessons Learned in Software Testing Selenium By Example - Volume I: Selenium IDE Essentials of Software Testing "Dear Evil Tester" Advanced Selenium Web Accessibility Testing Complete Guide to Test Automation Test-Driven Development with Python Science of Selenium Selenium WebDriver Quick Start Guide Selenium Fundamentals Science of Selenium Mastering Selenium Webdriver Advances in Computers Selenium Design Patterns and Best Practices Learn Selenium in 24 Hours Practical Web Test Automation Test Automation Using Selenium Webdriver with Java Software Automation Testing Secrets Revealed

First Test Case With Selenium Webdriver Selenium Tutorial

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Building PHP Applications with Symfony, CakePHP, and Zend Framework Packt Publishing Ltd

Step-by-step guide to understand key concepts for Selenium Automation using examples to shine in your interview for test automation roles
DESCRIPTION Software Engineering has taken massive strides with a multitude of technology innovations. With several changes being introduced & development of products and their integration into the market & understanding of mobile devices and user interface channels across a plethora of platforms is getting complex day by day. In addition, since the process or procedures of software testing for products and applications can become an act of boiling the ocean, the role of test automation is crucial while dealing with such challenges. This book aims to equip you with just enough knowledge of Selenium in conjunction with concepts you need to master to succeed in the role of Selenium Automation Engineer. It is the most widely used test automation tool and a much sought-after automated testing suite, by automation engineers who are equipped with technical expertise and analytical skills, for web applications across different browsers and platforms.ÉÉ The book starts with a brief introduction to the world of automation and why it is important, succinctly covering the history of Selenium and the capabilities it offers. In this book, you will learn how to do simple Selenium-based automation with examples and understand the progressive complexity of some key features. Before diving deep into advanced concepts such as Page Object Models, Test Automation Framework and Cross Browser testing, you will grasp comprehensive knowledge of several concepts related to Java, Python, JavaScript and Ruby programming languages. In addition, concepts on Selenium Web Driver, Grid and use of Selenium Locators, IDEs and tools to build complex test automation framework are also explained with practical examples. Each chapter has a set of key concepts and questions that one may face during interviews.É KEY FEATURES Acquire Selenium skills to do independent test automation projects Learn the basics of Selenium Web Driver for test automation using Selenium Understand Page Object Model, including how and when they're used in test automation Understand the approach for building a test automation framework Build Selenium test automation scripts using various languages &

Java, Python, JavaScript/Node JS and Ruby Learn how to report and integrate with CI tools for test automationÉ Get some professional tips for handling interviews and test automation approach Implement cross-browser testing scenarios using Selenium Grid and commercial tools and services WHAT WILL YOU LEARN By the end of the book, you will find several examples to help ignite your understanding and usage of Selenium across a myriad of languages and frameworks. With this, you'll be able to put your knowledge to practice and solve real-life test automation challenges such as testing a web site, mobile application and leveraging tools available for fast-tracking your test automation approach. You can also choose to practice additional examples provided in the code bundle of the book to master the concepts and techniques explained in this book. WHO THIS BOOK IS FOR The book is intended for anyone looking to make a career in test automation using Selenium, all aspiring manual testers who want to learn the most powerful test automation framework & Selenium and associated programming languages & or working professionals who want to switch their career to testing. While no prior knowledge of Selenium, test automation or related technologies is assumed, it will be helpful to have some programming experience to understand the concepts explained in this book.É Table of Contents 1. Introduction to Test Automation 2. Introduction to SeleniumÉ 3. Understanding Selenium Architecture 4. Understanding Selenium Tools 5. Understanding Web UIÉ 6. Web UI Automation with Selenium Using Java & Python 7. Selenium Coding with Other Languages & Ruby & JavaScript 8. Building a Test Automation Framework with Selenium 9. Advanced Features of Selenium Using Java & Python 10. Cross-Browser Test Automation 11. Tips and Tricks for Test Automation 12. Interview Tips

Practical Continuous Testing Academic Press

In this work, over 40 pioneering implementers share their experiences and best practices in 28 case studies. Drawing on their insights, you can avoid the pitfalls associated with test automation, and achieve powerful results on every metric you care about: quality, cost, time to market, usability, and value.

Software Architecture with Python John Wiley & Sons

A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time. You need a powerful, industrial-strength tool to handle the really hard problems inherent in parallel, concurrent environments. You need Erlang. In this second

edition of the bestselling *Programming Erlang*, you'll learn how to write parallel programs that scale effortlessly on multicore systems. Using Erlang, you'll be surprised at how easy it becomes to deal with parallel problems, and how much faster and more efficiently your programs run. That's because Erlang uses sets of parallel processes—not a single sequential process, as found in most programming languages. Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks. You need no previous knowledge of functional or parallel programming. The chapters are packed with hands-on, real-world tutorial examples and insider tips and advice, and finish with exercises for both beginning and advanced users. The second edition has been extensively rewritten. New to this edition are seven chapters covering the latest Erlang features: maps, the type system and the Dialyzer, WebSockets, programming idioms, and a new stand-alone execution environment. You'll write programs that dynamically detect and correct errors, and that can be upgraded without stopping the system. There's also coverage of rebar (the de facto Erlang build system), and information on how to share and use Erlang projects on github, illustrated with examples from cowboy and bitcask. Erlang will change your view of the world, and of how you program. What You Need The Erlang/OTP system. Download it from erlang.org.

Experiences of Test Automation "O'Reilly Media, Inc."

Solve your Selenium WebDriver problems with this quick guide to automated testing of web applications with Selenium WebDriver in C#. Selenium WebDriver Recipes in C#, Second Edition contains hundreds of solutions to real-world problems, with clear explanations and ready-to-run Selenium test scripts that you can use in your own projects. You'll learn: How to locate web elements and test functions for hyperlinks, buttons, TextFields and TextAreas, radio buttons, CheckBoxes, and more How to use Selenium WebDriver for select lists, navigation, assertions, frames, file upload and pop-up dialogs How to debug test scripts and test data How to manage and deal with browser profiles and capabilities How to manage tests for advanced user interactions and experiences (UX) How to work with and manage tests and testing using Selenium Remote Control and Selenium Server Audience This book is for experienced .NET and C# Windows application programmers/developers.

SELENIUM FUNDAMENTALS

Lulu.com

If you are a software developer with a basic knowledge of testing and are interested in automated testing using Selenium, this is the book for you. No prior knowledge of Selenium is required.

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Test Automation Using Selenium Webdriver with Java

Increase the performance, capability, and reliability of your automated checks by mastering Selenium WebDriver About This Book • Create an extensible test framework in Java supporting parallel execution with TestNG • Understand the power, simplicity, and limitations of the core Selenium framework • Write clear, simple, readable, and reliable tests that perform complex test automation tasks Who This Book Is For If you are a software tester or a developer who has learnt the basics of Selenium using the WebDriver API and is now ready to take the next step, then this is the book for you. What You Will Learn • Provide fast, useful feedback with sensible errors and screenshots • Create extensible, well-composed page objects • Gain an in-depth understanding of implicit and explicit waits, and how you should use them • Leverage the full power of the Actions API • Explore the full potential of the JavascriptExecutor • Extend Selenium's capabilities by integrating other applications • Learn how to plug third-party products into Selenium, and where it is appropriate to do so In Detail Selenium WebDriver, also known as Selenium 2, is a UI automation tool used by software developers and QA engineers to test their web applications on different web browsers. The Selenium WebDriver API is fully object oriented compared with the deprecated Selenium RC. The WebDriver API provides multi-language support and run tests on all the most popular browsers. In this wide and complex World Wide Web era, this book will teach you how to tame it by gaining an in-depth understanding of the Selenium API. This book starts with how to solve the difficult problems that you will undoubtedly come across as you start using Selenium in an enterprise environment, followed by producing the right feedback when failing, and what the common exceptions are, explain them properly (including the root cause) and tell you how to fix them. You will also see the differences between the three available implicit waits and explicit waits, and learn to working with effective page objects. Moving on, the book shows you how to utilize the Advanced User Interactions API, how you can run any JavaScript you need through Selenium, and how to quickly spin up a Selenium Grid using Docker containers. At the end, the book will discuss the upcoming Selenium W3C specification and how it is going to affect the future of Selenium. Style and approach This book is a pragmatic guide that takes you through the process of creating a test framework. It then shows you how you can extend this framework to overcome common obstacles that you will come across whilst using Selenium.

Learning Selenium Testing Tools - Third Edition Pragmatic Bookshelf

Architect and design highly scalable, robust, clean, and highly performant applications in Python About This Book Identify design issues and make the necessary adjustments to achieve improved performance Understand practical architectural quality attributes from the perspective of a practicing engineer and architect using Python Gain knowledge of architectural principles and how they can be used to provide accountability and rationale for architectural decisions Who This Book Is For This book is for experienced Python developers who are aspiring to become the architects of enterprise-grade applications or software architects who would like to leverage Python to create effective blueprints of applications. What You Will Learn Build programs with the right architectural attributes Use Enterprise Architectural Patterns to solve scalable problems on the Web Understand design patterns from a Python perspective Optimize the performance testing tools in Python Deploy code in remote environments or on the Cloud using Python Secure architecture applications in Python In Detail This book starts off by explaining how Python fits into an application architecture. As you move along, you will understand the architecturally significant demands and how to determine them. Later, you'll get a complete understanding of the different architectural quality requirements that help an architect to build a product that satisfies business needs, such as maintainability/reusability, testability, scalability, performance, usability, and security. You will use various techniques such as incorporating DevOps,

Continuous Integration, and more to make your application robust. You will understand when and when not to use object orientation in your applications. You will be able to think of the future and design applications that can scale proportionally to the growing business. The focus is on building the business logic based on the business process documentation and which frameworks are to be used when. We also cover some important patterns that are to be taken into account while solving design problems as well as those in relatively new domains such as the Cloud. This book will help you understand the ins and outs of Python so that you can make those critical design decisions that not just live up to but also surpass the expectations of your clients. Style and approach Filled with examples and use cases, this guide takes a no-nonsense approach to help you with everything it takes to become a successful software architect.

Lessons Learned in Software Testing Packt Pub Limited

Discover how to use Selenium to efficiently test your own applications. Key Features Understand the importance of automation with real-world examples Explore each and every path from configuring an environment to automation with Selenium Grid Master the core concepts of Selenium with 40 exercises and 20 activities Book Description There are several challenges while writing automated tests for web applications: you have to select an adequate test framework, use appropriate selectors to avoid flaky tests, and build a good testing framework. Selenium Fundamentals helps you tackle these challenges and provides you with the knowledge to overcome hurdles in testing by developing stable and effective testing solutions. You'll learn the complete process of automated testing, such as configuring your environment, creating and running automated tests, analyzing reports, and troubleshooting errors by using a Selenium Grid. To start with, you'll understand the importance of automating tests. You'll then move on to understanding how to choose the best selectors for navigating through your web applications while highlighting best practices and techniques. After writing your first tests, you'll cover the object model to create your own advanced test cases. You'll analyze a test report, track timing errors, and separate real issues from flaky tests. In addition to this, you'll learn how to configure and connect to a local grid, a network grid, and a third-party service. By the end of the book, you will have the skills you need to run automated tests on your own web applications. What you will learn Get an overview of Selenium Identify what to automate in a project and configure the environment Control browser behavior and manipulate web page elements Understand the nuances of writing tests and creating test suites Create UI tests with Selenium WebDriver and analyze test results Troubleshoot errors in automation and build meaningful reporting Who this book is for Selenium Fundamentals is designed for you if you are a software quality assurance and development professional who wants to learn how to automate browser activity and web-based user interface tests with Selenium.

Selenium By Example - Volume I: Selenium IDE Cambridge University Press

Implement different testing techniques using Selenium WebDriver with the Python programming language. This quick reference provides simple functional test cases with a syntax-based approach for Selenium WebDriver. You'll begin by reviewing the basics of Selenium WebDriver and its architectural design history and then move on to the configuration and installation of Selenium library for different web browsers, including the basic commands needed to start test scripts in various browsers. You'll review action commands of keyboard and mouse for testing user interactions in a web page and see how hyperlinks are tested. The book also examines various web elements using eight different locators provided by Selenium to help you choose the one best suited to your needs. All Python scripts are ready to test real examples, all of which are explained thoroughly with problem statements. You'll use different Python design patterns to automate test scripts that can be incorporated with Selenium. In the end, Python Testing with Selenium will provide you with the expertise to write your own test cases in future. What You'll Learn Install and configure Selenium WebDriver with Python for different web-browsers Review basic commands of Selenium Locate web elements Work with UI based web elements Assert web elements and handle exceptions Write test scripts in Page Object Model Write test cases with unittest framework Who This Book Is For Python developers/testers who want to test their web applications

ESSENTIALS OF SOFTWARE TESTING

Packt Publishing

Decades of software testing experience condensed into the most important lessons learned. The world's leading software testing experts lend you their wisdom and years of experience to help you avoid the most common mistakes in testing software. Each lesson is an assertion related to software testing, followed by an explanation or example that shows you the how, when, and why of the testing lesson. More than just tips, tricks, and pitfalls to avoid, *Lessons Learned in Software Testing* speeds you through the critical testing phase of the software development project without the extensive trial and error it normally takes to do so. The ultimate resource for software testers and developers at every level of expertise, this guidebook features: * Over 200 lessons gleaned from over 30 years of combined testing experience * Tips, tricks, and common pitfalls to avoid by simply reading the book rather than finding out the hard way * Lessons for all key topic areas, including test design, test management, testing strategies, and bug reporting * Explanations and examples of each testing trouble spot help illustrate each lesson's assertion

"DEAR EVIL TESTER"

Createspace Independent Publishing Platform

By taking you through the development of a real web application from beginning to end, the second edition of this hands-on guide demonstrates the practical advantages of test-driven development (TDD) with Python. You'll learn how to write and run tests before building each part of your app, and then develop the minimum amount of code required to pass those tests. The result? Clean code that works. In the process, you'll learn the basics of Django, Selenium, Git, jQuery, and Mock, along with current web development techniques. If you're ready to take your Python skills to the next level, this book—updated for Python 3.6—clearly demonstrates how TDD encourages simple designs and inspires confidence. Dive into the TDD workflow, including the unit test/code cycle and refactoring Use unit tests for classes and functions, and functional tests for user interactions within the browser Learn when and how to use mock objects, and the pros and cons of isolated vs. integrated tests Test and automate your deployments with a staging server Apply tests to the third-party plugins you integrate into your site Run tests automatically by using a Continuous Integration environment Use

TDD to build a REST API with a front-end Ajax interface

Advanced Selenium Web Accessibility Testing John Wiley and Sons

Get writing tests and learn to design your own testing framework with Selenium WebDriver API Key Features Learn Selenium from the ground up Design your own testing framework Create reusable functionality in your framework Book Description Selenium WebDriver is a platform-independent API for automating the testing of both browser and mobile applications. It is also a core technology in many other browser automation tools, APIs, and frameworks. This book will guide you through the WebDriver APIs that are used in automation tests. Chapter by chapter, we will construct the building blocks of a page object model framework as you learn about the required Java and Selenium methods and terminology. The book starts with an introduction to the same-origin policy, cross-site scripting dangers, and the Document Object Model (DOM). Moving ahead, we'll learn about XPath, which allows us to select items on a page, and how to design a customized XPath. After that, we will be creating singleton patterns and drivers. Then you will learn about synchronization and handling pop-up windows. You will see how to create a factory for browsers and understand command design patterns applicable to this area. At the end of the book, we tie all this together by creating a framework and implementing multi-browser testing with Selenium Grid. What you will learn Understand what an XPath is and how to design a customized XPath Learn how to create a Maven project and build Create a Singleton driver Get to grips with Jenkins integration Create a factory for browsers Implement multi-browser testing with Selenium Grid Create a sample pop-up window and JavaScript alert Report using Extent Reports Who this book is for This book is for software testers or developers.

Complete Guide to Test Automation Apress

Test Automation using Selenium with Java - This book teaches how to automate using Selenium.

Test-Driven Development with Python Packt Publishing Ltd

Test Automation Using Selenium Webdriver with Java Test Automation Using Selenium with Java

SCIENCE OF SELENIUM

Guru99

Step-by-step guide to understand key concepts for Selenium Automation using examples to shine in your interview for test automation roles Key Features- Acquire Selenium skills to do independent test automation projects- Learn the basics of Selenium Web Driver for test automation using Selenium- Understand Page Object Model, including how and when they're used in test automation- Understand the approach for building a test automation framework- Build Selenium test automation scripts using various languages - Java, Python, JavaScript/Node JS and Rubya- Learn how to report and integrate with CI tools for test automation a- Get some professional tips for handling interviews and test automation approach- Implement cross-browser testing scenarios using Selenium Grid and commercial tools and services Description Software Engineering has taken massive strides with a multitude of technology innovations. With several changes being introduced - development of products and their integration into the market - understanding of mobile devices and user interface channels across a plethora of platforms is getting complex day by day. In addition, since the process or procedures of software testing for products and applications can become an act of boiling the ocean, the role of test automation is crucial while dealing with such challenges. The book starts with a brief introduction to the world of automation and why it is important, succinctly covering the history of Selenium and the capabilities it offers. In this book, you will learn how to do simple Selenium-based automation with examples and understand the progressive complexity of some key features. Before diving deep into advanced concepts such as Page Object Models, Test Automation Framework and Cross Browser testing, you will grasp comprehensive knowledge of several concepts related to Java, Python, JavaScript and Ruby programming languages. What will you learn By the end of the book, you will find several examples to help ignite your understanding and usage of Selenium across a myriad of languages and frameworks. With this, you'll be able to put your knowledge to practice and solve real-life test automation challenges such as testing a web site, mobile application and leveraging tools available for fast-tracking your test automation approach. Who this book is for The book is intended for anyone looking to make a career in test automation using Selenium, all aspiring manual testers who want to learn the most powerful test automation framework - Selenium and associated programming languages - or working professionals who want to switch their career to testing. Table of Contents 1. Introduction to Test Automation 2. Introduction to Selenium 3. Understanding Selenium Architecture 4. Understanding Selenium Tools 5. Understanding Web UI 6. Web UI Automation with Selenium Using Java & Python 7. Selenium Coding with Other Languages - Ruby & JavaScript 6. Building a Test Automation Framework with Selenium 8. Advanced Features of Selenium Using Java & Python 9. Cross-Browser Test Automation 10. Tips and Tricks for Test Automation 11. Interview Tips About the Author Kalilur Rahman has a Master's Degree in Business Administration preceded by an Engineering Degree in Computer Science and over 2 decades of experience in software development, testing and management consultancy. Kalilur has been a developer, designer, technical architect, test program manager, delivery unit head, IT Services and Factory Services Head of varying complexity across telecommunications, life sciences, retail and healthcare industries. His LinkedIn Profile: <https://www.linkedin.com/in/kalilurrahman/>

Selenium WebDriver Quick Start Guide Apress

A comprehensive, hands-on guide on unit testing framework for Java programming language About This Book In-depth coverage of Jupiter, the new programming and extension model provided by JUnit 5 Integration of JUnit 5 with other frameworks such as Mockito, Spring, Selenium, Cucumber, and Docker Best practices for writing meaningful Jupiter test cases Who This Book Is For This book is for Java software engineers and testers. If you are a Java developer who is keen on improving the quality of your code and building world class applications then this book is for you. Prior experience of the concepts of automated testing will be helpful. What You Will Learn The importance of software testing and its impact on software quality The options available for testing Java applications The architecture, features and extension model of JUnit 5 Writing test cases using the Jupiter programming model How to use the latest and advanced features of JUnit 5 Integrating JUnit 5 with existing third-party frameworks Best practices for writing meaningful JUnit 5 test cases Managing software testing activities in a living software project In Detail When building an application it is of utmost importance to have clean code, a productive environment and efficient systems in place. Having automated unit testing in place helps

developers to achieve these goals. The JUnit testing framework is a popular choice among Java developers and has recently released a major version update with JUnit 5. This book shows you how to make use of the power of JUnit 5 to write better software. The book begins with an introduction to software quality and software testing. After that, you will see an in-depth analysis of all the features of Jupiter, the new programming and extension model provided by JUnit 5. You will learn how to integrate JUnit 5 with other frameworks such as Mockito, Spring, Selenium, Cucumber, and Docker. After the technical features of JUnit 5, the final part of this book will train you for the daily work of a software tester. You will learn best practices for writing meaningful tests. Finally, you will learn how software testing fits into the overall software development process, and sits alongside continuous integration, defect tracking, and test reporting. Style and approach The book offers definitive and comprehensive coverage of all the Unit testing concepts with JUnit and its features using several real world examples so that readers can put their learning to practice almost immediately. This book is structured in three parts: Software testing foundations (software quality and Java testing) JUnit 5 in depth (programming and extension model of JUnit 5) Software testing in practice (how to write and manage JUnit 5 tests)

Selenium Fundamentals BPB Publications

The trend of software development is moving towards frequent releases backed up by automated functional testing. Continuous Testing (CT), a key process of DevOps, executes automated end-to-end (UI) as regression testing, frequently on new builds. If all tests pass, the software is ready for a production release. There are test failures, the team must act quickly on the feedback. This book presents a practical approach to implementing real Continuous Testing. Topics include: Why do traditional CI servers, e.g. Jenkins, always fail to manage UI test executions? Set up a BuildWise (free, open-source) CT server to run Selenium tests in minutes Sequential Build, run selected tests on the CT server machine Custom test executions with Rake ParallelBuild, distribute tests to build agents to run them in parallel CT best practices, such as Dynamic Ordering, Auto-Retry, Manual-Retry, ..., etc. Advice on setting up a parallel testing lab

Science of Selenium Packt Publishing Ltd

If you are a quality testing professional, or a software or web application developer looking to create automation test scripts for your web applications, with an interest in Python, then this is the perfect guide for you. Python developers who need to do Selenium testing need not learn Java, as they can directly use Selenium for testing with this book.

Mastering Selenium Webdriver Packt Publishing Ltd

Learn end-to-end automation testing techniques for web and mobile browsers using Selenium WebDriver, AppiumDriver, Java, and TestNG Key Features Explore the Selenium grid architecture and build your own grid for browser and mobile devices Use ExtentReports for processing results and SauceLabs for cloud-based test services Unlock the full potential of Selenium to test your web applications. Book Description Selenium WebDriver 3.x is an open source API for testing both browser and mobile applications. With the help of this book, you can build a solid foundation and can easily perform end-to-end testing on web and mobile browsers. You'll begin by being introduced to the Selenium Page Object Model for software development. You'll architect your own framework with a scalable driver class, Java utility classes, and support for third-party tools and plugins. You'll design and build a Selenium grid from scratch to enable the framework to scale and support different browsers, mobile devices, and platforms. You'll strategize and handle a rich web UI using the advanced WebDriver API and learn techniques to handle real-time challenges in WebDriver. You'll perform different types of testing, such as cross-browser testing, load testing, and mobile testing. Finally, you will also be introduced to data-driven testing, using TestNG to create your own automation framework. By the end of this Learning Path, you'll be able to design your own automation testing framework and perform data-driven testing with Selenium WebDriver. This Learning Path includes content from the following Packt products: Selenium WebDriver 3 Practical Guide - Second Edition by Unmesh Gundecha Selenium Framework Design in Data-Driven Testing by Carl Cocchiario What you will learn Use different mobile and desktop browser platforms with Selenium 3 Use the Actions API for performing various keyboard and mouse actions Design the Selenium Driver Class for local, remote, and third-party grid support Build page object classes with the Selenium Page Object Model Develop data-driven test classes using the TestNG framework Encapsulate data using the JSON protocol Build a Selenium Grid for Remote WebDriver testing Build and use utility classes in synchronization, file I/O, reporting and test listener classes Who this book is for This Learning Path is ideal for software quality assurance/testing professionals, software project managers, or software developers interested in using Selenium for testing their applications. Professionals responsible for designing and building enterprise-based testing frameworks will also find this Learning Path useful. Prior programming experience in Java are TestNG is necessary.

Advances in Computers Packt Publishing Ltd

Using Continuous Delivery, you can bring software into production more rapidly, with greater reliability. A Practical Guide to Continuous Delivery is a 100% practical guide to building Continuous Delivery pipelines that automate rollouts, improve reproducibility, and dramatically reduce risk. Eberhard Wolff introduces a proven Continuous Delivery technology stack, including Docker, Chef, Vagrant, Jenkins, Graphite, the ELK stack, JBehave, and Gatling. He guides you through applying these technologies throughout build, continuous integration, load testing, acceptance testing, and monitoring. Wolff's start-to-finish example projects offer the basis for your own experimentation, pilot programs, and full-fledged deployments. A Practical Guide to Continuous Delivery is for everyone who wants to introduce Continuous Delivery, with or without DevOps. For managers, it introduces core processes, requirements, benefits, and technical consequences. Developers, administrators, and architects will gain essential skills for implementing and managing pipelines, and for integrating Continuous Delivery smoothly into software architectures and IT organizations. Understand the problems that Continuous Delivery solves, and how it solves them Establish an infrastructure for maximum software automation Leverage virtualization and Platform as a Service (PAAS) cloud solutions Implement build automation and continuous integration with Gradle, Maven, and Jenkins Perform static code reviews with SonarQube and repositories to store build artifacts Establish automated GUI and textual acceptance testing with behavior-driven design Ensure appropriate performance via capacity testing Check new features and problems with exploratory testing Minimize risk throughout automated production software rollouts Gather and analyze metrics and logs with Elasticsearch, Logstash, Kibana (ELK), and Graphite Manage the introduction of Continuous Delivery into your enterprise Architect software to facilitate Continuous Delivery of new capabilities

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