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An Introduction To Convolutional Neural Networks

A friendly introduction to Convolutional Neural Networks and Image Recognition
Lecture 1 | Introduction to Convolutional Neural Networks for Visual Recognition
Lecture 13: Introduction to Convolutional Neural Networks (CNN) – Machine Learning for Engineers
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But what is a convolution? MIT 6.S191: Recurrent Neural Networks, Transformers, and Attention
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Understanding AI from Scratch – Neural Networks Course
Convolutional Neural Networks from Scratch | In Depth Neural Network Full Course | Neural Network Tutorial For Beginners | Neural Networks | Simplilearn
MIT 6.S191: Deep Generative Modeling
Deep Learning for Computer Vision with Python and TensorFlow – Complete Course
Visualizing Convolutional Neural Networks | Layer by Layer
Can CNN be used for NLP in Sentiment Analysis ? Convolutional Neural Networks (CNNs) explained
NVAITC Webinar: Introduction to Convolutional Neural Networks
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An
Introduction
To

Convolutional
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edited by

EDDIE BELTRAN

Hands-On Convolutional Neural Networks with

TensorFlow Addison-Wesley Professional
Discover deep learning and computer vision with SAS! Deep Learning for Computer Vision with SAS®: An Introduction introduces the pivotal components of deep learning. Readers will gain an in-depth understanding of how to build deep feedforward and convolutional neural networks, as well as variants of denoising autoencoders. Transfer learning is covered to help readers learn about this emerging field. Containing a mix of theory and application, this book will also briefly cover methods for customizing deep learning models to solve novel business problems or answer research questions. SAS programs and data are included to reinforce key concepts and allow readers to follow along with included demonstrations. Readers will learn how to: Define and understand deep learning Build models

using deep learning techniques and SAS Viya Apply models to score (inference) new data Modify data for better analysis results Search the hyperparameter space of a deep learning model Leverage transfer learning using supervised and unsupervised methods
Applied Deep Learning Createspace Independent Publishing Platform One stop guide to implementing award-winning, and cutting-edge CNN architectures Key Features Fast-paced guide with use cases and real-world examples to get well versed with CNN techniques Implement CNN models on image classification, transfer learning, Object Detection, Instance Segmentation, GANs and more Implement powerful use-cases like image captioning, reinforcement learning for hard attention, and recurrent attention models Book Description Convolutional Neural Network (CNN) is revolutionizing several application domains such as visual recognition systems, self-driving cars, medical discoveries, innovative eCommerce and more. You will learn to create innovative solutions around image

and video analytics to solve complex machine learning and computer vision related problems and implement real-life CNN models. This book starts with an overview of deep neural networks with the example of image classification and walks you through building your first CNN for human face detector. We will learn to use concepts like transfer learning with CNN, and Auto-Encoders to build very powerful models, even when not much of supervised training data of labeled images is available. Later we build upon the learning achieved to build advanced vision related algorithms for object detection, instance segmentation, generative adversarial networks, image captioning, attention mechanisms for vision, and recurrent models for vision. By the end of this book, you should be ready to implement advanced, effective and efficient CNN models at your professional project or personal initiatives by working on complex image and video datasets. What you will learn From CNN basic building blocks to advanced concepts understand practical areas they can be applied

to Build an image classifier CNN model to understand how different components interact with each other, and then learn how to optimize it Learn different algorithms that can be applied to Object Detection, and Instance Segmentation Learn advanced concepts like attention mechanisms for CNN to improve prediction accuracy Understand transfer learning and implement award-winning CNN architectures like AlexNet, VGG, GoogLeNet, ResNet and more Understand the working of generative adversarial networks and how it can create new, unseen images Who this book is for This book is for data scientists, machine learning and deep learning practitioners, Cognitive and Artificial Intelligence enthusiasts who want to move one step further in building Convolutional Neural Networks. Get hands-on experience with extreme datasets and different CNN architectures to build efficient and smart ConvNet models. Basic knowledge of deep learning concepts and Python programming language is expected. *Deep Learning with TensorFlow 2 and Keras* IOS Press

Build machine and deep learning systems with the newly released TensorFlow 2 and Keras for the lab, production, and mobile devices Key FeaturesIntroduces and then uses TensorFlow 2 and Keras right from the startTeaches key machine and deep learning techniquesUnderstand the fundamentals of deep learning and machine learning through clear explanations and extensive code samplesBook Description Deep Learning with TensorFlow 2 and Keras, Second Edition teaches neural networks and deep learning techniques alongside TensorFlow (TF) and Keras. You'll learn how to write deep learning applications in the most powerful, popular, and scalable machine learning stack available. TensorFlow is the machine learning library of choice for professional applications, while Keras offers a simple and powerful Python API for accessing TensorFlow. TensorFlow 2 provides full Keras integration, making advanced machine learning easier and more convenient than ever before. This book also introduces neural networks with TensorFlow,

runs through the main applications (regression, ConvNets (CNNs), GANs, RNNs, NLP), covers two working example apps, and then dives into TF in production, TF mobile, and using TensorFlow with AutoML. What you will learnBuild machine learning and deep learning systems with TensorFlow 2 and the Keras APIUse Regression analysis, the most popular approach to machine learningUnderstand ConvNets (convolutional neural networks) and how they are essential for deep learning systems such as image classifiersUse GANs (generative adversarial networks) to create new data that fits with existing patternsDiscover RNNs (recurrent neural networks) that can process sequences of input intelligently, using one part of a sequence to correctly interpret anotherApply deep learning to natural human language and interpret natural language texts to produce an appropriate responseTrain your models on the cloud and put TF to work in real environmentsExplore how Google tools can automate simple ML workflows without the need for complex

modelingWho this book is for This book is for Python developers and data scientists who want to build machine learning and deep learning systems with TensorFlow. This book gives you the theory and practice required to use Keras, TensorFlow 2, and AutoML to build machine learning systems. Some knowledge of machine learning is expected.

No Starch Press

A project-based guide to the basics of deep learning. This concise, project-driven guide to deep learning takes readers through a series of program-writing tasks that introduce them to the use of deep learning in such areas of artificial intelligence as computer vision, natural-language processing, and reinforcement learning. The author, a longtime artificial intelligence researcher specializing in natural-language processing, covers feed-forward neural nets, convolutional neural nets, word embeddings, recurrent neural nets, sequence-to-sequence learning, deep reinforcement learning, unsupervised models, and other fundamental concepts and techniques. Students and practitioners

learn the basics of deep learning by working through programs in Tensorflow, an open-source machine learning framework. "I find I learn computer science material best by sitting down and writing programs," the author writes, and the book reflects this approach. Each chapter includes a programming project, exercises, and references for further reading. An early chapter is devoted to Tensorflow and its interface with Python, the widely used programming language. Familiarity with linear algebra, multivariate calculus, and probability and statistics is required, as is a rudimentary knowledge of programming in Python. The book can be used in both undergraduate and graduate courses; practitioners will find it an essential reference. *Images as Data for Social Science Research* Morgan & Claypool Publishers Artificial intelligence and its various components are rapidly engulfing almost every professional industry. Specific features of AI that have proven to be vital solutions to numerous real-world issues are machine learning and deep learning. These intelligent

agents unlock higher levels of performance and efficiency, creating a wide span of industrial applications. However, there is a lack of research on the specific uses of machine/deep learning in the professional realm. *Machine Learning and Deep Learning in Real-Time Applications* provides emerging research exploring the theoretical and practical aspects of machine learning and deep learning and their implementations as well as their ability to solve real-world problems within several professional disciplines including healthcare, business, and computer science. Featuring coverage on a broad range of topics such as image processing, medical improvements, and smart grids, this book is ideally designed for researchers, academicians, scientists, industry experts, scholars, IT professionals, engineers, and students seeking current research on the multifaceted uses and implementations of machine learning and deep learning across the globe.

Neural Networks and Deep Learning Apress
An Introduction to Neural

Networks falls into a new ecological niche for texts. Based on notes that have been class-tested for more than a decade, it is aimed at cognitive science and neuroscience students who need to understand brain function in terms of computational modeling, and at engineers who want to go beyond formal algorithms to applications and computing strategies. It is the only current text to approach networks from a broad neuroscience and cognitive science perspective, with an emphasis on the biology and psychology behind the assumptions of the models, as well as on what the models might be used for. It describes the mathematical and computational tools needed and provides an account of the author's own ideas. Students learn how to teach arithmetic to a neural network and get a short course on linear associative memory and adaptive maps. They are introduced to the author's brain-state-in-a-box (BSB) model and are provided with some of the neurobiological background necessary for a firm grasp of the general subject. The field now known as neural networks has split in

recent years into two major groups, mirrored in the texts that are currently available: the engineers who are primarily interested in practical applications of the new adaptive, parallel computing technology, and the cognitive scientists and neuroscientists who are interested in scientific applications. As the gap between these two groups widens, Anderson notes that the academics have tended to drift off into irrelevant, often excessively abstract research while the engineers have lost contact with the source of ideas in the field. Neuroscience, he points out, provides a rich and valuable source of ideas about data representation and setting up the data representation is the major part of neural network programming. Both cognitive science and neuroscience give insights into how this can be done effectively: cognitive science suggests what to compute and neuroscience suggests how to compute it. [An Introduction to Neural Networks](#) IGI Global Computer vision has become increasingly important and effective in

recent years due to its wide-ranging applications in areas as diverse as smart surveillance and monitoring, health and medicine, sports and recreation, robotics, drones, and self-driving cars. Visual recognition tasks, such as image classification, localization, and detection, are the core building blocks of many of these applications, and recent developments in Convolutional Neural Networks (CNNs) have led to outstanding performance in these state-of-the-art visual recognition tasks and systems. As a result, CNNs now form the crux of deep learning algorithms in computer vision. This self-contained guide will benefit those who seek to both understand the theory behind CNNs and to gain hands-on experience on the application of CNNs in computer vision. It provides a comprehensive introduction to CNNs starting with the essential concepts behind neural networks: training, regularization, and optimization of CNNs. The book also discusses a wide range of loss functions, network layers, and popular CNN architectures, reviews the

different techniques for the evaluation of CNNs, and presents some popular CNN tools and libraries that are commonly used in computer vision. Further, this text describes and discusses case studies that are related to the application of CNN in computer vision, including image classification, object detection, semantic segmentation, scene understanding, and image generation. This book is ideal for undergraduate and graduate students, as no prior background knowledge in the field is required to follow the material, as well as new researchers, developers, engineers, and practitioners who are interested in gaining a quick understanding of CNN models.

Tree-Based Convolutional Neural Networks Springer

This book proposes a novel neural architecture, tree-based convolutional neural networks (TBCNNs), for processing tree-structured data. TBCNNs are related to existing convolutional neural networks (CNNs) and recursive neural networks (RNNs), but they combine the merits of both: thanks to their short propagation path, they

are as efficient in learning as CNNs; yet they are also as structure-sensitive as RNNs. In this book, readers will also find a comprehensive literature review of related work, detailed descriptions of TBCNNs and their variants, and experiments applied to program analysis and natural language processing tasks. It is also an enjoyable read for all those with a general interest in deep learning.

Machine Learning and Deep Learning in Real-Time Applications

Springer Nature
This book is about making machine learning models and their decisions interpretable. After exploring the concepts of interpretability, you will learn about simple, interpretable models such as decision trees, decision rules and linear regression. Later chapters focus on general model-agnostic methods for interpreting black box models like feature importance and accumulated local effects and explaining individual predictions with Shapley values and LIME. All interpretation methods are explained in depth and discussed critically. How do they work under the hood? What are their

strengths and weaknesses? How can their outputs be interpreted? This book will enable you to select and correctly apply the interpretation method that is most suitable for your machine learning project.

Practical Convolutional Neural Networks

Createspace Independent Publishing Platform
Develop and optimize deep learning models with advanced architectures. This book teaches you the intricate details and subtleties of the algorithms that are at the core of convolutional neural networks. In *Advanced Applied Deep Learning*, you will study advanced topics on CNN and object detection using Keras and TensorFlow. Along the way, you will look at the fundamental operations in CNN, such as convolution and pooling, and then look at more advanced architectures such as inception networks, resnets, and many more. While the book discusses theoretical topics, you will discover how to work efficiently with Keras with many tricks and tips, including how to customize logging in Keras with custom callback classes, what is

eager execution, and how to use it in your models. Finally, you will study how object detection works, and build a complete implementation of the YOLO (you only look once) algorithm in Keras and TensorFlow. By the end of the book you will have implemented various models in Keras and learned many advanced tricks that will bring your skills to the next level.

What You Will Learn See how convolutional neural networks and object detection work. Save weights and models on disk. Pause training and restart it at a later stage. Use hardware acceleration (GPUs) in your code. Work with the Dataset API. TensorFlow abstraction and use pre-trained models and transfer learning. Remove and add layers to pre-trained networks to adapt them to your specific project. Apply pre-trained models such as Alexnet and VGG16 to new datasets. Who This Book Is For Scientists and researchers with intermediate-to-advanced Python and machine learning know-how. Additionally, intermediate knowledge of Keras and TensorFlow is expected.

Elements of Deep Learning for Computer

Vision Lulu.com Grokking Machine Learning presents machine learning algorithms and techniques in a way that anyone can understand. This book skips the confused academic jargon and offers clear explanations that require only basic algebra. As you go, you'll build interesting projects with Python, including models for spam detection and image recognition. You'll also pick up practical skills for cleaning and preparing data.

DEEP LEARNING FUNDAMENTALS

Simon and Schuster In this video course, you will learn the basic principles of neural networks that are used to build models. You'll start by seeing machine learning, neurons, activations, activation functions, weights, and how everything works under the hood. Next, you'll cover the basics of the learning loop including how backpropagation and gradient descent work. Further, you will learn about convolutions, how they are inspired by the animal visual cortex, and how we use them in neural networks. One of

the focuses of the course is image classification and detecting common objects in images. This has many uses in your day-to-day projects. We will be using the PyTorch open-source neural network library here. The course will also cover current state-of-the-art neural network models and show how to use them even on smaller hardware. The video concludes by showing some common tricks with hyperparameter settings and regularization techniques, and how to use neural networks in production environments.

What You Will Learn Discover the basics of neural networks and how they function. Work with convolutional neural networks. Use CNNs in your day-to-day work for image classification and other tasks. Who This Video Is For Data scientists and machine learning and deep learning engineers.

[Grokking Machine Learning](#) Apress Convolutional Neural Networks in Python (2nd Edition) Deep learning has been a great part of various scientific fields and since this is my third book regarding this topic, you already know the great significance of deep learning in comparison to

traditional methods. At this point, you are also familiar with types of neural networks and their wide range of applications including image and speech recognition, natural language processing, video game development and other. On the other hand, this book is all about convolutional neural networks and how to use these neural networks in various tasks of automatic image and speech recognition in Python. You will also get a better insight into the architecture of convolutional layers as we are going deeper into this subject. Deep learning is pretty complex subject, but since you already have a fundamental knowledge of this topic, getting to know convolutional neural networks better is next logical step. What you will learn in Convolutional Neural Networks in Python: Architecture of convolutional neural networks Solving computer vision tasks using convolutional neural networks Python and computer vision Automatic image and speech recognition Theano and Tenroeflow image recognition How to use MNIST vision dataset

What are commonly used convolutional filters Get this book today and learn more about Convolutional Neural Networks in Python!! PS: Get the Paperback and get this Ebook for FREE!!

INTRODUCTION TO CONVOLUTIONAL NEURAL NETWORKS

Apress
This book presents a detailed review of the state of the art in deep learning approaches for semantic object detection and segmentation in medical image computing, and large-scale radiology database mining. A particular focus is placed on the application of convolutional neural networks, with the theory supported by practical examples. Features: highlights how the use of deep neural networks can address new questions and protocols, as well as improve upon existing challenges in medical image computing; discusses the insightful research experience of Dr. Ronald M. Summers; presents a comprehensive review of the latest research and literature; describes a range of different methods that make use of deep learning for object or

landmark detection tasks in 2D and 3D medical imaging; examines a varied selection of techniques for semantic segmentation using deep learning principles in medical imaging; introduces a novel approach to interleaved text and image deep mining on a large-scale radiology image database.

Introduction to Deep Learning Business Applications for Developers

SAS Institute
Text data is important for many domains, from healthcare to marketing to the digital humanities, but specialized approaches are necessary to create features for machine learning from language. Supervised Machine Learning for Text Analysis in R explains how to preprocess text data for modeling, train models, and evaluate model performance using tools from the tidyverse and tidymodels ecosystem. Models like these can be used to make predictions for new observations, to understand what natural language features or characteristics contribute to differences in the output, and more. If you are already familiar with the basics of predictive

modeling, use the comprehensive, detailed examples in this book to extend your skills to the domain of natural language processing. This book provides practical guidance and directly applicable knowledge for data scientists and analysts who want to integrate unstructured text data into their modeling pipelines. Learn how to use text data for both regression and classification tasks, and how to apply more straightforward algorithms like regularized regression or support vector machines as well as deep learning approaches. Natural language must be dramatically transformed to be ready for computation, so we explore typical text preprocessing and feature engineering steps like tokenization and word embeddings from the ground up. These steps influence model results in ways we can measure, both in terms of model metrics and other tangible consequences such as how fair or appropriate model results are.

A Guide to Convolutional Neural Networks for Computer Vision BPB Publications
 Practical Deep Learning

teaches total beginners how to build the datasets and models needed to train neural networks for your own DL projects. If you've been curious about machine learning but didn't know where to start, this is the book you've been waiting for. Focusing on the subfield of machine learning known as deep learning, it explains core concepts and gives you the foundation you need to start building your own models. Rather than simply outlining recipes for using existing toolkits, Practical Deep Learning teaches you the why of deep learning and will inspire you to explore further. All you need is basic familiarity with computer programming and high school math—the book will cover the rest. After an introduction to Python, you'll move through key topics like how to build a good training dataset, work with the scikit-learn and Keras libraries, and evaluate your models' performance. You'll also learn: How to use classic machine learning models like k-Nearest Neighbors, Random Forests, and Support Vector Machines
 How neural networks work and how they're trained
 How to use convolutional

neural networks
 How to develop a successful deep learning model from scratch
 You'll conduct experiments along the way, building to a final case study that incorporates everything you've learned. The perfect introduction to this dynamic, ever-expanding field, Practical Deep Learning will give you the skills and confidence to dive into your own machine learning projects.

AN INTRODUCTION TO NEURAL NETWORKS

Springer
 Images as Data for Social Science
 ResearchCambridge University Press
Deep Learning Classifiers with Memristive Networks
 Packt Publishing Ltd
 Conceptualizing deep learning in computer vision applications using PyTorch and Python libraries. KEY FEATURES ●
 Covers a variety of computer vision projects, including face recognition and object recognition such as Yolo, Faster R-CNN. ● Includes graphical representations and illustrations of neural networks and teaches how to program them. ● Includes deep learning techniques and

architectures introduced by Microsoft, Google, and the University of Oxford. DESCRIPTION Elements of Deep Learning for Computer Vision gives a thorough understanding of deep learning and provides highly accurate computer vision solutions while using libraries like PyTorch. This book introduces you to Deep Learning and explains all the concepts required to understand the basic working, development, and tuning of a neural network using Pytorch. The book then addresses the field of computer vision using two libraries, including the Python wrapper/version of OpenCV and PIL. After establishing and understanding both the primary concepts, the book addresses them together by explaining Convolutional Neural Networks(CNNs). CNNs are further elaborated using top industry standards and research to explain how they provide complicated Object Detection in images and videos, while also explaining their evaluation. Towards the end, the book explains how to develop a fully functional object detection model, including its deployment over APIs.

By the end of this book, you are well-equipped with the role of deep learning in the field of computer vision along with a guided process to design deep learning solutions. WHAT YOU WILL LEARN ● Get to know the mechanism of deep learning and how neural networks operate. ● Learn to develop a highly accurate neural network model. ● Access to rich Python libraries to address computer vision challenges. ● Build deep learning models using PyTorch and learn how to deploy using the API. ● Learn to develop Object Detection and Face Recognition models along with their deployment. WHO THIS BOOK IS FOR This book is for the readers who aspire to gain a strong fundamental understanding of how to infuse deep learning into computer vision and image processing applications. Readers are expected to have intermediate Python skills. No previous knowledge of PyTorch and Computer Vision is required. TABLE OF CONTENTS 1. An Introduction to Deep Learning 2. Supervised Learning 3. Gradient Descent 4. OpenCV with Python 5. Python Imaging Library and Pillow 6.

Introduction to Convolutional Neural Networks 7. GoogLeNet, VGGNet, and ResNet 8. Understanding Object Detection 9. Popular Algorithms for Object Detection 10. Faster RCNN with PyTorch and YoloV4 with Darknet 11. Comparing Algorithms and API Deployment with Flask 12. Applications in Real World

DEEP LEARNING

Simon and Schuster
An introduction to a broad range of topics in deep learning, covering mathematical and conceptual background, deep learning techniques used in industry, and research perspectives. "Written by three experts in the field, Deep Learning is the only comprehensive book on the subject."
—Elon Musk, cochair of OpenAI; cofounder and CEO of Tesla and SpaceX
Deep learning is a form of machine learning that enables computers to learn from experience and understand the world in terms of a hierarchy of concepts. Because the computer gathers knowledge from experience, there is no need for a human computer operator to formally specify all the knowledge that the

computer needs. The hierarchy of concepts allows the computer to learn complicated concepts by building them out of simpler ones; a graph of these hierarchies would be many layers deep. This book introduces a broad range of topics in deep learning. The text offers mathematical and conceptual background, covering relevant concepts in linear algebra, probability theory and information theory, numerical computation, and machine learning. It describes deep learning techniques used by practitioners in industry, including deep feedforward networks, regularization, optimization algorithms, convolutional networks, sequence modeling, and practical methodology; and it surveys such applications as natural language processing, speech recognition, computer vision, online recommendation systems, bioinformatics, and videogames. Finally, the book offers research perspectives, covering such theoretical topics as linear factor models, autoencoders, representation learning, structured probabilistic models, Monte Carlo

methods, the partition function, approximate inference, and deep generative models. Deep Learning can be used by undergraduate or graduate students planning careers in either industry or research, and by software engineers who want to begin using deep learning in their products or platforms. A website offers supplementary material for both readers and instructors.

Introduction to Deep Learning for Healthcare
Packt Publishing Ltd

Summary Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology Machine learning has made remarkable progress in recent years. We went from near-unusable speech and image recognition, to near-human accuracy. We went from machines that

couldn't beat a serious Go player, to defeating a world champion. Behind this progress is deep learning—a combination of engineering advances, best practices, and theory that enables a wealth of previously impossible smart applications. About the Book Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. You'll explore challenging concepts and practice with applications in computer vision, natural-language processing, and generative models. By the time you finish, you'll have the knowledge and hands-on skills to apply deep learning in your own projects. What's Inside Deep learning from first principles Setting up your own deep-learning environment Image-classification models Deep learning for text and sequences Neural style transfer, text generation, and image generation About the Reader Readers need intermediate Python skills. No previous

experience with Keras, TensorFlow, or machine learning is required. About the Author François Chollet works on deep learning at Google in Mountain View, CA. He is the creator of the Keras deep-learning library, as well as a contributor to the TensorFlow machine-learning framework. He also does deep-learning research, with a focus on computer vision and the application of machine learning to formal reasoning. His papers

have been published at major conferences in the field, including the Conference on Computer Vision and Pattern Recognition (CVPR), the Conference and Workshop on Neural Information Processing Systems (NIPS), the International Conference on Learning Representations (ICLR), and others. Table of Contents PART 1 - FUNDAMENTALS OF DEEP LEARNING What is deep learning? Before we begin: the mathematical building blocks of neural

networks Getting started with neural networks Fundamentals of machine learning PART 2 - DEEP LEARNING IN PRACTICE Deep learning for computer vision Deep learning for text and sequences Advanced deep-learning best practices Generative deep learning Conclusions appendix A - Installing Keras and its dependencies on Ubuntu appendix B - Running Jupyter notebooks on an EC2 GPU instance

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