
Kanban In Action Marcus Hammarberg

Kanban in Action med Marcus Hammarberg Kanban in Action – A Practical Whirlwind Tour • Marcus Hammarberg • YOW! 2015 A practical introduction to Kanban - At Net Entertainment My Agile Journey: XP, Scrum, Lean, Kanban \u0026 Back Again • Jesper Boeg • GOTO 2012 Marcus Hammarberg, How Lean \u0026 Kanban Marcus Hammarberg, Consultant/Agile Coach – 20 Quick Ideas on How to Improve Your Kanban Board LKNA16: @ Salvation Army Health: How Kanban Helped Save a Hospital in Indonesia - Marcus Hammarberg Kanban - a practical introduction The art, and science of making prediction with #NoEstimates | Dan Vacanti and Marcus Hammarberg an intro to KANBAN | Helen Meek S1E15 Comparing Kanban Replenishment Meetings and Sprint Planning: Key Differences and Best Practice You are doing Kanban wrong Alpha Brain Review 2025 - Does The Joe Rogan Supplement Work??? Project Management Full Course By Google [Part 1] Key Foundations of Agile \u0026 Scrum Project Management | Google Career Certificates What is Kanban? Understanding Kanban an Agile Framework - Agile Digest What is \"Kanban?\" Explainer + free \"Kanban board\" template Beginner's Guide to Kanban for IT Project Managers Lecture - Create your first Personal Kanban Kanban in Action: Thoughtfully Observing Flow By Kent Hone and Mark Grove The art, and science of making prediction with #NoEstimates | Dan Vacanti and Marcus Hammarberg DevLin2018 - Marcus Hammarberg - Lean and Kanban to the rescue : Historien om Bungsu-sjukhuset AgileByExample 2017: Marcus Hammarberg - How Kanban Saved a hospital in Indonesia Schibsted Meetup Marcus Hammarberg Specification by example med Marcus Hammarberg The Kanban Guide Audiobook (Latest Version) Agile Project Management with Kanban | Eric Brechner | Talks at Google LIVE: Marcus Hammarberg - Broken fingers - a painful way to learn about Theory of Constraints Eric Brechner on Agile Project Management with Kanban Agile Project Management with Kanban Seriously Good Software Do Less, Accomplish More with Lean Thinking Essential Kanban Condensed Large, Multisite, and Offshore Product Development with Large-Scale Scrum Exposing Time Theft to Optimize Work & Flow Examples in TypeScript

Ace the PMI-ACP® exam
Lean from the Trenches
Projectify
Real-World Kanban
A Quick Reference Guide for the Busy Professional
Go in Action
A Companion for ScrumMasters, Agile Coaches, and Project Managers in Transition
Programming with Types
Successful Evolutionary Change for Your Technology Business
Liftoff
Kanban in Action
Peoplesoft Dev.Gd.4 People
...in an imperfect world
Novice to Ninja
Kanban
Practical Tools and Techniques for Managing Hardware and Software Testing

Kanban In Action Marcus Hammarberg OMB No. 2732499713850 edited by

SPENCE CROSS

Agile Project Management with Kanban CreateSpace
Type-related failures are common and can be very costly. Famously, in 1999, NASA's Mars Climate Orbiter burned up in the atmosphere because of an error that could have easily been prevented with typing. By taking advantage of the strong type systems available in most modern programming languages, you can eliminate whole classes of errors. Programming with Types teaches you type system techniques for writing software that's safe, correct, easy to test and maintain, and that practically

documents itself. Master these techniques, and you may even help prevent an interstellar catastrophe! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

Seriously Good Software John Wiley & Sons
Introduces the programming language's syntax, control flow, and basic data structures and covers its interaction with applications and management of large collections of code.

Do Less, Accomplish More with Lean Thinking Project Management Institute

A step-by-step gentle journey through the mathematics of neural networks, and making your own using the Python computer

language. Neural networks are a key element of deep learning and artificial intelligence, which today is capable of some truly impressive feats. Yet too few really understand how neural networks actually work. This guide will take you on a fun and unhurried journey, starting from very simple ideas, and gradually building up an understanding of how neural networks work. You won't need any mathematics beyond secondary school, and an accessible introduction to calculus is also included. The ambition of this guide is to make neural networks as accessible as possible to as many readers as possible - there are enough texts for advanced readers already! You'll learn to code in Python and make your own neural network, teaching it to recognise human handwritten numbers, and performing as well as professionally developed networks. Part 1 is about ideas. We introduce the mathematical ideas underlying the neural networks, gently with lots of illustrations and examples. Part 2 is practical. We introduce the popular and easy to learn Python programming language, and gradually builds up a neural network which can learn to recognise human handwritten numbers, easily getting it to perform as well as networks made by professionals. Part 3 extends these ideas further. We push the performance of our neural network to an industry leading 98% using only simple ideas and code, test the network on your own handwriting, take a privileged peek inside the mysterious mind of a neural network, and even get it all working on a Raspberry Pi. All the code in this has been tested to work on a Raspberry Pi Zero.

Essential Kanban Condensed Addison-Wesley Professional

Why should you use Scrum in your web projects? Simply put, it'll enable your team to get more done in less time. Scrum is the

most popular agile project management methodology used in web projects today. While most Scrum books tend to be lengthy textbooks that cover every detail of Scrum for all types of organizations, this highly practical book concentrates solely on how best to apply Scrum in web and mobile development projects. In it, you'll learn: An overview of Scrum fundamentals for web and mobile projects Get familiar with Scrum's roles: Scrum master, product owner, team members, and interested observers Understand Scrum's rituals: sprint planning meetings, daily standups, work process, demos, and sprint retrospectives Gain a thorough understanding of the tools used in Scrum: burndown charts, story cards, sprint backlogs Troubleshoot typical Scrum issues

LARGE, MULTISITE, AND OFFSHORE PRODUCT DEVELOPMENT WITH LARGE-SCALE SCRUM

John Wiley & Sons

Here is the only comprehensive guide to developing effective and efficient applications and reports with PeopleSoft. The book covers the features available in version 8.48 of PeopleTools, the application platform inside of PeopleSoft. A case study takes you through the PIA (PeopleSoft Internet Architecture), the basics of Application Designer, setup of Configuration Manager, PeopleCode, and next-generation tools including XML Publisher. The book takes full-cycle approach through complete application development in PeopleSoft.

Exposing Time Theft to Optimize Work & Flow Simon and Schuster

"Kanban is becoming a popular way to visualize and limit work-in-

progress in software development and information technology work. Teams around the world are adding Kanban around their existing processes to catalyze cultural change and deliver better business agility. David J. Anderson pioneered the Kanban Method. Hear how this happened and what you can do to succeed using Kanban."--Publisher's website.

Examples in TypeScript Simon and Schuster

Use Kanban to maximize efficiency, predictability, quality, and value With Kanban, every minute you spend on a software project can add value for customers. One book can help you achieve this goal: Agile Project Management with Kanban. Author Eric Brechner pioneered Kanban within the Xbox engineering team at Microsoft. Now he shows you exactly how to make it work for your team. Think of this book as "Kanban in a box": open it, read the quickstart guide, and you're up and running fast. As you gain experience, Brechner reveals powerful techniques for right-sizing teams, estimating, meeting deadlines, deploying components and services, adapting or evolving from Scrum or traditional Waterfall, and more. For every step of your journey, you'll find pragmatic advice, useful checklists, and actionable lessons. This truly is "Kanban in a box": all you need to deliver breakthrough value and quality. Use Kanban techniques to: Start delivering continuous value with your current team and project Master five quick steps for completing work backlogs Plan and staff new projects more effectively Minimize work in progress and quickly adjust to change Eliminate artificial meetings and prolonged stabilization Improve and enhance customer engagement Visualize workflow and fix revealed bottlenecks Drive quality upstream Integrate Kanban into large projects Optimize sustained

engineering (contributed by James Waletzky) Expand Kanban beyond software development

Ace the PMI-ACP® exam Simon and Schuster

Summary The Mikado Method is a book written by the creators of this process. It describes a pragmatic, straightforward, and empirical method to plan and perform non-trivial technical improvements on an existing software system. The method has simple rules, but the applicability is vast. As you read, you'll practice a step-by-step system for identifying the scope and nature of your technical debt, mapping the key dependencies, and determining the safest way to approach the "Mikado"—your goal. About the Technology The game "pick-up sticks" is a good metaphor for the Mikado Method. You eliminate "technical debt"—the legacy problems embedded in nearly every software system— by following a set of easy-to-implement rules. You carefully extract each intertwined dependency until you expose the central issue, without collapsing the project. About the Book The Mikado Method presents a pragmatic process to plan and perform nontrivial technical improvements on an existing software system. The book helps you practice a step-by-step system for identifying the scope and nature of your technical debt, mapping the key dependencies, and determining a safe way to approach the "Mikado"—your goal. A natural by-product of this process is the Mikado Graph, a roadmap that reflects deep understanding of how your system works. This book builds on agile processes such as refactoring, TDD, and rapid feedback. It requires no special hardware or software and can be practiced by both small and large teams. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning

Publications. What's Inside Understand your technical debt Surface the dependencies in legacy systems Isolate and resolve core concerns while creating minimal disruption Create a roadmap for your changes About the Authors Ola Ellnestam and Daniel Brolund are developers, coaches, and team leaders. They developed the Mikado Method in response to years of experience resolving technical debt in complex legacy systems. Table of Contents PART 1 THE BASICS OF THE MIKADO METHOD Meet the Mikado Method Hello, Mikado Method! Goals, graphs, and guidelines Organizing your work PART 2 PRINCIPLES AND PATTERNS FOR IMPROVING SOFTWARE Breaking up a monolith Emergent design Common restructuring patterns

LEAN FROM THE TRENCHES

Blue Hole Press

You know the Agile and Lean development buzzwords, you've read the books. But when systems need a serious overhaul, you need to see how it works in real life, with real situations and people. Lean from the Trenches is all about actual practice. Every key point is illustrated with a photo or diagram, and anecdotes bring you inside the project as you discover why and how one organization modernized its workplace in record time. Lean from the Trenches is all about actual practice. Find out how the Swedish police combined XP, Scrum, and Kanban in a 60-person project. From start to finish, you'll see how to deliver a successful product using Lean principles. We start with an organization in desperate need of a new way of doing things and finish with a group of sixty, all working in sync to develop a scalable, complex system. You'll walk through the project step by step, from

customer engagement, to the daily "cocktail party," version control, bug tracking, and release. In this honest look at what works--and what doesn't--you'll find out how to: Make quality everyone's business, not just the testers. Keep everyone moving in the same direction without micromanagement. Use simple and powerful metrics to aid in planning and process improvement. Balance between low-level feature focus and high-level system focus. You'll be ready to jump into the trenches and streamline your own development process.

Projectify New Riders

Kanban is a method of organizing and managing professional services work. It uses Lean concepts such as limiting work in progress to improve results. A Kanban system is a means of balancing the demand for work to be done with the available capacity to start new work. This book provides a distillation of Kanban: the "essence" of what it is and how it can be used. This brief overview introduces all the principal concepts and guidelines in Kanban and points you to where you can find out more. Essential Kanban Condensed is a great resource to get started or continue exploring ideas for evolutionary change and improvement in business agility.

REAL-WORLD KANBAN

Pearson Education

When software development teams move to agile methods, experienced project managers often struggle—doubtful about the new approach and uncertain about their new roles and responsibilities. In this book, two long-time certified Project Management Professionals (PMPs) and Scrum trainers have built

a bridge to this dynamic new paradigm. They show experienced project managers how to successfully transition to agile by refocusing on facilitation and collaboration, not “command and control.” The authors begin by explaining how agile works: how it differs from traditional “plan-driven” methodologies, the benefits it promises, and the real-world results it delivers. Next, they systematically map the Project Management Institute’s classic, methodology-independent techniques and terminology to agile practices. They cover both process and project lifecycles and carefully address vital issues ranging from scope and time to cost management and stakeholder communication. Finally, drawing on their own extensive personal experience, they put a human face on your personal transition to agile--covering the emotional challenges, personal values, and key leadership traits you’ll need to succeed. Coverage includes Relating the PMBOKR Guide ideals to agile practices: similarities, overlaps, and differences Understanding the role and value of agile techniques such as iteration/release planning and retrospectives Using agile techniques to systematically and continually reduce risk Implementing quality assurance (QA) where it belongs: in analysis, design, defect prevention, and continuous improvement Learning to trust your teams and listen for their discoveries Procuring, purchasing, and contracting for software in agile, collaborative environments Avoiding the common mistakes software teams make in transitioning to agile Coordinating with project management offices and non-agile teams “Selling” agile within your teams and throughout your organization For every project manager who wants to become more agile. Part I An Agile Overview 7 Chapter 1 What is "Agile"? 9 Chapter 2 Mapping from

the PMBOKR Guide to Agile 25 Chapter 3 The Agile Project Lifecycle in Detail 37 Part II The Bridge: Relating PMBOKR Guide Practices to Agile Practices 49 Chapter 4 Integration Management 51 Chapter 5 Scope Management 67 Chapter 6 Time Management 83 Chapter 7 Cost Management 111 Chapter 8 Quality Management 129 Chapter 9 Human Resources Management 143 Chapter 10 Communications Management 159 Chapter 11 Risk Management 177 Chapter 12 Procurement Management 197 Part III Crossing the Bridge to Agile 215 Chapter 13 How Will My Responsibilities Change? 217 Chapter 14 How Will I Work with Other Teams Who Aren't Agile? 233 Chapter 15 How Can a Project Management Office Support Agile? 249 Chapter 16 Selling the Benefits of Agile 265 Chapter 17 Common Mistakes 285 Appendix A Agile Methodologies 295 Appendix B Agile Artifacts 301 Glossary 321 Bibliography 327 Index 333

A QUICK REFERENCE GUIDE FOR THE BUSY PROFESSIONAL

IT Revolution

Kanban in Action is a down-to-earth, no-frills, get-to-know-the-ropes introduction to kanban. It's based on real-world experience and observations from two kanban coaches who have introduced this process to dozens of teams. You'll learn the principles of why kanban works, as well as nitty-gritty details like how to use different color stickies on a kanban board to help you organize and track your work items. About the Book Too much work and too little time? If this is daily life for your team, you need kanban, a lean knowledge-management method designed to involve all team members in continuous improvement of your process.

Kanban in Action is a practical introduction to kanban. Written by two kanban coaches who have taught the method to dozens of teams, the book covers techniques for planning and forecasting, establishing meaningful metrics, visualizing queues and bottlenecks, and constructing and using a kanban board. Written for all members of the development team, including leaders, coders, and business stakeholders. No experience with kanban is required. What's Inside How to focus on work in process and finish faster Examples of successful implementations How team members can make informed decisions About the Authors Marcus Hammarberg is a kanban coach and software developer with experience in BDD, TDD, Specification by Example, Scrum, and XP. Joakim Sundén is an agile coach at Spotify who cofounded the first kanban user groups in Europe.

Go in Action Kanban in Action

Distributed agile teams have a terrible reputation. They don't deliver "on time," and too often, they don't deliver what the customer needs. However, most agile teams, have at least one remote team member. And, agile approaches are here to stay. Don't blindly apply agile practices designed for collocated teams. Instead, learn to use three mindset shifts and the agile and lean principles to create your successful distributed agile team. Use the tips and traps to help your team succeed. Leave the chaos of virtual teams behind. See how to help your distributed team succeed.

A Companion for ScrumMasters, Agile Coaches, and Project Managers in Transition Pearson Education

Summary Ember.js in Action is a crisp tutorial that introduces the Ember.js framework and shows you how to build production-

quality web applications. You'll begin with the basic architecture: client- and server-side MVC, integrating Ember.js with your favorite back end, handling data ... and more. You'll explore the amazing Handlebars templating engine that automatically updates your apps when the data behind them changes. Along the way, you'll develop a complete Ember.js application and learn how to deploy, administer, and update it efficiently. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Ember.js is a JavaScript MVC framework that handles important tasks like managing code modules, maintaining state, and expediting reliable data flow. It provides the patterns, components, and scaffolding you need to build ambitious web applications. About the Book Ember.js in Action introduces the Ember.js framework and shows you how to build full-featured, desktop-quality web applications. You'll begin with the basic architecture: client- and server-side MVC and how to integrate Ember.js with your favorite back end. Then you'll explore the amazing Handlebars templating engine that automatically updates your apps when the data behind them changes. Along the way, you'll develop a complete Ember.js application and learn how to deploy, administer, and update it efficiently. Readers of this book need to know JavaScript. No prior experience with Ember.js is required. What's Inside Working with Ember Data Mastering Handlebars templates Advanced JavaScript techniques Covers Ember.js 1.0 About the Author Joachim Haagen Skeie is an experienced web application developer and the author of Montric, an open source monitoring tool built using Ember.js. Table of Contents PART 1 EMBER.JS FUNDAMENTALS Powering your next

ambitious web application The Ember.js way Putting everything together using Ember.js Router Automatically updating templates with Handlebars.js PART 2 BUILDING AMBITIOUS WEB APPS FOR THE REAL WORLD Bringing home the bacon—interfacing with the server side using Ember Data Interfacing with the server side without using Ember Data Writing custom components Testing your Ember.js application PART 3 ADVANCED EMBER.JS TOPICS Authentication through a third-party system—Mozilla Persona The Ember.js run loop—Backburner.js Packaging and deployment *Programming with Types* Manning Publications Company

Every day around the world millions of presentations are given, with millions of decisions hanging in the balance as a result. Do you know the science behind giving a powerful and persuasive presentation? This book reveals what you need to know about how people listen, how people decide, and how people react so that you can learn to create more engaging presentations. No matter what your current skill level, whether beginner or polished, this book will guide you to the next level, teaching you how to improve your delivery, stance, eye contact, voice, materials, media, message, and call to action. Learn to increase the effectiveness of your own presentations by finding the answers to questions like these: What grabs and holds attention during a presentation? How do you choose the best media to use? What makes the content of a presentation stick? How do people react to your voice, posture, and gestures? How do people respond to the flow of your message? How do you motivate people to take action? These are just a few of the questions that the book answers in its deep-dive exploration of what you need to know about people to create a compelling presentation.

Successful Evolutionary Change for Your Technology Business
Lulu.com

An updated edition of the best tips and tools to plan, build, and execute a structured test operation In this update of his bestselling book, Rex Black walks you through how to develop essential tools and apply them to your test project. He helps you master the basic tools, apply the techniques to manage your resources, and give each area just the right amount of attention so that you can successfully survive managing a test project! Offering a thorough review of the tools and resources you will need to manage both large and small projects for hardware and software, this book prepares you to adapt the concepts across a broad range of settings. Simple and effective, the tools comply with industry standards and bring you up to date with the best test management practices and tools of leading hardware and software vendors. Rex Black draws from his own numerous testing experiences-- including the bad ones, so you can learn from his mistakes-- to provide you with insightful tips in test project management. He explores such topics as: Dates, budgets, and quality-expectations versus reality Fitting the testing process into the overall development or maintenance process How to choose and when to use test engineers and technicians, contractors and consultants, and external test labs and vendors Setting up and using an effective and simple bug-tracking database Following the status of each test case The companion Web site contains fifty tools, templates, and case studies that will help you put these ideas into action--fast!

Liftoff Simon and Schuster

Ready, set, liftoff! Align your team to one purpose: successful

delivery. Learn new insights and techniques for starting projects and teams the right way, with expanded concepts for planning, organizing, and conducting liftoff meetings. Real-life stories illustrate how others have effectively started (or restarted) their teams and projects. Master coaches Diana Larsen and Ainsley Nies have successfully "lifted off" numerous agile projects worldwide. Are you ready for success? Every team needs a great start. If you're a business or product leader, team coach or agile practice lead, project or program manager, you'll gain strategic and tactical benefits from liftoffs. Discover new step-by-step instructions and techniques for boosting team performance in this second edition of Liftoff. Concrete examples from our practices show you how to get everyone on the same page from the start as you form the team. You'll find pointers for refocusing an effort that's gone off in the weeds, and practices for working with teams as complex systems. See how to scale liftoffs for multiple teams across the enterprise, address the three key elements for collaborative team chartering, establish the optimal conditions for learning and improvement, and apply the GEFN (Good Enough for Now) rule for efficient liftoffs. Throughout the book are stories from real-life teams lifting off, as seasoned coaches describe their experiences with liftoffs and agile team chartering. Focused conversations help the team align, form, and build enough trust for collaborating. You'll build a common understanding of the teams' context within business goals. Every liftoff is unique, but success is common!

KANBAN IN ACTION

Sitepoint

One of the least discussed and most challenging roles in the Scrum Agile Methodology is that of Product Owner. Quite often Product Owners are selected from the ranks of Product Managers or Business Analysts and simply "thrown" into the role. While these backgrounds can lead to successful product ownership, often there are fundamental understanding and large skills gaps that need to be crossed in order to be truly successful. This book takes a unique look at the role of Scrum Product Owner with a focus on how the role needs to interact with their Scrum team first--thus the "inside out." We review all of the nuance and requisite habits that allow the Scrum Product Owner to drive their teams towards creating high quality products that provide great customer value.

Peoplesoft Dev.Gd.4 People CRC Press

Many books discuss Agile from a theoretical or academic perspective. *Becoming Agile* takes a different approach and focuses on explaining Agile from a case-study perspective. Agile principles are discussed, explained, and then demonstrated in the context of a case study that flows throughout the book. The case study is based on a mixture of the author's real-world experiences. *Becoming Agile* also focuses on the importance of adapting Agile principles to the realities of your environment. In the early days of Agile, there was a general belief that Agile had to be used in all phases of a project, and that it had to be used in its purest form. Over the last few years, reputable Agile authorities have begun questioning this belief: We're finding that the best deployments of Agile are customized to the realities of a given company. *Becoming Agile* discusses the cultural realities of deploying Agile and how to deal with the needs of executives,

managers, and the development team during migration. The author discusses employee motivation and establishing incentives that reward support of Agile techniques. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Praise for *Becoming Agile*... "This is much more than just a book about Agile. This is a roadmap. A very detailed roadmap that takes you from the initial "is Agile right for me?" stage through completion and delivery of your pilot project and beyond." - Charlie Griefer, Senior Software Engineer, Amcom Technology

"...a must read for those of us who have come from years of waterfall and attempts at changes to "traditional" methodologies or processes... clear, concise and has plenty of example scenarios that many individuals and corporations would identify with." - Jamie Phillips, Senior Software Engineer, Picis Inc

"This book is quite unique. It is written in a form of a 5-day training course. I am usually not a fan of such a writing style, but I think that *Becoming Agile* is an exception. It's about a software process and as such requires a lot of case studies, group exercises (or at least what a book format allows), and therefore the training course style is perfect to facilitate learning." -Vladimir Pasman, Cocoacast.com

"*Becoming Agile in an Imperfect World* offers a different and useful look at Agile methods. Reminding us that becoming agile is more of a mindset adjustment than a process change, Sidky and Smith use a case study to share their insights and tools throughout the book, including the unique Sidky Agile Measurement Index (SAMI)." -Sanjiv Augustine, President, LiteSpeed LLC and author of *Managing Agile Projects*

"The authors emphasise that the aim should be to create a customised

agile development process that is tailored to the needs of the organisation...Instead of aiming for "agile perfection", one should aim at reaching the right level of agility for one's organisation. Excellent advice!" -Kailash Awati, *Eight to Late*

"The book totally inspired me. A lot of my readings on Agile from back in the day were very theoretical and high level at the same time. But *Becoming Agile* helps take you to the next level by going beyond the theory and into the nitty gritty practicality of employing the Agile approach. So it was very energizing having the game plan laid out in front of you, as well as the hurdles you'll encounter and how to overcome them." -Tariq Ahmed, author of *Flex 3 in Action*

...in an imperfect world Pragmatic Bookshelf

Your team is stressed; priorities are unclear. You're not sure what your teammates are working on, and management isn't helping. If your team is struggling with any of these symptoms, these four case studies will guide you to project success. See how Kanban was used to significantly improve time to market and to create a shared focus across marketing, IT, and operations. Each case study comes with illustrations of the Kanban board and diagrams and graphs to help you see behind the scenes. Learn a Lean approach by seeing how Kanban made a difference in four real-world situations. You'll explore how four different teams used Kanban to make paradigm-changing improvements in software development. These teams were struggling with overwork, unclear priorities, and lack of direction. As you discover what worked for them, you'll understand how to make significant changes in real situations. The four case studies in this book explain how to: Improve the full value chain by using Enterprise

Kanban Boost engagement, teamwork, and flow in change management and operations Save a derailing project with Kanban Help an office team outside IT keep up with growth using Kanban What seems easy in theory can become tangled in practice. Discover why "improving IT" can make you miss your biggest improvement opportunities, and why you should focus on fixing quality and front-end operations before IT. Discover how to keep long-term focus and improve across department borders

while dealing with everyday challenges. Find out what happened when using Kanban to find better ways to do work in a well-established company, including running multi-team development without a project office. You'll inspire your team and engage management to make it easier to develop better products. What You Need: This is a case study book, so there are no software requirements. The book covers the relevant bits of theory before presenting the case studies.

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