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REAGAN CRISTOPHER

[PHP, MySQL, JavaScript & HTML5 All-in-One For Dummies](#) John Wiley & Sons
 Practical Database Programming with Visual Basic.NET The most up-to-date Visual Basic.NET programming textbook—covering both fundamentals and advanced-level programming techniques—complete with examples and solutions Visual Basic.NET (VB.NET) is an object-oriented computer programming language that can be viewed as an evolution of the classic Visual Basic (VB), which is implemented on the .NET Framework. Microsoft currently supplies two major implementations of Visual Basic: Microsoft Visual Studio (which is commercial software) and Microsoft Visual Studio Express (which is free of charge). Forgoing the large amounts of programming codes found in most database programming books, Practical Database Programming with Visual Basic.NET shows students and professionals both how to develop professional and practical database programs in a Visual Basic.NET environment by using Visual Studio.NET Data Tools and Wizards related to ADO.NET 4.0, and how to apply codes that are auto-generated by solely using Wizards. The fully updated Second Edition: Covers both fundamentals and advanced database programming techniques Introduces three popular database systems with practical examples including MS Access, SQL Server 2008, and Oracle Features more than fifty sample projects with detailed illustrations and explanations to help students understand key techniques and programming technologies Includes downloadable programming codes and exercise questions This book provides undergraduate and graduate students as well as database programmers and software engineers with the necessary tools to handle the database programming issues in the Visual Studio.NET environment.

[Practical Docker with Python](#) Packt Publishing Ltd

This book addresses today's approach to JavaScript in detail: modern browser support, including information on Internet Explorer 7; Object-Oriented JavaScript; testing and debugging; unobtrusive JavaScript techniques using DOM Scripting; Ajax; creating and using blocks of reusable code, and the future of JavaScript. All the concepts expressed in this up-to-the-minute reference are thoroughly backed up with real world examples and full-scale case studies. The book offers reusable functions for readers to use in their own projects, a significant time-saver. Also included are several reference sections that allow developers to look up details quickly and easily.

[Android Application Development For Dummies](#) CRC Press

A collection of problems, solutions, and practical examples for PHP programmers. The book contains a unique and extensive collection of best practices for everyday PHP programming dilemmas. For every problem addressed in the book, there's a worked-out solution or "recipe" -- a short, focused piece of code you can insert directly into your application. However, this book offers more than cut-and-paste code. You also get explanations

of how and why the code works, so you can learn to adapt the problem-solving techniques to similar situations. The recipes in the PHP Cookbook range from simple tasks, such as sending a database query and fetching URLs, to entire programs that demonstrate complex tasks, such as printing HTML tables and generating bar charts. This book contains an impressive collection of useful code for PHP programmers, from novices to advanced practitioners. Instead of poking around mailing lists, online documentation, and other sources, you can rely on the PHP Cookbook to provide quick solutions to common problems, so you can spend your time on those out-of-the-ordinary problems specific to your application.

MASTERING DJANGO: CORE

John Wiley & Sons

A definitive collection of every issue of National Geographic magazine in 120 years.

THE COMPLETE NATIONAL GEOGRAPHIC

John Wiley & Sons

Manage the huMONGOus amount of data collected through your web application with MongoDB. This authoritative introduction—written by a core contributor to the project—shows you the many advantages of using document-oriented databases, and demonstrates how this reliable, high-performance system allows for almost infinite horizontal scalability. This updated second edition provides guidance for database developers, advanced configuration for system administrators, and an overview of the concepts and use cases for other people on your project. Ideal for NoSQL newcomers and experienced MongoDB users alike, this guide provides numerous real-world schema design examples. Get started with MongoDB core concepts and vocabulary Perform basic write operations at different levels of safety and speed Create complex queries, with options for limiting, skipping, and sorting results Design an application that works well with MongoDB Aggregate data, including counting, finding distinct values, grouping documents, and using MapReduce Gather and interpret statistics about your collections and databases Set up replica sets and automatic failover in MongoDB Use sharding to scale horizontally, and learn how it impacts applications Delve into monitoring, security and authentication, backup/restore, and other administrative tasks

[Android Security Internals](#) Lulu.com

Learn the key differences between containers and virtual machines. Adopting a project based approach, this book introduces you to a simple Python application to be developed and containerized with Docker. After an introduction to Containers and Docker you'll be guided through Docker installation and configuration. You'll also learn basic functions and commands used in Docker by running a simple container using Docker commands.

The book then moves on to developing a Python based Messaging Bot using required libraries and virtual environment where you'll add Docker Volumes to your project, ensuring your container data is safe. You'll create a database container and link your project to it and finally, bring up the Bot-associated database all at once with Docker Compose. What You'll Learn Build, run, and distribute Docker containers Develop a Python App and containerize it Use Dockerfile to run the Python App Define and run multi-container applications with Docker Compose Work with persisting data generated by and used by Docker containers Who This Book Is For Intermediate developers/DevOps practitioners who are looking to improve their build and release workflow by containerizing applications

EXPERT PHP AND MYSQL

"O'Reilly Media, Inc."

There are many excellent R resources for visualization, data science, and package development. Hundreds of scattered vignettes, web pages, and forums explain how to use R in particular domains. But little has been written on how to simply make R work effectively—until now. This hands-on book teaches novices and experienced R users how to write efficient R code. Drawing on years of experience teaching R courses, authors Colin Gillespie and Robin Lovelace provide practical advice on a range of topics—from optimizing the set-up of RStudio to leveraging C++—that make this book a useful addition to any R user's bookshelf. Academics, business users, and programmers from a wide range of backgrounds stand to benefit from the guidance in *Efficient R Programming*. Get advice for setting up an R programming environment Explore general programming concepts and R coding techniques Understand the ingredients of an efficient R workflow Learn how to efficiently read and write data in R Dive into data carpentry—the vital skill for cleaning raw data Optimize your code with profiling, standard tricks, and other methods Determine your hardware capabilities for handling R computation Maximize the benefits of collaborative R programming Accelerate your transition from R hacker to R programmer

Linux Bible Packt Pub Limited

Cyber Operations walks you through all the processes to set up, defend, and attack computer networks. This book focuses on networks and real attacks, offers extensive coverage of offensive and defensive techniques, and is supported by a rich collection of exercises and resources. You'll learn how to configure your network from the ground up, starting by setting up your virtual test environment with basics like DNS and active directory, through common network services, and ending with complex web applications involving web servers and backend databases. Key defensive techniques are integrated throughout the exposition. You will develop situational awareness of your network and will build a complete defensive infrastructure—including log servers, network firewalls, web application firewalls, and intrusion detection systems. Of course, you cannot truly understand how to defend a network if you do not know how to attack it, so you will attack your test systems in a variety of ways beginning with elementary attacks against browsers and culminating with a case study of the compromise of a defended e-commerce site. The author, who has coached his university's cyber defense team three times to the finals of the National Collegiate Cyber Defense Competition, provides a practical, hands-on approach to cyber security.

Apress

The combination of Linux, Apache, MySQL, and PHP is popular because of interaction, flexibility, customization, and-most importantly-the cost effectiveness of its components Helps LAMP professionals take their skills to the next level with in-depth discussions of OOP; extensions of PHP such as PEAR, GD, XML, and CURL; improving site security; and advanced tools available to the coder Those proficient in other languages such as Java, C++, Perl and ASP will find this guide invaluable when transitioning to the LAMP environment The Web site includes sample scripts created in the course of each chapter, and several applications that can be modified and reused

Efficient R Programming "O'Reilly Media, Inc."

Everything you need to know to start creating native applications for the iPhone and iPod Touch The iPhone SDK and the Xcode tools are the official Apple tools used for creating native iPhone applications. This information-packed book presents a complete introduction to the iPhone SDK and the Xcode tools, as well as the Objective-C language that is necessary to create these native applications. Solid coverage and real-world examples walk you through the process for developing mobile applications for the iPhone that can then be distributed through Apple's iTunes Application store. The hands-on approach shows you how to develop your first iPhone application while getting you acquainted with the iPhone SDK and the array of Xcode tools. A thorough tutorial on the features and syntax of the Objective-C language helps you get the most out of the iPhone SDK, and an in-depth look at the features of the iPhone SDK enables you to maximize each of these features in your applications. Provides an introductory look at how the iPhone SDK and Xcode tools work with the Objective-C language to create native iPhone applications Familiarizes you with the latest version of the iPhone SDK and the newest Xcode tools that ship with Snow Leopard Walks you through developing your first iPhone applications Focuses on the features and syntax of the Objective-C language so that you can get the most out of the iPhone SDK With this hands-on guide, you'll quickly get started developing applications for the iPhone with both the iPhone SDK and the latest Xcode tools. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

PHP: A BEGINNER'S GUIDE Penguin

SQL in a Nutshell applies the eminently useful "Nutshell" format to Structured Query Language (SQL), the elegant--but complex--descriptive language that is used to create and manipulate large stores of data. For SQL programmers, analysts, and database administrators, the new second edition of SQL in a Nutshell is the essential date language reference for the world's top SQL database products. SQL in a Nutshell is a lean, focused, and thoroughly comprehensive reference for those who live in a deadline-driven world.This invaluable desktop quick reference drills down and documents every SQL command and how to use it in both commercial (Oracle, DB2, and Microsoft SQL Server) and open source implementations (PostgreSQL, and MySQL). It describes every command and reference and includes the command syntax (by vendor, if the syntax differs across implementations), a clear description, and practical examples that illustrate important concepts and uses. And it also explains how the leading commercial and open sources database product implement SQL. This wealth of information is packed into a succinct, comprehensive, and extraordinarily easy-to-use format

that covers the SQL syntax of no less than 4 different databases.When you need fast, accurate, detailed, and up-to-date SQL information, SQL in a Nutshell, Second Edition will be the quick reference you'll reach for every time. SQL in a Nutshell is small enough to keep by your keyboard, and concise (as well as clearly organized) enough that you can look up the syntax you need quickly without having to wade through a lot of useless fluff. You won't want to work on a project involving SQL without it.

ANALYZING BASEBALL DATA WITH R, SECOND EDITION

Apress

Forget the 10,000 hour rule— what if it's possible to learn the basics of any new skill in 20 hours or less? Take a moment to consider how many things you want to learn to do. What's on your list? What's holding you back from getting started? Are you worried about the time and effort it takes to acquire new skills—time you don't have and effort you can't spare? Research suggests it takes 10,000 hours to develop a new skill. In this nonstop world when will you ever find that much time and energy? To make matters worse, the early hours of practicing something new are always the most frustrating. That's why it's difficult to learn how to speak a new language, play an instrument, hit a golf ball, or shoot great photos. It's so much easier to watch TV or surf the web . . . In *The First 20 Hours*, Josh Kaufman offers a systematic approach to rapid skill acquisition— how to learn any new skill as quickly as possible. His method shows you how to deconstruct complex skills, maximize productive practice, and remove common learning barriers. By completing just 20 hours of focused, deliberate practice you'll go from knowing absolutely nothing to performing noticeably well. Kaufman personally field-tested the methods in this book. You'll have a front row seat as he develops a personal yoga practice, writes his own web-based computer programs, teaches himself to touch type on a nonstandard keyboard, explores the oldest and most complex board game in history, picks up the ukulele, and learns how to windsurf. Here are a few of the simple techniques he teaches: Define your target performance level: Figure out what your desired level of skill looks like, what you're trying to achieve, and what you'll be able to do when you're done. The more specific, the better. Deconstruct the skill: Most of the things we think of as skills are actually bundles of smaller subskills. If you break down the subcomponents, it's easier to figure out which ones are most important and practice those first. Eliminate barriers to practice: Removing common distractions and unnecessary effort makes it much easier to sit down and focus on deliberate practice. Create fast feedback loops: Getting accurate, real-time information about how well you're performing during practice makes it much easier to improve. Whether you want to paint a portrait, launch a start-up, fly an airplane, or juggle flaming chainsaws, *The First 20 Hours* will help you pick up the basics of any skill in record time . . . and have more fun along the way.

BASICSYNTH

CRC Press

iOS Forensic Analysis provides an in-depth look at investigative processes for the iPhone, iPod Touch, and iPad devices. The methods and procedures outlined in the book can be taken into any courtroom. With never-before-published iOS information and data sets that are new and evolving, this book gives the examiner and investigator the knowledge to complete a full device examination that will be credible and accepted in the forensic community.

BEGINNING PHP 5.3

"O'Reilly Media, Inc."

This book was written with the beginner in mind. It walks you through step-by-step exercises and makes use of illustrations to show exactly what is going on in each. You will be taken through exercises that not only help you to build a solid, secure wiki, but provide a foundation on which you can build and challenge yourself to learn even more. Throughout the book, you will follow along as a wiki dedicated to free/open source software built from the ground up. If you are a Web Designer, IT Administrator or Executive, or a Programmer and wish to gain a solid foundation in the MediaWiki software application, then this book is for you.

R in a Nutshell "O'Reilly Media, Inc."

Violent Python shows you how to move from a theoretical understanding of offensive computing concepts to a practical implementation. Instead of relying on another attacker's tools, this book will teach you to forge your own weapons using the Python programming language. This book demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts. It also shows how to write code to intercept and analyze network traffic using Python, craft and spoof wireless frames to attack wireless and Bluetooth devices, and how to data-mine popular social media websites and evade modern anti-virus. Demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts Write code to intercept and analyze network traffic using Python. Craft and spoof wireless frames to attack wireless and Bluetooth devices Data-mine popular social media websites and evade modern anti-virus

THE THE MODERN C++ CHALLENGE

Apress

Want to tap the power behind search rankings, product recommendations, social bookmarking, and online matchmaking? This fascinating book demonstrates how you can build Web 2.0 applications to mine the enormous amount of data created by people on the Internet. With the sophisticated algorithms in this book, you can write smart programs to access interesting datasets from other web sites, collect data from users of your own applications, and analyze and understand the data once you've found it. Programming Collective Intelligence takes you into the world of machine learning and statistics, and explains how to draw conclusions about user experience, marketing, personal tastes, and human behavior in general -- all from information that you and others collect every day. Each algorithm is described clearly and concisely with code that can immediately be used on your web site, blog, Wiki, or specialized application. This book explains: Collaborative filtering techniques that enable online retailers to recommend products or media Methods of clustering to detect groups of similar items in a large dataset Search engine features -- crawlers, indexers, query

engines, and the PageRank algorithm Optimization algorithms that search millions of possible solutions to a problem and choose the best one Bayesian filtering, used in spam filters for classifying documents based on word types and other features Using decision trees not only to make predictions, but to model the way decisions are made Predicting numerical values rather than classifications to build price models Support vector machines to match people in online dating sites Non-negative matrix factorization to find the independent features in a dataset Evolving intelligence for problem solving -- how a computer develops its skill by improving its own code the more it plays a game Each chapter includes exercises for extending the algorithms to make them more powerful. Go beyond simple database-backed applications and put the wealth of Internet data to work for you. "Bravo! I cannot think of a better way for a developer to first learn these algorithms and methods, nor can I think of a better way for me (an old AI dog) to reinvigorate my knowledge of the details." -- Dan Russell, Google "Toby's book does a great job of breaking down the complex subject matter of machine-learning algorithms into practical, easy-to-understand examples that can be directly applied to analysis of social interaction across the Web today. If I had this book two years ago, it would have saved precious time going down some fruitless paths." -- Tim Wolters, CTO, Collective Intellect

SQL in a Nutshell John Wiley & Sons

Books on music synthesizers explain the theory of music synthesis, or show you how to use an existing synthesizer, but don't cover the practical details of constructing a custom software synthesizer. Likewise, books on digital signal processing describe sound generation in terms of complex equations and leave it up to the reader to solve the practical problems of programming the equations. BasicSynth takes you beyond the theory and shows you how to create a custom synthesizer in software using the C++ programming language. The first part of the book explains the basic computer algorithms used to generate and process sound. Subsequent chapters explain instrument design using actual synthesis instruments. The example instruments are then combined with a text-based scoring system and sequencer to produce a complete working synthesizer. Complete source code to the C++ classes and example programs is available for download from the Internet.

Programming the Commodore 64 Packt Publishing Ltd

Learn how to use, deploy, and maintain Apache Spark with this comprehensive guide, written by the creators of the open-source cluster-computing framework. With an emphasis on improvements and new features in Spark 2.0, authors Bill Chambers and Matei Zaharia break down Spark topics into distinct sections, each with unique goals. You'll explore the basic operations and common functions of Spark's structured APIs, as well as Structured Streaming, a new high-level API for building end-to-end streaming applications. Developers and system administrators will learn the fundamentals of monitoring, tuning, and debugging Spark, and explore machine learning techniques and scenarios for employing MLlib, Spark's scalable machine-learning library. Get a gentle overview of big data and Spark Learn about DataFrames, SQL, and Datasets Spark's core APIs through worked examples Dive into Spark's low-level APIs, RDDs, and execution of SQL and DataFrames Understand how Spark runs on a cluster Debug, monitor, and tune Spark clusters and applications Learn the power of Structured Streaming, Spark's stream-processing engine

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Learn how you can apply MLlib to a variety of problems, including classification or recommendation

Beginning Django CMS John Wiley & Sons

Take your React Native application development to the next level with this large collection of recipes About This Book* Build rich and engaging user experiences in React Native while maintaining peak application performance* Leverage the best of iOS and Android for React Native development while maximizing code reuse and cohesion* Implement architecture patterns in your React Native application that support efficient data access, routing, and testing Who This Book Is For This book is for web developers who are familiar with React.js and know basics of UI development. You may or may not have used React Native before, but it's ideal for you if you want to develop native applications for iOS and Android using React Native. Existing knowledge of JavaScript ES2015 is highly recommended. What You Will Learn* Build simple and complex user interfaces using React Native* Create advanced animations for UI components* Build universal apps that run on phones and tablets* Leverage Redux to manage application flow and data* Expose both custom native UI components and application logic to React Native* Integrate with existing native applications on iOS and Android* Deploy our React Native application to the Google Play and Apple App Store* Add automated testing to our React Native application In Detail React has taken the web development world by storm. It is only natural that the unique architecture and its ecosystem of third-party support be applied to native application development. This book will take you through the basics of React Native development all the way through some more advanced components. In this book, we will cover topics in React Native ranging from adding basic UI components to successfully deploying for multiple target platforms. The book follows a top-down approach beginning with building rich user interfaces. These UIs will be created with both built-in and custom components that you will create, style and animate. You will then learn about different strategies for working with data, including leveraging the popular Redux library and optimizing the performance of the application. Then you will step further into exposing native device functionality. Finally, we will discuss how to put our application into production and maintain its reliability.

SQLITE DATABASE SYSTEM DESIGN AND IMPLEMENTATION (SECOND EDITION, VERSION 1)

"O'Reilly Media, Inc."

If you're considering R for statistical computing and data visualization, this book provides a quick and practical guide to just about everything you can do with the open source R language and software environment. You'll learn how to write R functions and use R packages to help you prepare, visualize, and analyze data. Author Joseph Adler illustrates each process with a wealth of examples from medicine, business, and sports. Updated for R 2.14 and 2.15, this second edition includes new and expanded chapters on R performance, the ggplot2 data visualization package, and parallel R computing with Hadoop. Get started quickly with an R tutorial and hundreds of examples Explore R syntax, objects, and other language details Find thousands of user-contributed R packages online, including Bioconductor Learn how to use R to prepare data for analysis Visualize your data with R's graphics, lattice, and ggplot2 packages Use R to calculate statistical tests, fit models, and compute probability distributions Speed up intensive computations by writing parallel R programs for Hadoop Get a complete desktop reference to R