
Advanced Java Programming For Web Development

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Advanced Java Game Programming

Practical Java Programming for IoT, AI, and Blockchain

Java Programming with Database Applications

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Java Handbook

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The Ultimate Beginners Guide for Advance Java

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Peter Norton'S Guide To Java Programming

Advanced Java(r) Ee Development with Wildfly(r)

Java Web Services for Experienced Programmers

Java Jump Start

Advanced Java Programming For Web Development

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ASHTYN GILL

ADVANCED JAVA GAME PROGRAMMING

Prentice Hall

This book looks at the exciting world of advanced programming concepts with the three major Java platforms - Java 2 Enterprise Edition (J2EE), Java 2 Standard Edition (J2SE) and Java 2 Micro Edition (J2ME).

Practical Java Programming for IoT, AI, and Blockchain Sams

Want to get more out of the Java language and platform? In this platform- and framework-neutral course, instructor Bethan Palmer digs into some of the language's more advanced features, helping you expand your programming skills as she equips you with techniques you can use when building applications anywhere Java is used: in web, mobile, and desktop applications. Bethan covers a variety of topics, including generics, working with the Collections Framework, and functional programming. Plus, learn about I/O in Java, working with files and directories, and structuring applications using the modular system available in Java.

Java Programming with Database Applications Technical Publications

Advanced Java Game Programming teaches you how to create desktop and Internet computer games using the latest Java programming language techniques. Whereas other Java game programming books focus on introductory Java material, this book covers game programming for

experienced Java developers. David Wallace Croft, founder of the Game Developers Java Users Group (GameJUG), has assembled an open-source reusable game library—a Swing animation engine that allows developers to use these techniques and put out new games very rapidly. The open-source game library also includes a reusable game deployment framework and a multiplayer networking library with HTTP firewall tunneling capability for applets. All of the code is open source, including the example games. The animation has been scrupulously tested and optimized in the Swing environment, and Croft clearly explains how the code works in great detail. The graphics and audio libraries used in the examples are public domain and may also be used royalty-free for creating new games.

ADVANCE JAVA ,

Harry Hariom Choudhary

AngularJS is the leading framework for building dynamic JavaScript applications that take advantage of the capabilities of modern browsers and devices. AngularJS, which is maintained by Google, brings the power of the Model-View-Controller (MVC) pattern to the client, providing the foundation for complex and rich web apps. It allows you to build applications that are smaller, faster, and with a lighter resource footprint than ever before. Best-selling author Adam Freeman explains how to get the most from AngularJS. He begins by describing the MVC pattern and the many benefits that can be gained...

Java Handbook Hayden

While other books only touch on the subject, this book is designed to provide in-depth guidance so that the reader can become a Java master. There are lots of examples as this book guides the reader from a beginner to advanced level. The reader will learn: Chapter 1: Java Basics Chapter 2: Java Data Structures and Algorithms Chapter 3: Java Web Development Chapter 4: Java GUI Programming Chapter 5: Object-Oriented Programming Chapter 6: Java Interview Questions

Professional Java for Web Applications KHANNA PUBLISHING HOUSE

Learn practical uses for some of the hottest tech applications trending among technology professionals We are living in an era of digital revolution. On the horizon, many emerging digital technologies are being developed at a breathtaking speed. Whether we like it or not, whether we are ready or not, digital technologies are going to penetrate more and more, deeper and deeper, into every aspect of our lives. This is going to fundamentally change how we live, how we work, and how we socialize. Java, as a modern high-level programming language, is an excellent tool for helping us to learn these digital technologies, as well as to develop digital applications, such as IoT, AI, Cybersecurity, Blockchain and more. Practical Java Programming uses Java as a tool to help you learn these new digital technologies and to be better prepared for the future changes. Gives you a brief overview for getting started with Java Programming Dives into how you can apply your new knowledge to some of the biggest trending applications today Helps you understand how to program Java to interact with operating systems, networking, and mobile applications Shows you how Java can be used in trending tech applications such as IoT (Internet of Things), AI (Artificial Intelligence), Cybersecurity, and Blockchain Get ready to find out firsthand how Java can be used for connected home devices, healthcare, the cloud, and all the hottest tech applications.

Advanced Java Apress

Peter Norton's Guide to Java Programming serves as a complete reference for those who are new to the world of programming and those who make their living at it. Award-winning author Peter Norton uses a hands-on, user-friendly approach that allows beginners to learn at their own pace and advanced users to quickly access the information they need. Topics such as the Java Developer's Kit, interactivity, and the Java API are covered in authoritative depth, and in each case both techniques and code examples are provided. If you want to get all you can out of Java, Peter Norton's Guide to Java Programming is for you. Learn sophisticated component handling Save time and effort in Java programming using true reusable code Master the Java Workshop Get complete coverage of the applet and language class libraries Explore Java's multimedia capabilities Create dynamic, interactive, multimedia Web pages Add animation to your Web pages Develop advanced Java applets and applications Debug your programs and introduce error-handling routines Get an in-depth look at the Java virtual machine

LEARN JAVA,ADVANCED JAVA FEATURES AND PROGRAMMING TECHNIQUES

DIANE Publishing

This book covers the practical considerations and applications in database programming using Java NetBeans IDE, JavaServer Pages, JavaServer Faces, and Java Beans, and comes complete with authentic examples and detailed explanations. Two data-action methods are developed and presented in this important resource. With Java Persistence API and plug-in Tools, readers are directed step by step through the entire database programming development process and will be able to design and build professional data-action projects with a few lines of code in mere minutes. The second method, run time object, allows readers to design and build more sophisticated and practical Java database applications. Advanced and updated Java database programming techniques such as Java Enterprise Edition development kits, Enterprise Java Beans, JavaServer Pages, JavaServer Faces, Java RowSet Object, and Java Updatable ResultSet are also discussed and implemented with numerous example projects. Ideal for classroom and professional training use, this text also features:

- A detailed introduction to NetBeans Integrated Development Environment
- Java web-based database programming techniques (web applications and web services)
- More than thirty detailed, real-life sample projects analyzed via line-by-line illustrations
- Problems and solutions for each chapter
- A wealth of supplemental material available for download from the book's ftp site, including PowerPoint slides, solution manual, JSP pages, sample image files, and sample databases
- Coverage of two popular database systems: SQL Server 2008 and Oracle

This book provides undergraduate and graduate students as well as database programmers and software engineers with the necessary tools to handle the database programming issues in the Java NetBeans environment. DBMS Summary of DBMS Functions CODD's Rules Structured Query Language Using SQL as a Data Definition Language Using SQL as a Data Query Language Functions JDBC Architecture Remote Database Access Introduction Connecting to an ODBC Data Source JDBC Connection JDBC Implementation Resultset Processing: Retrieving Results Prepared Statement Callable Statement Other JDBC Classes Moving the Cursor in Scrollable Result Sets Making Updates to Updatable Result Sets Updating a Result Set Programmatically Introduction To Software

Components Software Component Model Javabeans Importance of Java Component Model4 Bean Development Kit Starting the BeanBox Using The SDK Beanbox and The Demo Javabeans Building Simple Bean Building the First Bean Event Handling Bean Persistence Serialization and Deserialization Serializable Bean Introspection Introspector EJB - Overview Component Transaction Monitors TP Monitors Object Request Brokers Middle - Ware Architecture Application Server Example Application Servers The Transactional and n-tier View The Middleware and 3-tier View Why Application Servers? What Application Servers should provide? Introduction to Distributed Applications Distributed Vs Non-Distributed Models Introduction to RMI RMI Architecture Bootstrapping and the RMI registry Working of RMI advantages of RMI Building a Simple Client/Server Application Create the Remote Interface Create a class that implements the Remote Interface Create the main Server program Create Stub and Skeleton Classes Copy the Remote Interface and Stub File to the Client Host Create a Client class that uses the remote services Start up the Registry, Server and Client How RMI simulates pass by reference Dynamic Class Loading Further Best & Ultimate Interview Preparation You can read following Book References Available On Amazon.com---

1. Cracking the Java Coding Interview HandBook. ASIN: B00G1NV9BE
2. Cracking the Coding Interview: 400 Programming Questions and Solutions - ASIN: B00FF4ZH8Q
3. Core Java Programming

Internet Management John Wiley & Sons

"Java is a powerful language for cross-platform, object-oriented application programming. It can be found in many types of applications such as standalone, web, enterprise, and mobile. Advanced Java Programming is a higher level study of many advanced Java topics including JDBC, RMI, EIO, collections, assertions, logging, and concurrency. This advanced course by seasoned Java Developer David Saenz will demonstrate the power of Java and how to implement cutting edge apps that can perform well in mission critical applications. Source code is included."--Resource description page.

The Ultimate Beginners Guide for Advance Java Osmora Incorporated

Core Java has long been recognized as the leading, no-nonsense tutorial and reference for experienced programmers who want to write robust Java code for real-world applications. Now, Core Java, Volume II--Advanced Features, Tenth Edition, has been extensively updated to reflect the most eagerly awaited and innovative version of Java in years: Java SE 8. Rewritten and reorganized to illuminate powerful new Java features, idioms, and best practices for enterprise and desktop development, it contains hundreds of up-to-date example programs--all carefully crafted for easy understanding and practical applicability. Writing for serious programmers solving real-world problems, Cay Horstmann deepens your understanding of today's Java language and library. In this second of two updated volumes, he offers in-depth coverage of advanced topics including the new Streams API and date/time/calendar library, advanced Swing, security, code processing, and more. This guide will help you Use the new Streams library to process collections more flexibly and efficiently Efficiently access files and directories, read/write binary or text data, and serialize objects Work with Java SE 8's regular expression package Make the most of XML in Java: parsing, validation, XPath, document generation, XSL, and more Efficiently connect Java programs to network services Program databases with JDBC 4.2 Elegantly overcome date/time programming complexities with the new java.time API Write internationalized programs with localized dates/times, numbers, text, and

GUIs Process code with the scripting API, compiler API, and annotation processors Enforce security via class loaders, bytecode verification, security managers, permissions, user authentication, digital signatures, code signing, and encryption Master advanced Swing components for lists, tables, trees, text, and progress indicators Produce high-quality drawings with the Java 2D API Use JNI native methods to leverage code in other languages If you're an experienced programmer moving to Java SE 8, Core Java, Tenth Edition, is the reliable, practical, and complete guide to the Java platform that has been trusted by developers for over twenty years. Look for the companion volume, Core Java, Volume I--Fundamentals, Tenth Edition (ISBN-13: 978-0-13-417730-4), for foundational coverage of Java 8 language concepts, UI programming, objects, generics, collections, lambda expressions, concurrency, functional programming, and more.

Train at Home to Work at Home John Wiley & Sons

Advanced JAVA Lab Manual: This lab manual is specially written for computer engineering and IT students for practicing Advanced JAVA features. Also every one with interest in experementing JAVA's advanced features such as SWING, Servlet, JSP, JDBC, AWT, Applet etc.. can refer this manual to get the knowledge of secure Web Application Development using Swing, JDBC, Servlet and JSP. It covers virtually most of core features and some of the advanced features of Web site Development including more than hands on examples tested in popular Web browser like Chrome, IE and Firefox and platforms like Apache Web Server and WampServer. Most of code samples are presented in easy to use way through any simple text editor starting from notepad. Throughout the manual most of the programming features are explained through syntax and examples to develop state-of-the-art Web applications. Different approaches are used to explain various features of Advanced JAVA.

ADVANCED JAVA PROGRAMMING

Prentice Hall Professional

The comprehensive Wrox guide for creating Java web applications for the enterprise This guide shows Java software developers and software engineers how to build complex web applications in an enterprise environment. You'll begin with an introduction to the Java Enterprise Edition and the basic web application, then set up a development application server environment, learn about the tools used in the development process, and explore numerous Java technologies and practices. The book covers industry-standard tools and technologies, specific technologies, and underlying programming concepts. Java is an essential programming language used worldwide for both Android app development and enterprise-level corporate solutions As a step-by-step guide or a general reference, this book provides an all-in-one Java development solution Explains Java Enterprise Edition 7 and the basic web application, how to set up a development application server environment, which tools are needed during the development process, and how to apply various Java technologies Covers new language features in Java 8, such as Lambda Expressions, and the new Java 8 Date & Time API introduced as part of JSR 310, replacing the legacy Date and Calendar APIs Demonstrates the new, fully-duplex WebSocket web connection technology and its support in Java EE 7, allowing the reader to create rich, truly interactive web applications that can push updated data to the client automatically Instructs the reader in the configuration and use of Log4j 2.0, Spring Framework 4 (including Spring Web MVC), Hibernate Validator, RabbitMQ, Hibernate

ORM, Spring Data, Hibernate Search, and Spring Security Covers application logging, JSR 340 Servlet API 3.1, JSR 245 JavaServer Pages (JSP) 2.3 (including custom tag libraries), JSR 341 Expression Language 3.0, JSR 356 WebSocket API 1.0, JSR 303/349 Bean Validation 1.1, JSR 317/338 Java Persistence API (JPA) 2.1, full-text searching with JPA, RESTful and SOAP web services, Advanced Message Queuing Protocol (AMQP), and OAuth Professional Java for Web Applications is the complete Wrox guide for software developers who are familiar with Java and who are ready to build high-level enterprise Java web applications.

Learn Java for Web Development Wrox

In this advanced training course for Java, expert author Mike McMillan guides on his beginners Java course, and goes deeper into programming topics that help you to understand these more advanced Java concepts.

Java Performance Computing McGraw-Hill

Advanced Java 2 Platform

Advanced Java 2 Platform Advanced Java 2 Platform This book looks at the exciting world of advanced programming concepts with the three major Java platforms - Java 2 Enterprise Edition (J2EE), Java 2 Standard Edition (J2SE) and Java 2 Micro Edition (J2ME). **Advanced Java ADVANCED JAVA:** This book is especially for those who have basic knowledge of JAVA and want to learn some advanced features of JAVA like Applet, AWT, SWINGs, Servlet, JDBC, JSP etc... Also every one with interest in ADVANCED JAVA can refer this book to get the knowledge of secure Web Application Development using Swing, JDBC, Servlet and JSP. It covers virtually most of core features and some of the advanced features of Web site Development including more than hands on examples tested in popular Web browser like Chrome, IE and Firefox and platforms like Apache Web Server and WampServer. Most of code samples are presented in easy to use way through any simple text editor starting from notepad. Throughout the book most of the programming features are explained through syntax and examples to develop state-of-the-art Web applications.

[Teach Yourself Java for Macintosh in 21 Days](#) Addison-Wesley

Fully updated to reflect Java SE 7 language changes, *Advance Java®*, Volume II—Advanced Features, Fifteenth Best Selling Edition, is the definitive guide to Java's most powerful features for enterprise and desktop application development. "I was fortunate indeed to have worked with a fantastic team on the design and implementation of the concurrency features added to the Java platform in Java 5.0 and Java 6. Now this same team provides the best explanation yet of these new features, and of concurrency in general. Concurrency is no longer a subject for advanced users only. Every Java developer should read this book." --Martin Buchholz JDK Concurrency Czar, Sun Microsystems "For the past 30 years, computer performance has been driven by Moore's Law; from now on, it will be driven by Amdahl's Law. Writing code that effectively exploits multiple processors can be very challenging. *Java Concurrency in Practice* provides you with the concepts and techniques needed to write safe and scalable Java programs for today's--and tomorrow's--systems." --Doron Rajwan Research Scientist, Intel Corp "This is the book you need if you're writing--or designing, or debugging, or maintaining, or contemplating--multithreaded Java programs. If you've ever had to synchronize a method and you weren't sure why, you owe it to yourself and your users to read this book, cover to cover." --Ted Neward Author of *Effective Enterprise Java* "Brian addresses

the fundamental issues and complexities of concurrency with uncommon clarity. This book is a must-read for anyone who uses threads and cares about performance." --Kirk Pepperdine CTO, JavaPerformanceTuning.com "This book covers a very deep and subtle topic in a very clear and concise way, making it the perfect Java Concurrency reference manual. Each page is filled with the problems (and solutions!) that programmers struggle with every day. Effectively exploiting concurrency is becoming more and more important now that Moore's Law is delivering more cores but not faster cores, and this book will show you how to do it." --Dr. Cliff Click Senior Software Engineer, Azul Systems "I have a strong interest in concurrency, and have probably written more thread deadlocks and made more synchronization mistakes than most programmers. Brian's book is the most readable on the topic of threading and concurrency in Java, and deals with this difficult subject with a wonderful hands-on approach. This is a book I am recommending to all my readers of The Java Specialists' Newsletter, because it is interesting, useful, and relevant to the problems facing Java developers today." --Dr. Heinz Kabutz The Java Specialists' Designed for serious programmers, this reliable, unbiased, no-nonsense tutorial illuminates advanced Java language and library features with thoroughly tested code examples. As in previous editions, all code is easy to understand and displays modern best-practice solutions to the realworld challenges faced by professional developers. Volume II quickly brings you up-to-speed on key Java SE 7 enhancements, ranging from the new file I/O API to improved concurrency utilities. All code examples are updated to reflect these enhancements. Complete descriptions of new language and platform features are highlighted and integrated with insightful explanations of advanced Java programming techniques. You'll learn all you need to build robust production software with Streams, files, and regular expressions XML Networking Database programming facilities JNDI/LDAP directory integration Internationalization Advanced Swing techniques JavaBeans components Web services Advanced platform security features Annotations Distributed objects Native methods, and more For detailed coverage of fundamental Java SE 7 features, including objects, classes, inheritance, interfaces, reflection, events, exceptions, graphics, Swing, generics, collections, concurrency, and debugging, **Peter Norton'S Guide To Java Programming** John Wiley & Sons

This book is for professional WildFly developers. If you are already using JBoss or WildFly but don't use the Eclipse IDE and Maven for development, this book will show you how the Eclipse IDE and Maven facilitate the development of Java EE applications with WildFly 8.1. This book does not provide a beginner-level introduction to Java EE as it is written as an intermediate/advanced course in Java EE development with WildFly 8.1.

Advanced Java(r) Ee Development with Wildfly(r) Packt Publishing Ltd

Latte is Borland's Windows version of Java, complete with a full GUI, IDE, and debugging tools. This book fully details how to develop feature-rich applications for the Web with Latte, including advanced features such as the Just-In-Time compiler. *Web Programming with Latte* addresses the needs of intermediate to advanced Java/Latte programmers and developers.

Java Web Services for Experienced Programmers Prentice Hall

Advanced Java is a textbook specially designed for undergraduate and post graduate students of Computer Science. It focuses on developing the applications both at basic and moderate level. This text book is divided into seven units. The first unit introduces Java network programming. In this unit

along with the basic concepts of networking, the programming using Sockets, InetAddress, URL and URLConnection class is discussed in a lucid manner. The second unit is based on JDBC programming. In this unit, connecting with the database is discussed with examples and illustrations. Then next two chapters focuses on server side programming by means of Servlet programming and JSP. In third unit, the illustration of how to create and execute servlets is given. Then the concept of cookies and session management is discussed. In the next subsequent unit the Java Server Pages - its overview and programming is studied. In the last three units the advanced concepts of Java programming such as JSF, Hibernate and Java Web Framework : Spring is discussed. The contents of

this textbook is supported with numerous illustrations, examples, program codes, and screenshots. With its lucid presentation and inclusion of numerous examples the book will be very useful for the readers.

Springer Science & Business Media

Takes a tutorial approach towards developing and serving Java applets, offering step-by-step instruction on such areas as motion pictures, animation, applet interactivity, file transfers, sound, and type. Original. (Intermediate).

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