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Development Board

Windows 10 for the Internet of Things
SAP Integration Suite
SAP Cloud Platform Certification Guide
SAP Web Client
Programming Android
Technopoly
Intel Galileo and Intel Galileo Gen 2
SAP HANA Administration
97 Things Every Programmer Should Know
The Moon that Wasn't
SAP Cloud Platform Integration
The Galileo Affair
Getting Started with SAPUI5
SAP HANA XSA
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Scientific American
Galileo
RESTful Web Services
Galileo's Astrology
PC Mag

Test-Driven Development with ABAP Objects
F & S Index United States Annual

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by

CAYDEN CLARK

**PROGRAMMING THE INTEL GALILEO:
GETTING STARTED WITH THE
ARDUINO -COMPATIBLE
DEVELOPMENT BOARD**

SAP PRESS

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions

and get more from technology.

Windows 10 for the Internet of Things

McGraw Hill Professional

If you work with SAP Web Client and want to improve your development skills, this is the book for you. You'll find practical information about specific development tasks in the SAP Web Client platform, and you'll also learn the background information necessary to round out your understanding of each skill. In addition, you can explore detailed, concrete, CRM-based case studies that are carried from chapter to chapter. This comprehensive guide will provide invaluable instruction and insight to any developer in his day-to-

day work with SAP Web Client.

SAP Integration Suite "O'Reilly Media, Inc."

"Every developer working with the Web needs to read this book." -- David Heinemeier Hansson, creator of the Rails framework "RESTful Web Services finally provides a practical roadmap for constructing services that embrace the Web, instead of trying to route around it." -- Adam Trachtenberg, PHP author and EBay Web Services Evangelist You've built web sites that can be used by humans. But can you also build web sites that are usable by machines? That's where the future lies, and that's what RESTful Web Services shows you how to do. The World Wide Web is the most popular distributed application in history, and Web services and mashups

have turned it into a powerful distributed computing platform. But today's web service technologies have lost sight of the simplicity that made the Web successful. They don't work like the Web, and they're missing out on its advantages. This book puts the "Web" back into web services. It shows how you can connect to the programmable web with the technologies you already use every day. The key is REST, the architectural style that drives the Web. This book: Emphasizes the power of basic Web technologies -- the HTTP application protocol, the URI naming standard, and the XML markup language Introduces the Resource-Oriented Architecture (ROA), a common-sense set of rules for designing RESTful web services Shows how a RESTful design is

simpler, more versatile, and more scalable than a design based on Remote Procedure Calls (RPC) Includes real-world examples of RESTful web services, like Amazon's Simple Storage Service and the Atom Publishing Protocol Discusses web service clients for popular programming languages Shows how to implement RESTful services in three popular frameworks -- Ruby on Rails, Restlet (for Java), and Django (for Python) Focuses on practical issues: how to design and implement RESTful web services and clients This is the first book that applies the REST design philosophy to real web services. It sets down the best practices you need to make your design a success, and the techniques you need to turn your design into working code. You can harness the

power of the Web for programmable applications: you just have to work with the Web instead of against it. This book shows you how.

SAP Cloud Platform Certification Guide
Vintage

A step-by-step tutorial-based guide aimed at giving you hands-on practical experience to develop AR applications for Android. Augmented Reality for Android Application Development is for Android mobile application developers who are familiar with Android Development Tools and deployment, JMonkeyEngine, and the Vuforia SDK.

SAP Web Client SAP Press

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's

award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network. *Programming Android* SAP PRESS

SAP BTP, ABAP environment requires specialized knowledge of language limits and development environment--let this book be your guide! Begin by provisioning a trial instance and setting up ABAP Development Tools in Eclipse. Then, walk step-by-step through building an app using the ABAP RESTful application programming model, developing backend services, and creating SAP Fiori apps. Connect your cloud-based ABAP applications to on-premise and cloud systems and learn how to manage and maintain those

applications. ABAP's not dead, it's in the cloud! Highlights include: 1) ABAP Development Tools in Eclipse 2) SAP BTP, Cloud Foundry environment 3) ABAP RESTful application programming model 4) Application development 5) Backend services 6) SAP Fiori 7) Consuming APIs 8) Identity and access management 9) Application lifecycle management 10) Monitoring and security

Technopoly SAP Press

Intel® Galileo and Intel® Galileo Gen 2: API Features and Arduino Projects for Linux Programmers provides detailed information about Intel® Galileo and Intel® Galileo Gen 2 boards for all software developers interested in Arduino and the Linux platform. The book covers the new Arduino APIs and is

an introduction for developers on natively using Linux. Author Manoel Carlos Ramon is a member of the Intel Galileo development team; in this book he draws on his practical experience in working on the Galileo project as he shares the team's findings, problems, fixes, workarounds, and techniques with the open source community. His areas of expertise are wide-ranging, including Linux-embedded kernel and device drivers, C/C++, Java, OpenGL, Assembler, Android NDK/SDK/ADK, and 2G/3G/4G modem integration. He has more than 17 years of experience in research and development of mobile devices and embedded circuits. His personal blog about programming is BytesThink (www.bytesthink.com). [Intel Galileo and Intel Galileo Gen 2](#) John

Wiley & Sons

This IBM® Redbooks® publication gives an overview of Cloud solutions, followed by detailed information and usage scenarios for IBM CloudBurst® in a System x® environment. Cloud computing can be defined as a style of computing in which dynamically scalable resources, such as CPU, storage, or bandwidth, are provided as a service over the Internet. Cloud computing represents a massively scalable, self-service delivery model where processing, storage, networking, and applications can be accessed as services over the Internet. Enterprises can adopt cloud models to improve employee productivity, deploy new products and services faster and reduce operating costs—starting with workloads, such as

development and test, virtual desktop, collaboration, and analytics. IBM provides a scalable variety of cloud solutions to meet these needs. This IBM Redbooks publication helps you to tailor an IBM CloudBurst installation on System x to meet virtualized computing requirements in a private cloud environment. This book is intended for IT support personnel who are responsible for customizing IBM CloudBurst to meet business cloud computing objectives.

SAP HANA Administration SAP PRESS
 "SAP's integration technologies are now combined-but what is the SAP Integration Suite, and how do you use it to manage an integrated enterprise landscape? In this book, get the answers to these questions and more as you take a tour of the new suite. Then get step-

by-step instructions for using key capabilities such as pre-packaged integrations, open APIs, integration scenarios, the integration advisor, and more. Master the complete integration suite!"--

97 Things Every Programmer Should Know "O'Reilly Media, Inc."

Send and receive messages with the MQTT protocol for your IoT solutions. About This Book Make your connected devices less prone to attackers by understanding practical security mechanisms Dive deep into one of IoT's extremely lightweight machines to enable connectivity protocol with some real-world examples Learn to take advantage of the features included in MQTT for IoT and Machine-to-Machine communications with complete real-life

examples Who This Book Is For This book is a great resource for developers who want to learn more about the MQTT protocol to apply it to their individual IoT projects. Prior knowledge of working with IoT devices is essential. What You Will Learn Understand how MQTTv3.1 and v3.1.1 works in detail Install and secure a Mosquitto MQTT broker by following best practices Design and develop IoT solutions combined with mobile and web apps that use MQTT messages to communicate Explore the features included in MQTT for IoT and Machine-to-Machine communications Publish and receive MQTT messages with Python, Java, Swift, JavaScript, and Node.js Implement the security best practices while setting up the MQTT Mosquitto broker In Detail This step-by-step guide

will help you gain a deep understanding of the lightweight MQTT protocol. We'll begin with the specific vocabulary of MQTT and its working modes, followed by installing a Mosquitto MQTT broker. Then, you will use best practices to secure the MQTT Mosquitto broker to ensure that only authorized clients are able to publish and receive messages. Once you have secured the broker with the appropriate configuration, you will develop a solution that controls a drone with Python. Further on, you will use Python on a Raspberry Pi 3 board to process commands and Python on Intel Boards (Joule, Edison and Galileo). You will then connect to the MQTT broker, subscribe to topics, send messages, and receive messages in Python. You will also develop a solution that interacts

with sensors in Java by working with MQTT messages. Moving forward, you will work with an asynchronous API with callbacks to make the sensors interact with MQTT messages. Following the same process, you will develop an iOS app with Swift 3, build a website that uses WebSockets to connect to the MQTT broker, and control home automation devices with HTML5, JavaScript code, Node.js and MQTT messages. Style and approach This step-by-step guide describes the MQTT protocol for your IoT projects

THE MOON THAT WASN'T

SAP Press

The planet Venus is the closest neighbour to the Earth and in several respects similar to our globe. It revolves

around the Sun at an average distance of 0.72 astronomical units, in an elliptical orbit of eccentricity 0.007. The corresponding 3 numbers for the Earth are 1 and 0.017. The mean density of Venus is 5.2 g/cm³, that of the Earth 5.5 g/cm³. Venus' acceleration of gravity at its equator is 8.922 m/s², compared with 9.8 m/s² at the Earth. The escape velocity is 10.4 km/s, while the corresponding figure of the Earth is 11.2 km/s. Although the mass of Venus is somewhat smaller than that of the Earth – the ratio is $M_V/M_E = 0.815$ – the diameters of the two planets are almost the same. In other words, Venus is indeed a sister planet of the Earth. In earlier times, when almost nothing was known about the physical conditions of Venus, the similarity appeared even

stronger than today. Not only was Venus' period of rotation thought to be close to that of the Earth, it was also possible (and indeed common) to imagine intelligent life on Venus.

SAP Cloud Platform Integration

Programming the Intel Galileo: Getting Started with the Arduino -Compatible Development Board

"A classic introduction to Galileo's masterpiece."—William A. Wallace, author of *Galileo's Logic of Discovery and Proof* "This is an outstanding contribution to the literature of seventeenth-century science."--Robert Westman, University of California at San Diego "The Galileo Affair should be required reading for everyone who values freedom and fears censorship. The extraordinary virtue of this collection

of documents edited by Maurice A. Finocchiaro is that it presents both sides of the dispute."--Alan M. Dershowitz, Harvard Law School "A highly readable sourcebook, the like of which does not exist."--Karl H. Dannenfeldt, *History: Reviews of New Books*

The Galileo Affair Springer Science & Business Media

SAPUI5 has quickly become the open-source programming language with the best options for responsive and versatile SAP app development. So how well do you speak SAPUI5, and what can you do with it? Learn to develop next-generation UIs for mobile-ready, data source-agnostic, client-side SAP applications. First review basic HTML5 and CSS3, JavaScript, and jQuery concepts as a foundation for working with SAPUI5, and

then explore the development and runtime environments, tools, and controls that you'll use throughout the design process. Use step-by-step instructions, sample code listings, and a full-scale model application to develop and customize your own apps with advanced functionality from the SAP system. The future of app development has arrived--make sure you can speak its language.

1. Basic Concepts Learn the standards of SAPUI5--HTML5, CSS3, JavaScript, and the jQuery library--so you don't have to reinvent the wheel every time
2. SAPUI5 Runtime Environment Use bootstrapping, data binding, and theming elements to ensure that your applications run smoothly on operating systems and that the software modules can be reused.
3. SAPUI5 in SAP HANA

Develop your own application on the XS Engine in SAP HANA. Then construct a calculation view and use it as an OData service.

4. UI Components and Controls Implement the SAPUI5 controls and elements you've learned in a detailed employee portal example.
5. Mobile Development Explore the mobile capabilities of SAPUI5 and SAP Fiori by developing your own cross-platform Hybrid Web Container applications for multiple devices. Highlights: HTML5 and CSS3 JavaScript and jQuery SAP Gateway and OData SAPUI5 IDE SAPUI5 libraries Model, view, and layout types Application architecture SAPUI5 file optimization Model-view-controller paradigm Customization SAP HANA views SAPUI5 for mobile devices Eclipse

GETTING STARTED WITH SAPUI5

Apress

Programming the Intel Galileo: Getting Started with the Arduino -Compatible Development Board McGraw Hill Professional

SAP HANA XSA Packt Publishing Ltd

"Before making data available in SAP HANA, you must standardize, integrate, and secure it--that's where data provisioning comes in. In this guide, you'll learn about each of your options, from SAP HANA-based tools like SDI and SDQ to SAP Data Services and SAP LT Replication Server. Whether you'll be provisioning data in batches or in real-time, you'll understand when to use each tool, its requirements, and how it works. A detailed case study will show you how

to establish a successful data provisioning practice"--

Newton's Apple and Other Myths about Science SAP PRESS

Code-based test improvement -- Design-based test improvement -- Robust integration test -- Minimizing dependencies -- Isolated component test -- Redesign with unit tests.

Scientific American SAP Press

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

GALILEO

Harvard University Press

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

RESTFUL WEB SERVICES

Springer Science & Business Media

Developers, build mobile Android apps using Android 4 The fast-growing popularity of Android smartphones and tablets creates a huge opportunities for developers. If you're an experienced developer, you can start creating robust

mobile Android apps right away with this professional guide to Android 4 application development. Written by one of Google's lead Android developer advocates, this practical book walks you through a series of hands-on projects that illustrate the features of the Android SDK. That includes all the new APIs introduced in Android 3 and 4, including building for tablets, using the Action Bar, Wi-Fi Direct, NFC Beam, and more. Shows experienced developers how to create mobile applications for Android smartphones and tablets Revised and expanded to cover all the Android SDK releases including Android 4.0 (Ice Cream Sandwich), including all updated APIs, and the latest changes to the Android platform. Explains new and enhanced features such as drag and

drop, fragments, the action bar, enhanced multitouch support, new environmental sensor support, major improvements to the animation framework, and a range of new communications techniques including NFC and Wi-Fi direct. Provides practical guidance on publishing and marketing your applications, best practices for user experience, and more This book helps

you learn to master the design, lifecycle, and UI of an Android app through practical exercises, which you can then use as a basis for developing your own Android apps.

Galileo's Astrology Apress

Presents instructions for creating Android applications for mobile devices using Java.

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