

# Autodesk Inventor 2016 A Tutorial Introduction

Autodesk Inventor 2016 for Designers book by CAD/CIM Technologies Autodesk Inventor 2016 Tutorial | Getting Started Autodesk Inventor 2016 Tutorial | Introduction To Autodesk Inventor Create a Project - Autodesk Inventor 2016 Getting Started - Autodesk Inventor 2016 Autodesk Inventor 2016 Tutorial | User Interface Autodesk Inventor 2016 Tutorial | About The Author AutoCAD for Beginners - Full University Course E2 Autodesk Inventor 2021 - Basic Modeling 2 Tutorial Autodesk Inventor Tutorial for Beginners - Perforated metal -Practice Part Inventor 2021 Tutorial #221 | Frame Design - Steel Structure Plant manufacturing Autodesk Inventor Tutorial Aircraft Modeling part 1 Autodesk Inventor Complete College Course for Beginners with Training Guide How to Make a Drawing File in Autodesk Inventor Autodesk Inventor 101: The Basics 2D Sketch Constraints, A Beginners Guide | Inventor \u0026 Fusion 360 5 Essential Tips for BEGINNER Autodesk Inventor users! Inventor 2016 Part Modeling Exercise 01 Autodesk Inventor 2016 Tutorial | Creating 2D Sketches Autodesk Inventor 2016 Tutorial | Feature Based Modeling Autodesk Inventor 2016 Tutorial | Sketch Modification Autodesk Inventor 2016 Tutorial - Sheet Metal Autodesk Inventor 2017 A Tutorial Introduction AutoDesk Inventor 2016 : 06 : Assembly Dynamic Simulation Made Simple Introduction - Autodesk Inventor 2016 Autodesk Inventor 2016 Tutorial | Model Documentation Autodesk Inventor Professional 2017 for Designers book by CAD/CIM Technologies starting a sketch in inventor - inventor autodesk 2016 tutorial Parametric Modeling with Autodesk Inventor 2020 AutoCAD 2016 Tutorial First Level 2D Fundamentals Learning Autodesk Inventor 2016 Autodesk Inventor Exercises Mastering Autodesk Inventor 2015 and Autodesk Inventor LT 2015 Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016 Autodesk Inventor 2016 - Einsteiger-Tutorial Hubschrauber Autodesk AutoCAD 2016 Fundamentals Autodesk Inventor 2016 Learn by Doing Autodesk Inventor 2016 - A Tutorial Introduction Tools for Design Using AutoCAD 2016 and Autodesk Inventor 2016 Principles and Practice An Integrated Approach to Engineering Graphics and AutoCAD 2016 Learning Autodesk Inventor 2021 Autodesk Inventor 2017 A Tutorial Introduction Autodesk AutoCAD 2016 and Inventor 2016 Tutorial Autodesk Inventor 2022 A Tutorial Introduction Mastering Autodesk Inventor 2010 Autodesk Inventor 2022 and Engineering Graphics Parametric Modeling with Autodesk Inventor 2019

*Autodesk Inventor 2016 A Tutorial Introduction*

OMB No. 0323850846217 edited by

## DONNA DANIKA

*Parametric Modeling with Autodesk Inventor 2020* SDC Publications

Engineering Graphics Essentials with AutoCAD 2016 Instruction gives students a basic understanding of how to create and read engineering drawings by presenting principles in a logical and easy to understand manner. It covers the main topics of engineering graphics, including tolerancing and fasteners, while also teaching students the fundamentals of AutoCAD 2016. This book features an independent learning disc containing supplemental content to further reinforce these principles. Through its many different exercises this text is designed to encourage students to interact with the instructor during lectures, and it will give students a superior understanding of engineering graphics and AutoCAD. The enclosed independent learning disc allows the learner to go through the topics of the book independently. The main content of the disc contains pages that summarize the topics covered in the book. Each page has voice over content that simulates a lecture environment. There are also interactive examples that allow the learner to go through the instructor led and in-class student exercises found in the book on their own. Video examples are also included to supplement the learning process.

*AutoCAD 2016 Tutorial First Level 2D Fundamentals* ExpertBooks Publisher

This unique text and video set presents a thorough introduction to Autodesk Inventor for anyone with little or no prior experience with CAD software. It can be used in virtually any setting from four year engineering schools to on-the-job use or self-study. Unlike other books of its kind, it begins at a very basic level and ends at a very advanced level. It's perfect for anyone interested in learning Autodesk Inventor quickly and effectively using a "learning by doing" approach. Additionally, the extensive videos that are included with this book make it easier than ever to learn Inventor by clearly demonstrating how to use its tools. The philosophy behind this book is that learning computer aided design programs is best accomplished by emphasizing the application of the tools. Students also seem to learn more quickly and retain information and skills better if they are actually creating something with the software program. The driving force behind this book is "learning by doing." The instructional format of this book centers on making sure that students learn by doing and that students can learn from this book on their own. In fact, this is one thing that differentiates this book from others: the emphasis on being able to use the book for self-study. The presentation of Autodesk Inventor is structured so that no previous knowledge of any CAD program is required. This book uses the philosophy that Inventor is mastered best by concentrating on applying the program to create different types of solid models, starting simply and then using the power of the program to progressively create more complex solid models. The Drawing Activities at the end of each chapter are more complex iterations of the part developed by each chapter's objectives. Since CAD programs are highly visual, there are graphical illustrations showing how to use the program. This reinforces the "learn by doing" philosophy since a student can see exactly what the program shows, and then step through progressive commands to implement the required operations. Rather than using a verbal description of the command, a screen capture of each command is replicated. Included Videos Each book includes access to extensive video training created by author Scott Hansen. The videos follow along with the table of contents of the book. Each chapter has one or more videos in which the author demonstrates how to use the tools that are covered in that chapter. Most videos follow an exercise from start to finish. The exercises created in the video are very similar to the exercise found in the corresponding chapter. Throughout the videos Scott Hansen describes how to perform each step, the reason behind these steps, and some of the other options available with the various tools. The author's clear and simple description of each exercise is a perfect companion to the text and makes learning Autodesk Inventor easier than ever. There are twenty-seven videos with three hours and forty-five minutes of training in total.

*Learning Autodesk Inventor 2016* SDC Publications

Parametric Modeling with Autodesk Inventor 2021 contains a series of seventeen tutorial style lessons designed to introduce Autodesk Inventor, solid modeling, and parametric modeling. It uses a hands-on, exercise-intensive approach to all the important parametric modeling techniques and concepts. The lessons guide the user from constructing basic shapes to building intelligent mechanical designs, to creating multi-view drawings and assembly models. Other featured topics include sheet metal design, motion analysis, 2D design reuse, collision and contact, stress analysis, 3D printing and the Autodesk Inventor 2021 Certified User Examination. Video Training Included with every new copy of this book is access to extensive video training. The video training parallels the

exercises found in the text and are designed to be watched first before following the instructions in the book. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and brings the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the tools found in Autodesk Inventor and perfectly complement and reinforce the exercises in the book. Autodesk Inventor 2021 Certified User Examination The content of Parametric Modeling with Autodesk Inventor 2021 covers the performance tasks that have been identified by Autodesk as being included on the Autodesk Inventor 2021 Certified User examination. Special reference guides show students where the performance tasks are covered in the book.

*Autodesk Inventor Exercises* SDC Publications

A comprehensive guide to Autodesk Inventor and Inventor LT This detailed reference and tutorial provides straightforward explanations, real-world examples, and practical tutorials that focus squarely on teaching Autodesk Inventor tips, tricks, and techniques. The book also includes a project at the beginning to help those new to Inventor quickly understand key interface conventions and capabilities. In addition, there is more information on Inventor LT, new practice drawings at the end of each chapter to reinforce lessons learned, and thorough coverage of all of Inventor's new features. The author's extensive experience across industries and his expertise enables him to teach the software in the context of real-world workflows and work environments. Mastering Inventor explores all aspects of part design, including sketching, basic and advanced modeling techniques, working with sheet metal, and part editing. Here are just a few of the key topics covered: Assemblies and subassemblies Real-world workflows and offering extensive detail on working with large assemblies Weldment design Functional design using Design Accelerators and Design Calculators Everything from presentation files to simple animations to documentation for exploded views Frame Generator Inventor Studio visualization tools Inventor Professional's dynamic simulation and stress analysis features Routed systems features (piping, tubing, cabling, and harnesses) The book's detailed discussions are reinforced with step-by-step tutorials, and readers can compare their work to the downloadable before-and-after tutorial files. In addition, you'll find an hour of instructional videos with tips and techniques to help you master the software. Mastering Inventor is the ultimate resource for those who want to quickly become proficient with Autodesk's 3D manufacturing software and prepare for the Inventor certification exams.

*Mastering Autodesk Inventor 2015 and Autodesk Inventor LT 2015* John Wiley & Sons

The primary goal of AutoCAD 2016 Tutorial Second Level 3D Modeling is to introduce the aspects of computer based three dimensional modeling. This text is intended to be used as a training guide for both students and professionals. The chapters in this book cover AutoCAD 2016 and proceed in a pedagogical fashion to guide you from constructing 3D wire frame models, 3D surface models, and 3D solid models to making multiview drawings and rendering images. The text takes a hands-on, exercise-intensive approach to all the important 3D modeling techniques and concepts. This book contains a series of twelve tutorial style chapters designed to introduce CAD users to 3D modeling with AutoCAD 2016. Users upgrading from a previous release of the AutoCAD software will also find this text helpful. The basic premise of this book is that the more 3D designs you create using AutoCAD 2016 the better you learn the software. With this in mind each tutorial introduces a new set of commands and concepts, building on previous chapters. By going through this book readers will establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering.

## MASTERING AUTODESK INVENTOR 2016 AND AUTODESK INVENTOR LT 2016

SDC Publications

The primary goal of AutoCAD 2016 Tutorial First Level 2D Fundamentals is to introduce the aspects of Computer Aided Design and Drafting (CADD). This text is intended to be used as a training guide for students and professionals. This text covers AutoCAD 2016 and the lessons proceed in a pedagogical fashion to guide you from constructing basic shapes to making multiview drawings. This textbook contains a series of eleven tutorial style lessons designed to introduce beginning CAD users to AutoCAD 2016. It takes a hands-on, exercise-intensive approach to all the important 2D CAD techniques and concepts. This text is also helpful to AutoCAD users upgrading from a previous release of the software. The new improvements and key enhancements of the software are

incorporated into the lessons. The 2D-CAD techniques and concepts discussed in this text are also designed to serve as the foundation to the more advanced parametric feature-based CAD packages such as Autodesk Inventor. The basic premise of this book is that the more designs you create using AutoCAD 2016, the better you learn the software. With this in mind, each lesson introduces a new set of commands and concepts, building on previous lessons. This book is intended to help readers establish a good basis for exploring and growing in the exciting field of Computer Aided Engineering. [Autodesk Inventor 2016 - Einsteiger-Tutorial Hubschrauber](#) SDC Publications

Tools for Design is intended to provide the user with an overview of computer aided design using two popular CAD software packages from Autodesk: AutoCAD and Autodesk Inventor. This book explores the strengths of each package and shows how they can be used in design, both separately and in combination with each other.

[Autodesk AutoCAD 2016 Fundamentals BoD - Books on Demand](#)

Your real-world introduction to mechanical design with Autodesk Inventor 2016 Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016 is a complete real-world reference and tutorial for those learning this mechanical design software. With straightforward explanations and practical tutorials, this guide brings you up to speed with Inventor in the context of real-world workflows and environments. You'll begin designing right away as you become acquainted with the interface and conventions, and then move into more complex projects as you learn sketching, modeling, assemblies, weldment design, functional design, documentation, visualization, simulation and analysis, and much more. Detailed discussions are reinforced with step-by-step tutorials, and the companion website provides downloadable project files that allow you to compare your work to the pros. Whether you're teaching yourself, teaching a class, or preparing for the Inventor certification exam, this is the guide you need to quickly gain confidence and real-world ability. Inventor's 2D and 3D design features integrate with process automation tools to help manufacturers create, manage, and share data. This detailed guide shows you the ins and outs of all aspects of the program, so you can jump right in and start designing with confidence. Sketch, model, and edit parts, then use them to build assemblies Create exploded views, flat sheet metal patterns, and more Boost productivity with data exchange and visualization tools Perform simulations and stress analysis before the prototyping stage This complete reference includes topics not covered elsewhere, including large assemblies, integrating other CAD data, effective modeling by industry, effective data sharing, and more. For a comprehensive, real-world guide to Inventor from a professional perspective, Mastering Autodesk Inventor 2016 and Autodesk Inventor LT 2016 is the easy-to-follow hands-on training you've been looking for.

**Autodesk Inventor 2016 Learn by Doing** CAD/CIM Technologies

The best way to get to know Autodesk® Inventor® is make a design of any simple device, which will show all the main steps of creating and editing a design. By creating a simple device you will know the correct way of doing the design in Autodesk Inventor 2017 and familiarize yourself with the basic commands. Follow the step-by-step exercises covered in this guide, read the descriptions accompanying the operations and Autodesk Inventor 2017 will become much less mysterious. This manual is intended for people for whom this is the first contact with Autodesk Inventor software. However, individuals who have some familiarity with the program can find here a lot of interesting information. To complete design proposed in this manual you don't need to download any files - you create all the files yourself when working on the exercises in the presented sequence. Exercises proposed in this manual has been prepared in Autodesk Inventor 2017 software. However, most of the material contained in this book can also be used with previous versions of Autodesk Inventor software. If you correctly follow all the exercises contained in this manual, you will know how to: model single simple mechanical parts in a separate part file or in the context of an assembly place individual part files into an assembly file and control their position using constraints insert standard parts from the Content Center and create bolted connections verify the kinematics of the assembly model prepare a basic visual presentation of designed product containing rendered illustrations and the video animation prepare exploded presentation of the product create a technical documentation of the designed product, including views, dimensions, descriptions, parts list, etc. create drawings with exploded view for presentations or assembly instructions. create a new product design based on an existing design, maintaining links with new technical drawings and new rendered illustrations. carry out basic administrative operations on files with maintaining files relationships.

**Autodesk Inventor 2016 - A Tutorial Introduction** SDC Publications

Parametric Modeling with Autodesk Inventor 2019 contains a series of seventeen tutorial style lessons designed to introduce Autodesk Inventor, solid modeling, and parametric modeling. It uses a hands-on, exercise-intensive approach to all the important parametric modeling techniques and concepts. The lessons guide the user from constructing basic shapes to building intelligent mechanical designs, to creating multi-view drawings and assembly models. Other featured topics include sheet metal design, motion analysis, 2D design reuse, collision and contact, stress analysis, 3D printing and the Autodesk Inventor 2019 Certified User Examination. Autodesk Inventor 2019 Certified User Examination The content of Parametric Modeling with Autodesk Inventor 2019 covers the performance tasks that have been identified by Autodesk as being included on the Autodesk Inventor 2019 Certified User examination. Special reference guides show students where the performance tasks are covered in the book. If you are teaching an introductory level Autodesk Inventor course and you want to prepare your students for the Autodesk Inventor 2019 Certified User Examination this is the only book that you need. If your students are not interested in the Autodesk Inventor 2019 Certified User Exam they will still be studying the most important tools and techniques of Autodesk Inventor as identified by Autodesk.

**Tools for Design Using AutoCAD 2016 and Autodesk Inventor 2016** SDC Publications

This book will teach you everything you need to know to start using Autodesk Inventor 2022 with easy to understand, step-by-step tutorials. This book features a simple robot design used as a project throughout the book. You will learn to model parts, create assemblies, run simulations and even create animations of your robot design. An unassembled version of the same robot used throughout the book can be bundled with the book. No previous experience with Computer Aided Design(CAD) is needed since this book starts at an introductory level. The author begins by getting you familiar with the Inventor interface and its basic tools. You will start by learning to model simple robot parts and before long you will graduate to creating more complex parts and multi-view drawings. Along the way you will learn the fundamentals of parametric modeling through the use of geometric constraints and relationships. You will also become familiar with many of Inventor's powerful tools and commands that enable you to easily construct complex features in your models. Also included is coverage of gears, gear trains and spur gear creation using Autodesk Inventor. This book continues by examining the different mechanisms commonly used in walking robots. You will learn the basic types of planar four-bar linkages commonly used in mechanical designs and how to use the GeoGebra Dynamic Geometry software to simulate and analyze 2D linkages. Using the knowledge you gained about linkages and mechanism, you will learn how to modify your robot and change its behavior by modifying or creating new parts. In the final chapter of this book you learn how to combine all the robot parts into assemblies and then run motion analysis. You will finish off your project by creating 3D animations of your robot in action. There are many books that show you how to perform individual tasks with Autodesk Inventor, but this book takes you through an entire

project and shows you the complete engineering process. By the end of this book you will have modeled and assembled nearly all the parts that make up the TAMIYA® Mechanical Tiger and can start building your own robot.

[Principles and Practice An Integrated Approach to Engineering Graphics and AutoCAD 2016](#) SDC Publications

Everything you need to know to start using Autodesk Inventor 2012. The book features a simple robot design used as a project throughout the book. It teaches how to model parts, create assemblies, run simulations and even create animations of your robot design.

[Learning Autodesk Inventor 2021](#) SDC Publications

This unique text and video set presents a thorough introduction to Autodesk Inventor for anyone with little or no prior experience with CAD software. It can be used in virtually any setting from four year engineering schools to on-the-job use or self-study. Unlike other books of its kind, it begins at a very basic level and ends at a very advanced level. It's perfect for anyone interested in learning Autodesk Inventor quickly and effectively using a "learning by doing" approach. Additionally, the extensive videos that are included with this book make it easier than ever to learn Inventor by clearly demonstrating how to use its tools. The philosophy behind this book is that learning computer aided design programs is best accomplished by emphasizing the application of the tools. Students also seem to learn more quickly and retain information and skills better if they are actually creating something with the software program. The driving force behind this book is "learning by doing." The instructional format of this book centers on making sure that students learn by doing and that students can learn from this book on their own. In fact, this is one thing that differentiates this book from others: the emphasis on being able to use the book for self-study. The presentation of Autodesk Inventor is structured so that no previous knowledge of any CAD program is required. This book uses the philosophy that Inventor is mastered best by concentrating on applying the program to create different types of solid models, starting simply and then using the power of the program to progressively create more complex solid models. The Drawing Activities at the end of each chapter are more complex iterations of the part developed by each chapter's objectives. CAD programs are highly visual, there are graphical illustrations showing how to use the program. This reinforces the "learn by doing" philosophy since a student can see exactly what the program shows, and then step through progressive commands to implement the required operations. Rather than using a verbal description of the command, a screen capture of each command is replicated.

[Autodesk Inventor 2017 A Tutorial Introduction](#) CAD/CIM Technologies

Autodesk AutoCAD 2016 Fundamentals is designed to be used during instructor led training in an eight week course. It is an introductory level textbook intended for new AutoCAD 2016 users. This book covers all the fundamental skills necessary for effectively using AutoCAD and will provide a strong foundation for advancement. This textbook applies the use of AutoCAD as it pertains to mechanical drafting. Knowing how to draw a line in AutoCAD is not the same as understanding which line type is required when creating technical drawings. This text not only provides the necessary information to operate AutoCAD 2016 but also provides the skills to use AutoCAD as a tool to work proficiently as a drafter or designer.

## AUTODESK AUTOCAD 2016 AND INVENTOR 2016 TUTORIAL

CADArtifex

Autodesk Inventor 2016 - Einsteiger-Tutorial Hubschrauber Dieses Buch ist ein Tutorial für Autodesk® Inventor® 2016. Anhand eines komplexen Übungsbeispiels lernt der Leser den Umgang mit dem Programm. In kleinen, nachvollziehbaren Schritten werden Skizzen gezeichnet, Bauteile erzeugt und Baugruppen zusammengefügt. Kurze, prägnante Befehlsfolgen in Kombination mit übersichtlichen Grafiken ermöglichen ein schnelles, unkompliziertes Arbeiten. Der Leser erfährt nützliche Hinweise zum Umgang mit dem Programm und kann die Theorie in kleinen Schritten umsetzen.

[Autodesk Inventor 2022 A Tutorial Introduction](#) SDC Publications

Autodesk Inventor 2016 - Einsteiger-Tutorial HYBRIDJACHT Dieses Buch ist ein Tutorial für Autodesk(R) Inventor(R) 2016. Anhand eines komplexen Übungsbeispiels lernt der Leser den Umgang mit dem Programm. In kleinen, nachvollziehbaren Schritten werden Skizzen gezeichnet, Bauteile erzeugt und Baugruppen zusammengefügt. Kurze, prägnante Befehlsfolgen in Kombination mit übersichtlichen Grafiken ermöglichen ein schnelles, unkompliziertes Arbeiten. Der Leser erfährt nützliche Hinweise zum Umgang mit dem Programm und kann die Theorie in kleinen Schritten umsetzen. Die folgenden Bereiche werden in diesem Buch behandelt: Einzelbenutzer-Projekt erzeugen 2D- und 3D-Skizzen erstellen Geometrische Elemente zeichnen und bearbeiten 2D-Elemente mit Maßen und Abhängigkeiten versehen Arbeitselemente erzeugen 2D-Elemente in Volumen- und Flächenkörper konvertieren Volumenkörper bearbeiten, kopieren und anordnen Bauteile in Baugruppen einfügen und voneinander abhängig machen Vorhandene Bauteile austauschen Neue Bauteile aus Baugruppen heraus erzeugen Bauteile spiegeln, kopieren und modifizieren Baugruppen rendern

[Mastering Autodesk Inventor 2010](#) CreateSpace

Parametric Modeling with Autodesk Inventor 2022 contains a series of seventeen tutorial style lessons designed to introduce Autodesk Inventor, solid modeling, and parametric modeling. It uses a hands-on, exercise-intensive approach to all the important parametric modeling techniques and concepts. The lessons guide the user from constructing basic shapes to building intelligent mechanical designs, to creating multi-view drawings and assembly models. Other featured topics include sheet metal design, motion analysis, 2D design reuse, collision and contact, stress analysis, 3D printing and the Autodesk Inventor 2022 Certified User Examination. Video Training Included with every new copy of this book is access to extensive video training. There are forty-seven videos that total nearly six hours of training in total. This video training parallels the exercises found in the text. However, the videos do more than just provide you with click by click instructions. Author Luke Jumper also includes a brief discussion of each tool, as well as rich insight into why and how the tools are used. Luke isn't just telling you what to do, he's showing and explaining to you how to go through the exercises while providing clear descriptions of the entire process. It's like having him there guiding you through the book. These videos will provide you with a wealth of information and brings the text to life. They are also an invaluable resource for people who learn best through a visual experience. These videos deliver a comprehensive overview of the tools found in Autodesk Inventor and perfectly complement and reinforce the exercises in the book.

[Autodesk Inventor 2022 and Engineering Graphics](#) SDC Publications

A complete tutorial for the real-world application of Autodesk Inventor, plus video instruction on DVD Used to design everything from airplanes to appliances, Autodesk Inventor is the industry-leading 3D mechanical design software. This detailed tutorial and reference covers practical applications to help you solve design problems in your own work environment, allowing you to do more with less. It also addresses topics that are often omitted from other guides, such as Inventor Professional modules, design tactics for large assemblies, using 2D and 3D data from other CAD systems, and a detailed overview of the Inventor utility tools such as Design Assistant and Task Scheduler that you didn't even know you had. Teaches the most popular 3D mechanical design software in the context of real-world workflows and work environments Provides an overview of the Inventor 2010 ribbon interface,

Inventor design concepts, and advanced information on productivity-boosting and visualization tools Offers crucial information on data exchange, including SolidWorks, Catia, Pro-E, and others. Shares details on documentation, including exploded presentation files, simple animations, rendered animations and stills with Inventor Studio, and sheet metal flat patterns Covers Inventor, Inventor Professional, and Inventor LT Includes a DVD with before-and-after tutorial files, a searchable PDF of the book, innovative video tutorials for each chapter, and more Mastering Autodesk Inventor teaches you to get the most from the software and provides a reference to help you on the job, allowing you to utilize the tools you didn't even know you had to quickly achieve professional results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

*Parametric Modeling with Autodesk Inventor 2019* BoD – Books on Demand

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Certified User Examination The content of Parametric Modeling with Autodesk Inventor 2020 covers the performance tasks that have been identified by Autodesk as being included on the Autodesk Inventor 2020 Certified User examination. Special reference guides show students where the performance tasks are covered in the book.

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