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The Definitive Guide for JavaScript Developers "O'Reilly Media, Inc."

The Comprehensive Book on Express.js The in-depth, detailed, hand-on manual on Express.js, the most popular Node.js framework. Will get you up and running fast and save you time.

Understand the concepts, learn the best practices. Become an Express.js expert today. Express.js API reference, quick start guides, 20+ meticulously explained examples and tutorials -- over 270 pages with more than 60 illustrations. Quick Start The Interface Tips and Tricks Tutorials and Examples Why Express.js is the most popular Node.js web framework yet. As of this writing (September of 2013), there are no books that are solely dedicated to it. Its official website has bits of insights for advanced Node.js programmers. However, I found that many people -- including those who go through HackReactor7 program and come to my Node.js classes at General Assembly and pariSOMA -- are interested in a comprehensive resource. The one that would cover all the different components of Express.js

work together in a real production-like application. The goal of Express.js Guide is to become such resource. What This Book is Express.js Guide is a concise book on one particular library. This book contains Express.js API 3.3.58 description, the best practices on code organization and patterns, real-world examples of web apps. The topics include but not limited to middleware, command-line interface and scaffolding, rendering templates, extracting params from dynamic URLs, parsing payloads and cookies, managing authentication with sessions, error handling and prepping apps for production. For more details and for what exactly the book covers, please refer to the Table of Contents. What This Book is Not This book is not an introduction to Node.js, nor is it a book that covers all aspects of building a modern day web application, e.g., websockets, databases and (of course) front-end development. Keep in mind that readers also won't find in Express.js Guide a resource for learning programming and/or JavaScript fundamentals. You might

want to take a look at Rapid Prototyping with JS9 for the introduction to Node.js, MongoDB and front-end development with Backbone.js. In the real-world and especially in Node.js development, due to its modularized philosophy, we seldom use just a single framework. In the book, we have tried to stick only to Express.js and leave everything else out as much as possible, without compromising the usefulness of examples. Therefore, we intentionally left out some important chunks of web developments, for example databases, authentication and testing. Although these elements are present in tutorials and examples, they're not explained in detail. For those materials, you could check books in the Related Reading and Resources section at the end of the book. Who This Book is For This book is for people fluent in programming and front-end JavaScript. In addition, to get the most benefits, readers must be familiar with basic Node.js concepts like process and global, and know core modules, including streams, clusters and buffer type. If you're

thinking of starting a Node.js app, or of rewriting an existing one, and your weapon of choice is Express.js -- this guide is for you! It will answer most of your "how" and "why" questions.

JAVASCRIPT

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Do you want to learn how JavaScript and the major markup languages work? If yes, then keep reading... Hypertext Markup Language (HTML) is part of the three major elements of modern web pages. The other two are Cascading Style Sheets (CSS) and JavaScript. HTML defines the structure of web pages. HTML contains a lot of features and instructs the browser on how to display content. CSS is responsible for styling while JavaScript is a prototype-based language with top-notch functions utilized by web page authors to control element actions. The three major markup languages concepts are explained further in the book. Cascading Style Sheets (CSS) is an excellent way of designing web pages. With CSS, you determine the color of an element, angle, visibility, size, and

position, and more. CSS can be utilized either within the document or as an independent file which must be referenced by the HTML document. CSS is a standard way of styling an individual or group of elements at once. There are many parts and tasks that come with the JavaScript language, and we are going to take some time to explore these a bit more. This will make it easier for us to see how this language works and what we can do with it. From learning how to write our own objects, expressions, operators, and more, this guidebook has all of the tools that you need in order to get started with writing some of our own codes in JavaScript. Working with a coding language can seem hard to work with. This is not always as easy to choose as the others, but the number of features and capabilities that come with this language compared to some of the other options, especially when we are talking about using this on web pages, then JavaScript is the right choice for you. When you are ready to learn more about the JavaScript language and what you are able to do with it, make sure to check out

this guidebook to help you get started. JavaScript is capable of acting on or influencing web pages. JavaScript enhances web user interface by confirming actions taken by the user on the client-side. JavaScript contains three data types, which are number, Boolean, and string. With JavaScript, you can describe the functions of your own. In this book, you will learn more about: Fundamental JavaScript Concepts HTML Overview JavaScript's Control Flow Statements The Different Types of Loops in JavaScript Syntax Enabling JavaScript in Browsers Placement of JavaScript in Files Popup Message JavaScript Variables JavaScript ECMAScript Standard Working With JavaScript: A Brief HTML Guide for Beginners Changing the content of HTML elements using DOM Changing CSS using DOM Pointers Expressions and Operators What Are Some Of The JavaScript Variables? Variables, data types & constants Closures and Callbacks in JavaScript Apply, call, and bind methods in JavaScript Events Arrays in JavaScript Values, Types, and Operators Definition of Arrays in JavaScript ... AND MORE!!!

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Python Programming for Beginners

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ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In Understanding

ECMAScript 6, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every chapter is packed with example code that works in any JavaScript environment so you'll be able to see new features in action. You'll learn:

- How ECMAScript 6 class syntax relates to more familiar JavaScript concepts
- What makes iterators and generators useful
- How arrow functions differ from regular functions
- Ways to store data with sets, maps, and more
- The power of inheritance
- How to improve asynchronous programming with promises
- How modules change the way you organize code

Whether you're a web developer or a Node.js developer, you'll find Understanding

ECMAScript 6 indispensable on your journey from ECMAScript 5 to ECMAScript 6. [The Ultimate Guide to Learn JavaScript and SQL \(JavaScript for Beginners, SQL, Database Programming\)](#)

CreateSpace Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code.

Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas,

like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In JavaScript: The Good Parts, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including:

- Syntax
- Objects
- Functions
- Inheritance
- Arrays
- Regular expressions
- Methods
- Style
- Beautiful features

The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly, simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an

absolute must.

The Ultimate Guide to Learn Java and Javascript Programming, Java, Database, Java for Dummies, How to Program, Javascript, Javascript for "O'Reilly Media, Inc."

HTML, CSS & JavaScript for Complete Beginners is a highly readable self-teaching guide to all of the languages involved in designing web pages. The HTML & CSS part makes it extremely easy to get into HTML and CSS through step by step instructions and numerous screenshots and examples. If you want a practical guide that does not overwhelm you with petty details, then this is the book for you. The book uses the latest versions of HTML and CSS (HTML5 and CSS3) and presents various aspects of building beautiful layouts using the latest techniques. The JavaScript part is written for intelligent learners who have never done programming before. This part is full of real-world examples that show programming in action. All important concepts are shown many times and in many contexts. Readers will enjoy the numerous

screenshots and illustrations and, if they desire, can easily follow along on their own computers and tablets without needing to install any special software.

[Javascript Programming For Absolute Beginners: Ultimate Guide To Javascript Coding, Javascript Programs And Javascript Language](#) Apress

If you are a beginner and have no idea what the Computer Programming is all about, then the book Computer Programming for Beginners is what you have been waiting for. This book provides a clear understanding of what the Computer Programming entails, especially providing know-how for beginners. At first glance, the words "computer programming" might worry you, especially when described as an "extremely complex designing and building process." However, fear not, because computer programming can be done by anyone - even beginners. Programming has existed for centuries with programmable devices, perhaps as early as the 9th-century! It was here when a programmable music sequencer was invented. Following that was a

programmable drum machine and other forms of musical instruments. It wasn't until the year 1843 when the first Computer Program was invented by Ada Lovelace, a mathematician who created an algorithm for this. The concept of storing data in machine-readable form arose in the 1880s when Herman Hollerith invented it.

These were the foundations that led to Computer Programming as we know it today. With so many struggling to grasp the concept, we devised the perfect computer programming guide for beginners to take the first step towards becoming a Computer Programming expert. We are in a technological age, after all, where computers are an essential part of life. Regardless of your experience level, anyone can read and implement this computer programming guide.

Whether you are planning on making a career out of it or you just want a new hobby, you can enjoy this series of books, no matter your goals. What You Will Discover & Learn: ● A beginner's approach to learning computer programming ● Javascript & Java - essential programming languages

● Python programming - general-purpose & high-level programming language ● SQL programming - used to communicate with + manipulate databases ● How to accurately program for successful computer tasking ● Easy-to-understand, clear instructions for a seamless user experience ● How to implement what you have learned into developing computer programs/software And much more. Included with your purchase is a collection of 4 books that will help guide you through all of the necessary fundamentals of Computer Programming. No previous skills are required, even if you haven't written one line of code before. This collection was written specifically for those who are just starting, so you can feel comfortable trying out something new and unfamiliar without the need of any pre-qualifications. Scroll up and push the buy now button!

[Java](#) Createspace Independent Publishing Platform
Java Sale price. You will save 66% with this offer. Please hurry up! The Ultimate Guide to Learn

Java and Javascript Programming (java for beginners, java for dummies, how to program, javascript, javascript for beginners) Java The Ultimate Guide to Learn Java Programming Fast (Java for Beginners, Java for dummies, how to program, java apps, java programming) Java is parallel to the C# programming language. However, Java can be considered as an object-oriented language and it also features enormous learning curves and potentials for beginners. The aim of this book is to help complete beginners in getting comfortable with the Java programming language. The Complete Guide on Java - 2015 Edition will discuss the vital topics of the Java language. These topics will serve as the stepping stone of any beginners which will pave their way into the wide realm of Java. As per the statement of the company behind the programming language, there are more than nine million Java developers around the globe as of the writing of this book. This book will cover the following topics: Programming Structure of the Java Language

Introduction to Object-Oriented Programming
Key Concepts of Object-Oriented Programming
Declaration and Management of Variables
Data Types Integrating Other Classes Access Modifiers Closer Look on Objects and Classes
Javascript The Ultimate guide for javascript programming (javascript for beginners, how to program, software development, basic javascript, browsers) JavaScript is easier to learn if you have the correct tools. Unfortunately, most resources available today were written in complex human words which make it difficult for complete beginners to appreciate the beautiful world of programming. This book aims to teach you the basics of JavaScript language in the simplest way possible. Unlike other resources, this book will not feed you with too many technicalities that might confuse you along the way. Each discussion was written in simple words. All exercises in this book were carefully chosen to be simple cases in order to make your JavaScript practice easier. Here is a preview of what you'll learn: Introduction to Programming Short

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 Creating Values in
 JavaScript Language
 Managing Values Using
 Variables Integrating
 JavaScript with HTML
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EXPRESS.JS GUIDE

William Alvin Newton
 A complete author's
 toolkit: The guide that
 demystifies every step of
 the publishing process. No
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 you want to write—fiction,
 nonfiction, humor, sci-fi,
 romance, cookbook,
 children's book—here is
 how to take an idea
 you're passionate about,
 develop it into a
 manuscript or proposal,
 get it published, and
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 Includes interviews with
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 marketing, the power of
 social media, and more.

This complete author's
 toolkit includes
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 luring, and landing an
 agent - perfecting your
 pitch - the nuts and bolts
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LEARN EVERYTHING FROM THE BASICS OF JAVASCRIPT TO THE NEW ES2020 FEATURES. PRACTICE WITH MORE THAN 50 QUIZZES AND DIVE INTO THE BASICS OF TYPESCRIPT.

Alberto Montalesi
 In The Ultimate Python
 Programming Guide for
 Beginners you will learn
 all the essential tools to
 become proficient in the
 python programming
 language. Learn how to
 install python in all major
 operating systems:
 Windows, Mac OS, and
 even Linux. You will be
 guided step by step from

downloading the necessary files to making adjustments in the installation for your particular operating system. Learn the command line shell, and how to use it to run python in interactive and script modes. Discover how the python interpreter functions, and learn how to use the interactive command line shell through practical examples you can try on your own. Learn datatypes and variables in depth, with example code and discussion of the generated output. Numbers are covered in detail, including a discussion of the 4 number types in python: integer, float, complex, and boolean. Learn about Truthy and Falsy returns and how they relate to the boolean type. Practice with some of the many built-in python math functions, and discover the difference between format() and round() functions. Strings are one of the most important variables in any programming language. Learn in-depth how to explore, search, and even manipulate strings in python. Practice with python's built-in string methods. Learn about python's control

structures and how to use boolean logic to achieve your software requirements. Deal with operators and develop an understanding of the strengths and differences of mathematical, relational and logical operators, as well as the importance of operator precedence and associativity. Learn about strings and the many ways to search through and manipulate them. Discover the power of inheritance and polymorphism. Learn how to open, manipulate and read, and close files on your file system. Learn about the philosophy and importance of code reuse, and how modules in python makes this simple. Examine the difference between procedural and Object Oriented programming. Which is right for you may depend on what kind of code you are writing. Practice control structures in python. Study operators and learn about operator overloading. An in-depth discussion of python sequences: lists, sets, tuples and dictionaries. Learn the strengths and weaknesses of each. Practice creating and manipulating python sequences. The Essential Guide to

Getting Your Book Published No Starch Press JavascriptSale price. You will save 66% with this offer. Please hurry up! Javascript crash course and the ultimate guide for hacking (javascript for beginners, how to program, software development, basic javascript, hacking, computer hacking, on to c++)Javascript The Ultimate guide for javascript programming (javascript for beginners, how to program, software development, basic javascript, browsers) JavaScript is easier to learn if you have the correct tools. Unfortunately, most resources available today were written in complex human words which make it difficult for complete beginners to appreciate the beautiful world of programming. This book aims to teach you the basics of JavaScript language in the simplest way possible. Unlike other resources, this book will not feed you with too many technicalities that might confuse you along the way. Each discussion was written in simple words. All exercises in this book were carefully chosen to be simple cases in order to make your JavaScript practice easier.

Here is a preview of what you'll learn: Introduction to Programming Short History of JavaScript Creating Values in JavaScript Language Managing Values Using Variables Integrating JavaScript with HTML Hacking for Dummies A Beginner's Guide to Computer Technological advancement and progression is enhancing by leaps and bounds. Every new day turns out to be a milestone for something more sophisticated and advanced. As the involvement of information technology and soft infrastructure enhances in the modern day, there has been a number of issues which need a clear and accurate attention. Hacking is one such issue. In this book I have discussed the hacker's domain in a common man's language. Starting from the most basic level is significant in achieving a greater level of success. So as hacking is prevalent and common nowadays, so everyone should have knowledge about it. Even though hacking pertains to a vast area of knowledge and issues, the major topics which will be presented in a detailed and elaborate way include the following:

A preliminary account of hacking, as a regime of information technology knowledge and its connections and areas of concern which need to be discussed and explored. The basic activities which hackers perform. A step-by-step discussion of activities which are followed by hackers during any hacking venture. An account of the hacking practices which enable the attack over emails and the Windows operating system. The different types of hacking attacks which can target web servers. Download your copy of "Javascript" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: hackers, hacking, how to hack, hacking exposed, hacking system, hacking 101, hacking for dummies, Hacking Guide, Hacking Essentials, Computer Bugs, Security Breach, internet skills, hacking techniques, computer hacking, hacking the system, web hacking, hack attack, Javascript, javascript for beginners, java programming, computer programming, programming computer, ultimate guide, programming for beginners, software development,

programming software, software programs, how to program, basic javascript, javascript course, new technologies, browsers, computer language, computer basics, computing essentials, computer guide, computers books, internet browsing.

THE GOOD PARTS

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 Java Sale price. You will save 66% with this offer. Please hurry up! The Ultimate Guide to Learn Java and C++ (Java for beginners, Java for dummies, how to program, C programming, c plus plus, programming for beginners) Java The Ultimate Guide to Learn Java Programming Fast (Java for Beginners, Java for dummies, how to program, java apps, java programming) Java is parallel to the C# programming language. However, Java can be considered as an object-oriented language and it also features enormous learning curves and potentials for beginners. The aim of this book is to help complete beginners in getting comfortable with the Java programming language. The Complete Guide on Java - 2015 Edition will discuss the

vital topics of the Java language. These topics will serve as the stepping stone of any beginners which will pave their way into the wide realm of Java. As per the statement of the company behind the programming language, there are more than nine million Java developers around the globe as of the writing of this book. This book will cover the following topics: Programming Structure of the Java Language Introduction to Object-Oriented Programming Key Concepts of Object-Oriented Programming Declaration and Management of Variables Data Types Integrating Other Classes Access Modifiers Closer Look on Objects and Classes C++ The Ultimate Guide to Learn C Programming (c plus plus, C++ for beginners, programming computer, how to program) The evolution that we have seen in technology in the last 10 years, has seen nearly everything that we interact with on a daily basis be controlled by a computer. As we know, all computers operate using a programming language most commonly referred to as C++. To many, C++ looks like a type of language that they will

never be able to understand. However, learning C++ is much easier than you would think. Every process, large or small, are a series of smaller steps which achieve the end result. When you break down the computer programming language into smaller steps, you will quickly be able to come to terms with what everything means in no time at all. Through this book, you will learn the basics that every beginner wanting to learn about C++ should know. Here is a preview of what you'll learn: How to make our very first C++ program in less than 10 minutes. What software can we use to write C++ code. How to expand our program using variables. Different types of operators. How to make programs that loop. Solving simple problems using conditions and pointers. Download your copy of "Java" by scrolling up and clicking "Buy Now With 1-Click" button. Tags: Java, Java Programming, Learn Java, java for dummies, java app, computer programming, computer tricks, step by step, programming for beginners, data analysis, beginner's guide, crash course, database

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JavaScript is the programming language of the web and is used by more software developers today than any other programming language. For nearly 25 years this best seller has been the go-to guide for JavaScript programmers. The seventh edition is fully updated to cover the 2020 version of JavaScript, and new chapters cover classes, modules, iterators, generators, Promises, async/await, and metaprogramming. You'll find illuminating and engaging example code throughout. This book is for programmers who want to learn JavaScript and for web developers who want to take their understanding and mastery to the next level. It begins by explaining the JavaScript language itself, in detail, from the bottom up. It then builds on that foundation to cover the web platform and Node.js. Topics include: Types, values, variables, expressions, operators, statements, objects, and arrays Functions, classes, modules, iterators, generators, Promises, and async/await JavaScript's standard library: data structures, regular expressions, JSON, i18n, etc. The web platform:

documents, components, graphics, networking, storage, and threads Node.js: buffers, files, streams, threads, child processes, web clients, and web servers Tools and language extensions that professional JavaScript developers rely on

MASTER THE WORLD'S MOST-USED PROGRAMMING LANGUAGE

JavaScript The Definitive Guide JavaScript has finally grown up. Armed with a slew of new features, JavaScript now makes writing the code that powers your applications elegant, concise, and easy to understand. This book is a pragmatic guide to the new features introduced in JavaScript, starting with Edition 6 of ECMAScript, and ending with Edition 9. Using a "compare and contrast" approach, each chapter offers a deep dive into new features, highlighting how best to use them moving forward. As you progress through the book, you'll be offered multiple opportunities to see the new features in action, and in concert with one another. Backed by an example-driven writing

style, you'll learn by doing, and get ready to embrace the new world of JavaScript. What You'll Learn Provide a deep exposition of the new features introduced in ES6 through ES9 Review how JavaScript's new features by-pass any limitations of an existing approach Examine the refactoring necessary to go from old to new Demonstrate how JavaScript's new features work in unison with each other Who This Book Is For New and experienced developers who wish to keep abreast of the changes to JavaScript and deepen their understanding of the language.

The Ultimate Guide for Beginners to Learn Python Programming: Crash Course on Python Programming for Beginners

Independently Published Discover everything you need to know to get up-to-speed with JavaScript development and add dynamic enhancements to web pages. This completely updated third edition reveals how the code works and when to use closures, constants, and execution content. Starting with the basics, you'll see how to employ prototypical inheritance, as well as memory

management, variable hoisting and event bubbling. Also covered is an introduction to Node.js and package managers, key to understanding the tools necessary in front-end development and how they are used with current JavaScript frameworks. JavaScript is one of the most important technologies on the web, providing the means to add dynamic functionality to your web pages and serving as the backbone of working with frameworks like Angular and React. Beginning JavaScript, Third Edition will take you from being a JavaScript novice to working freely with this important technology - begin your JavaScript journey today! What You'll Learn Construct good JavaScript syntax following modern coding practices Use JavaScript to communicate with the server and retrieve data Dynamically manipulate markup, validate forms and deal with images Debug applications using features inside the browser Use TypeScript to bring strong typing to the language Who This Book Is For Beginner to intermediate developers with a basic knowledge of front-end programming who are looking for a

deeper understanding of how JavaScript works in the browser and how to answer questions in an interview. *JavaScript Pocket Reference* Workman Publishing JavascriptSale price. You will save 66% with this offer. Please hurry up! The Ultimate guide for javascript programming (javascript for beginners, how to program, software development, basic javascript, browsers) JavaScript is easier to learn if you have the correct tools. Unfortunately, most resources available today were written in complex human words which make it difficult for complete beginners to appreciate the beautiful world of programming. This book aims to teach you the basics of JavaScript language in the simplest way possible. Unlike other resources, this book will not feed you with too many technicalities that might confuse you along the way. Each discussion was written in simple words. All exercises in this book were carefully chosen to be simple cases in order to make your JavaScript practice easier. Here is a preview of what you'll learn: Introduction to Programming Short

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process just keeps repeating itself, and it never really ends. None of us ever truly stop learning. It just requires starting somewhere. To help you with the "starting somewhere" part is where this book comes in. This book is filled from beginning to end with all sorts of good (and hilarious-I hope!) stuff to help you learn JavaScript. JavaScript has shaped the Web from a passive medium into one that is rich, dynamic, and interactive. No matter the technology on the server side, it's JavaScript that makes it come alive in the browser. To learn JavaScript the way it's used today, *Javascript For Beginners*, is your concise guide.

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Douglas Crockford starts by looking at the fundamentals: names, numbers, booleans, characters, and bottom values. JavaScript's number type is shown to be faulty and limiting, but then Crockford shows how to repair those problems. He then moves on to data structures and functions, exploring the underlying mechanisms and then uses higher order functions to achieve class-free object oriented programming. The book also looks at eventual programming, testing, and purity, all the while looking at the requirements of The Next Language. Most of our languages are deeply rooted in the paradigm that produced FORTRAN. Crockford attacks those roots, liberating us to consider the next paradigm. He also presents a strawman language and develops a complete transpiler to implement it. The book is deep, dense, full of code, and has moments when it is intentionally funny.

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