

97 Things Every Software Architect Should Know

Collective Wisdom From The Experts

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SWEENEY AUGUSTUS

SUMMARY OF \"97 THINGS EVERY SOFTWARE ARCHITECT SHOULD KNOW ...

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Kevlin Henney has created a nice book "97 Things Every Programmer Should Know" of the selected 97 essays. This books is a collection of additional 68 essays available at the site but doesn't appear in Kevlin's book.

97 Things Every Programmer Should Know - InfoQ

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97 Things Every Software Architect Should Know [Book] News: 97 Things Every Software Architect Should Know. Get thread feed. 97 Things Every Software Architect Should Know (35 messages) ... I've had lots of good discussions with colleagues on that matter, and they usually help illuminate something we can simplify if we step back and breathe.

97 THINGS EVERY PROGRAMMER SHOULD KNOW - EXTENDED

His accessible, but technically accurate essays were republished in "97 Things Every Software Architect Should Know" and "Best Software Writing". He is an active member of the IEEE Software editorial advisory board.

Ynze Zuidema - Product (Software) Architect - Roxit |

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97 THINGS EVERY SOFTWARE ARCHITECT SHOULD KNOW: COLLECTIVE ...

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well, this book consists of 97 two-page tip and experiences about software development. some are about habits, some are about best practices, some are about the way you should look at things, etc. it was of course worth reading. somehow i can say it is essential to every programmer. but of course there's a best-time-to-read-this-book.

97 Things Every Software Architect Should Know: Collective ...

Richard Monson-Haefel, editor of the book "97 Things Every Software Architect Should Know," shares ten axioms of his own that any software architect can benefit from.

42. Talk the Talk - 97 Things Every Software Architect ...

To be successful as a software architect, you need to master both business and technology. This book tells you what top software architects think is important and how they approach a project. If you want to enhance your career, 97 Things Every Software Architect Should Know is essential reading. Table of Contents
Michael Nygard has been a professional programmer and architect for more than 15 years. He has delivered running systems to the U.S. government and to the banking, finance, agriculture, and retail industries. Michael is a popular speaker at technical conferences, and has written and co-authored several books, including 97 Things Every Software Architect Should Know and the best-selling first ...

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