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Microservices in .NET, Second Edition
Microsoft Visual Studio 2015 Unleashed
Visual Studio 2019 Tricks and Techniques
Mastering Microsoft Power BI
Design Patterns
Developing Multi-Platform Apps with Visual Studio Code
Tutorial Visual Studio Code
Julia Programming Projects

The C# Player's Guide (eBook)
The Book of Visual Studio .NET
Visual Studio 2019 In Depth
Code like a Pro in C#
Mastering Visual Studio .NET
Microservices Communication in .NET Using gRPC
Optimizing Visual Studio Code for Python Development
Mastering React Native
Professional C# 7 and .NET Core 2.0
Visual Studio Extensibility Development
Building Better PowerShell Code
Mastering Visual Studio 2017
.NET Core 2.0 By Example
Getting Started with Visual Studio 2019
Mastering Visual Studio Code
Hands-On Internet of Things with MQTT
Visual Studio Code Distilled
Visual Studio Code
Visual Studio Code for Python Programmers

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MADELYNN NYASIA

Microservices in .NET, Second Edition BPB Publications
Microsoft Visual Studio 2015 empowers you to write next-generation applications for any modern environment: mobile, web, cloud, universal Windows 10/8.x, database, and beyond. This end-to-end deep dive will help working developers squeeze maximum productivity out of Microsoft's powerful new toolset.

The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will quickly get comfortable with Visual Studio 2015's updated interface, master its new capabilities, leverage its extensive new support for open standards, and discover multiple opportunities to leverage its .NET 4.6 platform and language improvements. By focusing entirely on Visual Studio 2015 Professional, the authors go deeper into Microsoft's core product

than ever before. You'll find expert coverage of everything from debugging through deploying to Azure, IDE extension and automation through cross-platform mobile development. Throughout, this book's focus is relentlessly practical: how to apply Microsoft's tools to build better software, faster. Detailed information on how to... Master Visual Studio 2015's updated interface and key tools: Solutions, Projects, Browsers, Explorers, Editors, and Designers to improve productivity Develop robust cross-platform mobile apps for Windows, iOS, and Android using Apache Cordova templates for Visual Studio Use the new ASP.NET 5 to build modern web solutions that run on Windows, Mac, or Linux Develop Single Page Applications (SPAs) based on HTML5 and rich client-side JavaScript frameworks such as Knockout, AngularJS, Bootstrap, and more Accelerate cloud development with the Azure SDK, QuickStart templates, and Azure management portal Create mobile service solutions using ASP.NET Web API and WCF Streamline data development across multiple platforms with Entity Framework 7 Develop modern Microsoft Office business applications Perform robust, automated unit testing as you code, increasing your confidence in changes and refactoring Extend the VS 2015 IDE and Code Editor by creating custom, productivity-enhancing solutions Download all examples and source code presented in this book from informit.com/title/9780672337369 as they become available.

Microsoft Visual Studio 2015 Unleashed Apress

Know how to use the features of Visual Studio 2019 and utilize the IDE correctly to become your one-stop solution for creating quality code. Learn what's new in VS 2019 and explore the existing features of Visual Studio so you can use them more

efficiently. Getting Started with Visual Studio 2019 begins with an overview of Visual Studio and explores new features such as Visual Studio Live Share, Visual Studio Search, Solution Filters, and Intellicode. Author Dirk Strauss teaches you how to create project templates, write code snippets, and manage NuGet packages. You will learn how to: debug your code using breakpoints and step into specific methods, use data tips, and utilize the DebuggerDisplay attribute. You will then move on to learn unit testing and explore the tools provided by Visual Studio to create and run unit tests. The book also covers source control integration in Visual Studio and how to use GitHub to implement a source control strategy in your code. What You Will Learn Create and use code snippets in Visual Studio 2019 Utilize diagnostic tools and the Immediate window for code debugging Generate unit tests with IntelliTest Use NuGet in applications Create and handle pull requests Who This Book Is For Beginners and software developers working on the .NET stack

Visual Studio 2019 Tricks and Techniques CRC Press

A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)

Mastering Microsoft Power BI "O'Reilly Media, Inc."

Microservices in .NET, Second Edition teaches you to build and deploy microservices using ASP.NET and Azure services. Summary In Microservices in .NET, Second Edition you will learn how to: Build scalable microservices that are reliable in

production Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure About the reader For C# developers. No experience with microservices required. About the author Christian Horsdal is an independent consultant with more than 20 years of experience building projects from large-scale microservice systems to tiny embedded systems. Table of Contents PART 1 GETTING STARTED WITH MICROSERVICES 1 Microservices at a glance 2 A basic shopping cart microservice 3 Deploying a microservice to Kubernetes PART 2 BUILDING MICROSERVICES 4 Identifying and scoping microservices 5 Microservice collaboration 6 Data ownership and data storage 7 Designing for robustness 8 Writing tests for microservices PART 3 HANDLING CROSS-CUTTING CONCERNS: BUILDING A REUSABLE MICROSERVICE PLATFORM 9 Cross-cutting concerns: Monitoring and logging 10 Securing microservice-to-microservice communication 11 Building a reusable microservice platform PART 4 BUILDING APPLICATIONS 12 Creating applications over microservices

Design Patterns No Starch Press

Step-by-step guide to all the tools and extensions in the Visual Studio 2019 IDE DESCRIPTION This book peeks into every corner of the Visual Studio IDE and will help you get started with the latest 2019 version. Right from installation, you'll discover new features within the tool and the optimal way to use the features you may already know. You'll learn, for example, how to extend Visual Studio with your own customizations, so that you can make it perform the way you want. You will then explore everything about NuGet package, test applications using Live Unit Testing, and learn how to make code templates using the T4 code generation tool. You'll get to grips with the richer JavaScript IntelliSense, which will help you focus more on coding. Moving on, you'll learn to work with the dedicated workloads for data storage and data science. You will also review the more advanced

production Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure About the reader For C# developers. No experience with microservices required. About the author Christian Horsdal is an independent

architecture tools concealed within the IDE and finally create cloud-first applications powered by Microsoft Azure using the built-in suite of Azure tools. **KEY FEATURES** ● Create and use custom IDE extensions ● Find, download, and use the best IDE extensions for web, mobile, Azure, and Windows ● Enhance programming experience and time with debugging tools ● Enhance coding capabilities with coding tools ● Test projects proactively ● Create powerful web, mobile, and Azure solutions for the real world **WHAT WILL YOU LEARN** By the end of the book, you will be able to tackle any solution for any platform head-on. You will create real-world solutions from start to finish. By using the tools and extensions outlined in this book, you will be able to code better and faster, debug better, share your code with more peers, test your code better, and install or publish your apps quicker and without issues. **WHO THIS BOOK IS FOR** The book is intended for any .NET developer. You can be a seasoned developer or a newbie just starting out. This book will play a pivotal role in presenting all the tools you need to become a better developer. **Table of Contents** 1. Getting started with Visual Studio 2. Digging in the Visual Studio IDE 3. IntelliSense 4. Language & coding changes in C# 5. What's new in .Net core 6. Built-in tools 7. Debugging tools 8. Testing tools 9. ASP.NET tools 10. Mobile tools 11. Azure tools 12. IDE extensions 13. ASP.NET extensions 14. Mobile extensions 15. Azure DevOps extensions **Developing Multi-Platform Apps with Visual Studio Code** John Wiley & Sons

All the essentials for administering Windows Server 2022 in one book Looking for a little help installing, configuring, securing, or running a network running Windows Server 2022? Windows

Server 2022 & PowerShell All-in-One For Dummies delivers a thorough guide to network administration in a single, convenient book. Whether you need to start from scratch and install a new server or want to jump right into a more advanced topic like managing security or working in Windows PowerShell you'll find what you need right here. In this 8-books-in-1 compilation, you'll: Learn what you need to install and set up a brand-new Windows server installation Configure your Windows Server and customize its settings based on your needs and preferences Discover how to install, configure, and work with Containers The perfect book for server and system admins looking for a quick reference on Windows Server operation, this book is also a great resource for networking newcomers learning their way around the server software they'll encounter daily.

TUTORIAL VISUAL STUDIO CODE

Apress

Modern Cross-Platform Development About This Book Build modern, cross-platform applications with .NET Core Get up to speed with C#, and up to date with all the latest features of C# 7 Start creating professional web applications with ASP.NET Core Who This Book Is For This book is targeted towards readers who have some prior programming experience or have a science, technology, engineering, or mathematics (STEM) background, and want to gain a solid foundation with C# and to be introduced to the types of applications they could build and will work cross-platform on Windows, Linux, and macOS. What You Will Learn Build cross-platform applications using C# 7 and .NET Core Explore ASP.NET Core and learn how to create professional web

applications Improve your application's performance using multitasking Use Entity Framework Core and find out how to build code-first databases Master object-oriented programming with C# to increase code reuse and efficiency Familiarize yourself with cross-device app development using the Universal Windows Platform and XAML Query and manipulate data using LINQ Protect your data by using encryption and hashing In Detail If you want to build powerful cross-platform applications with C# 7 and .NET Core, then this book is for you. First, we'll run you through the basics of C#, as well as object-oriented programming, before taking a quick tour through the latest features of C# 7 such as tuples, pattern matching, out variables, and so on. After quickly taking you through C# and how .NET works, we'll dive into the .NET Standard 1.6 class libraries, covering topics such as performance, monitoring, debugging, serialization and encryption. The final section will demonstrate the major types of application that you can build and deploy cross-device and cross-platform. In this section, we'll cover Universal Windows Platform (UWP) apps, web applications, mobile apps, and web services. Lastly, we'll look at how you can package and deploy your applications so that they can be hosted on all of today's most popular platforms, including Linux and Docker. By the end of the book, you'll be armed with all the knowledge you need to build modern, cross-platform applications using C# and .NET Core.

Style and approach This book takes a step-by-step approach and is filled with exciting projects and fascinating theory. It uses three high-impact sections to equip you with all the tools you'll need to build modern, cross-platform applications using C# and .NET Core.

Julia Programming Projects John Wiley & Sons

Design, create and manage robust Power BI solutions to gain meaningful business insights Key Features Master all the dashboarding and reporting features of Microsoft Power BI Combine data from multiple sources, create stunning visualizations and publish your reports across multiple platforms A comprehensive guide with real-world use cases and examples demonstrating how you can get the best out of Microsoft Power BI Book Description This book is intended for business intelligence professionals responsible for the design and development of Power BI content as well as managers, architects and administrators who oversee Power BI projects and deployments. The chapters flow from the planning of a Power BI project through the development and distribution of content to the administration of Power BI for an organization. BI developers will learn how to create sustainable and impactful Power BI datasets, reports, and dashboards. This includes connecting to data sources, shaping and enhancing source data, and developing an analytical data model. Additionally, top report and dashboard design practices are described using features such as Bookmarks and the Power KPI visual. BI managers will learn how Power BI's tools work together such as with the On-premises data gateway and how content can be staged and securely distributed via Apps. Additionally, both the Power BI Report Server and Power BI Premium are reviewed. By the end of this book, you will be confident in creating effective charts, tables, reports or dashboards for any kind of data using the tools and techniques in Microsoft PowerBI. What you will learn Build efficient data retrieval and transformation processes with the Power Query M

Language Design scalable, user-friendly DirectQuery and Import Data Models Develop visually rich, immersive, and interactive reports and dashboards Maintain version control and stage deployments across development, test, and production environments Manage and monitor the Power BI Service and the On-premises data gateway Develop a fully on-premise solution with the Power BI Report Server Scale up a Power BI solution via Power BI Premium capacity and migration to Azure Analysis Services or SQL Server Analysis Services Who this book is for Business Intelligence professionals and existing Power BI users looking to master Power BI for all their data visualization and dashboarding needs will find this book to be useful. While understanding of the basic BI concepts is required, some exposure to Microsoft Power BI will be helpful.

The C# Player's Guide (eBook) Simon and Schuster Use Visual Studio Code to write and debug code quickly and efficiently on any platform, for any device, using any programming language, and on the operating system of your choice. Visual Studio Code is an open source and cross-platform development tool that focuses on code editing across a variety of development scenarios, including web, mobile, and cloud development. Visual Studio Code Distilled teaches you how to be immediately productive with Visual Studio Code, from the basics to some of the more complex topics. You will learn how to work on individual code files, complete projects, and come away with an understanding of advanced code-editing features that will help you focus on productivity, and source code collaboration with Git. What You'll Learn Comprehend Visual Studio Code in a way that is not just theory or a list of features, but an approach driven by

developer tasks and needs Understand integrated support for team collaboration with Git for executing and debugging code, and the many ways you can extend and customize VS Code Debug code on multiple platforms though real-world guidance, such as working under corporate networks Expand your coding intelligence from web to mobile to the cloud, and even artificial intelligence Acquire valuable tips, tricks, and suggestions from hard-earned, real-world experience to be more productive Who This Book Is For All developers (including JavaScript, Java, NodeJS), not just those with a Microsoft background, who will benefit from learning and using VS code as a cross-platform and cross-language tool.

The Book of Visual Studio .NET CRC Press

The easiest way to learn Lua programming Key Features The easiest way to learn Lua coding Use the Lua standard libraries and debug Lua code Embed Lua as a scripting language using the Lua C API Book Description Lua is a small, powerful and extendable scripting/programming language that can be used for learning to program, and writing games and applications, or as an embedded scripting language. There are many popular commercial projects that allow you to modify or extend them through Lua scripting, and this book will get you ready for that. This book is the easiest way to learn Lua. It introduces you to the basics of Lua and helps you to understand the problems it solves. You will work with the basic language features, the libraries Lua provides, and powerful topics such as object-oriented programming. Every aspect of programming in Lua, variables, data types, functions, tables, arrays and objects, is covered in sufficient detail for you to get started. You will also find out about

Lua's module system and how to interface with the operating system. After reading this book, you will be ready to use Lua as a programming language to write code that can interface with the operating system, automate tasks, make playable games, and much more. This book is a solid starting point for those who want to learn Lua in order to move onto other technologies such as Love2D or Roblox. A quick start guide is a focused, shorter title that provides a faster paced introduction to a technology. It is designed for people who don't need all the details at this point in their learning curve. This presentation has been streamlined to concentrate on the things you really need to know. What you will learn

- Understand the basics of programming the Lua language
- Understand how to use tables, the data structure that makes Lua so powerful
- Understand object-oriented programming in Lua using metatables
- Understand standard LUA libraries for math, file io, and more
- Manipulate string data using Lua
- Understand how to debug Lua applications quickly and efficiently
- Understand how to embed Lua into applications with the Lua C API

Who this book is for
This book is for developers who want to get up and running with Lua. This book is ideal for programmers who want to learn to embed Lua in their own applications, as well as for beginner programmers who have never coded before.

Visual Studio 2019 In Depth Apress

Learn how to implement gRPC on the .NET platform step by step and cover how to use gRPC on .NET, including fundamentals, use cases, and best practices

- Key Features
- Explore all aspects of gRPC implementation on .NET, from the most basic features to advanced ones
- Discover best practices for using gRPC to make sure that your applications are as efficient and as scalable as

possible

- Identify when gRPC is the best tool for the job and when it isn't
- Book Description
- Explore gRPC's capabilities for faster communication between your microservices using the HTTP/2 protocol in this practical guide that shows you how to implement gRPC on the .NET platform.
- gRPC is one of the most efficient protocols for communication between microservices that is also relatively easy to implement. However, its official documentation is often fragmented and .NET developers might find it difficult to recognize the best way to map between C# data types and fields in gRPC messages. This book will address these concerns and much more.
- Starting with the fundamentals of gRPC, you'll discover how to use it inside .NET apps. You'll explore best practices for performance and focus on scaling a gRPC app. Once you're familiar with the inner workings of the different call types that gRPC supports, you'll advance to learning how to secure your gRPC endpoints by applying authentication and authorization. With detailed explanations, this gRPC .NET book will show you how the Protobuf protocol allows you to send messages efficiently by including only the necessary data. You'll never get confused again while translating between C# data types and the ones available in Protobuf. By the end of the book, you'll have gained practical gRPC knowledge and be able to use it in .NET apps to enable direct communication between microservices. What you will learn
- Get to grips with the fundamentals of gRPC and Protobuf
- Debug gRPC components inside a .NET application to locate and fix errors
- Understand gRPC best practices, such as performance enhancement
- Effectively translate between gRPC and native C# code by applying well-known types
- Secure gRPC communication inside a .NET application
- Discover how to monitor

gRPC on .NET by applying logging and metrics Who this book is for This book is for NET developers who are working with microservices and are looking for efficient solutions to facilitate communication between services using gRPC. Anyone who is familiar with microservices architecture and has knowledge of the fundamentals of .NET Core, but not necessarily of gRPC, will also find this book useful.

Code like a Pro in C# John Wiley & Sons

Harness the full power of the Visual Studio IDE to take your coding skills to the next level by learning about IDE productivity practices and exclusive techniques Key Features Increase your productivity by leveraging Visual Studio 2019's improvements and features Explore powerful editing, code intelligence, and source code control features to increase productivity Delve into VS's powerful, untapped features such as custom project templates and extensions Book Description Visual Studio 2019 (VS 2019) and Visual Studio Code (VS Code) are powerful professional development tools that help you to develop applications for any platform with ease. Whether you want to create web, mobile, or desktop applications, Microsoft Visual Studio is your one-stop solution. This book demonstrates some of the most sophisticated capabilities of the tooling and shows you how to use the integrated development environment (IDE) more efficiently to be more productive. You'll begin by gradually building on concepts, starting with the basics. The introductory chapters cover shortcuts, snippets, and numerous optimization tricks, along with debugging techniques, source control integration, and other important IDE features that will help you make your time more productive. With that groundwork in place, more advanced

concepts such as the inner workings of project and item templates are covered. You will also learn how to write quality, secure code more efficiently as well as discover how certain Visual Studio features work 'under the hood'. By the end of this Visual Studio book, you'll have learned how to write more secure code faster than ever using your knowledge of the extensions and processes that make developing successful solutions more enjoyable and repeatable. What you will learn Understand the similarities and differences between VS 2019 and VS Code Get to grips with numerous keyboard shortcuts to improve efficiency Discover IDE tips and tricks that make it easier to write code Experiment with code snippets that make it easier to write repeating code patterns Find out how to customize project and item templates with the help of hands-on exercises Use Visual Studio extensions for ease and improved productivity Delve into Visual Studio's behind the scene operations Who this book is for This book is for C# and .NET developers who want to become more efficient and take advantage of features they may not be aware of in the IDE. Those looking to increase their productivity and write quality code more quickly by fully utilizing the power of the Visual Studio IDE will also find this book useful.

MASTERING VISUAL STUDIO .NET

RB Whitaker

The professional's guide to C# 7, with expert guidance on the newest features Professional C# 7 and .NET Core 2.0 provides experienced programmers with the information they need to work effectively with the world's leading programming language. The latest C# update added many new features that help you get

more done in less time, and this book is your ideal guide for getting up to speed quickly. C# 7 focuses on data consumption, code simplification, and performance, with new support for local functions, tuple types, record types, pattern matching, non-nullable reference types, immutable types, and better support for variables. Improvements to Visual Studio will bring significant changes to the way C# developers interact with the space, bringing .NET to non-Microsoft platforms and incorporating tools from other platforms like Docker, Gulp, and NPM. Guided by a leading .NET expert and steeped in real-world practicality, this guide is designed to get you up to date and back to work. With Microsoft speeding up its release cadence while offering more significant improvement with each update, it has never been more important to get a handle on new tools and features quickly. This book is designed to do just that, and more—everything you need to know about C# is right here, in the single-volume resource on every developer's shelf. Tour the many new and enhanced features packed into C# 7 and .NET Core 2.0 Learn how the latest Visual Studio update makes developers' jobs easier Streamline your workflow with a new focus on code simplification and performance enhancement Delve into improvements made for localization, networking, diagnostics, deployments, and more Whether you're entirely new to C# or just transitioning to C# 7, having a solid grasp of the latest features allows you to exploit the language's full functionality to create robust, high-quality apps. Professional C# 7 and .NET Core 2.0 is the one-stop guide to everything you need to know.

MICROSERVICES COMMUNICATION IN .NET USING gRPC

Tutorial Visual Studio Code

Covers topics such as integrating multiple .NET technologies, cross-language integration, versioning, database and monitoring tools for application development, accessing data, and COM+.

OPTIMIZING VISUAL STUDIO CODE FOR PYTHON DEVELOPMENT

Apress

A step-by-step guide that demonstrates how to build simple-to-advanced applications through examples in Julia Lang 1.x using modern tools Key Features Work with powerful open-source libraries for data wrangling, analysis, and visualization Develop full-featured, full-stack web applications Learn to perform supervised and unsupervised machine learning and time series analysis with Julia Book Description Julia is a new programming language that offers a unique combination of performance and productivity. Its powerful features, friendly syntax, and speed are attracting a growing number of adopters from Python, R, and Matlab, effectively raising the bar for modern general and scientific computing. After six years in the making, Julia has reached version 1.0. Now is the perfect time to learn it, due to its large-scale adoption across a wide range of domains, including fintech, biotech, education, and AI. Beginning with an introduction to the language, Julia Programming Projects goes on to illustrate how to analyze the Iris dataset using DataFrames. You will explore functions and the type system, methods, and multiple dispatch while building a web scraper and a web app.

Next, you'll delve into machine learning, where you'll build a books recommender system. You will also see how to apply unsupervised machine learning to perform clustering on the San Francisco business database. After metaprogramming, the final chapters will discuss dates and time, time series analysis, visualization, and forecasting. We'll close with package development, documenting, testing and benchmarking. By the end of the book, you will have gained the practical knowledge to build real-world applications in Julia. What you will learn Leverage Julia's strengths, its top packages, and main IDE options Analyze and manipulate datasets using Julia and DataFrames Write complex code while building real-life Julia applications Develop and run a web app using Julia and the HTTP package Build a recommender system using supervised machine learning Perform exploratory data analysis Apply unsupervised machine learning algorithms Perform time series data analysis, visualization, and forecasting Who this book is for Data scientists, statisticians, business analysts, and developers who are interested in learning how to use Julia to crunch numbers, analyze data and build apps will find this book useful. A basic knowledge of programming is assumed.

Mastering React Native John Wiley & Sons

Mastering Visual Studio Code empowers the readers to get the most out of VS Code, an extremely popular and powerful code editor. Microsoft's Visual Studio Code (VS Code) is a free and open-source code and text editor. Despite its modest size, VS Code includes numerous significant features that have made it one of the most popular code editors in recent years. VS Code is compatible with various programming languages, including Java,

C++, Python, CSS, Go, and Docker files. VS Code also lets you add and create new extensions, such as code linkers, debuggers, and support for cloud and web development. Compared to other text editors, the VS Code user interface allows for a lot of interactivity. Some of the major advantages of Visual Studio Code are:

- Cross-stack development using an open technology platform
- Huge repository of plug-ins produced by the community and professionals
- Debug tools for generic usage
- Cross-platform support, including Linux, Mac, and Windows

A good and powerful code editor is a vital part of any developer's toolkit. VS Code has all the features any developer might need.

As such, learning Visual Studio Code and understanding its various offerings and features is a good idea. With Mastering Visual Studio Code, using VS Code will become a breeze, regardless of the language that you are coding in, thereby boosting your productivity. The Mastering Computer Science series is edited by Sufyan bin Uzayr, a writer and educator with more than a decade of experience in the computing field.

Professional C# 7 and .NET Core 2.0 Apress

The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced

programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132

Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733
Visual Studio Extensibility Development Packt Publishing Ltd Learn, understand, and code parallel programs with confidence using C# 8 and .NET Core 3.0 KEY FEATURES - Explore and work with the new features and enhancements in .NET Core 3.1 and

C# 8. - Understand the fundamentals of parallel programming. - Learn various threading patterns and synchronization constructs. - Build concurrent applications using C# and .NET Core 3.1 from the ground up. - Understand the principles of unit testing and debugging in concurrent applications. DESCRIPTION Application development has evolved over the last decade, and with the advent of the latest technologies like Angular, React on client-side, and ASP.NET Core, Spring on the server-side, the consumer expectations have risen like never before. The primary objective of this book is to help readers understand the importance of asynchronous programming and various ways it can be achieved using .NET Core 3.1 and C# 8 to successfully build concurrent applications. Along the way reader will learn the fundamentals of threading, asynchronous programming, various asynchronous patterns, synchronisation constructs, unit testing parallel methods, debugging enterprise applications, and cool tips and tricks. There are samples based on practical examples that will help the reader effectively use parallel programming. By the end of this book, you will be equipped with all the knowledge needed to understand, code, and debug multithreaded, concurrent and parallel programs with confidence. WHAT WILL YOU LEARN - Understand the internals of async/await. - Learn how to build applications using async/await. - Write unit tests for asynchronous methods. - Explore various debugging techniques for enterprise applications. - Discover cool tips, tricks, and best practices to help you avoid common mistakes. WHO THIS BOOK IS FOR Beginners and intermediate developers who build enterprise applications using .NET Core platform and tools. Advanced users can also use this book for brushing up

fundamentals and for learning debugging tools, techniques, tips, and tricks. TABLE OF CONTENTS 1. Getting Started 2. What's new in C# 8? 3. .NET Core 3.1 4. Demystifying Threading 5. Parallel Programming 6. The Threading Patterns 7. Synchronization Constructs 8. Unit Testing Parallel and Asynchronous Programs 9. Debugging and Troubleshooting (Its spelling is incorrect in pdf) 10. Tips and Tricks Building Better PowerShell Code Packt Publishing Ltd A guide to mastering Visual Studio 2017 About This Book Focus on coding with the new, improved, and powerful tools of VS 2017 Master improved debugging and unit testing support capabilities Accelerate cloud development with the built-in Azure tools Who This Book Is For .NET Developers who would like to master the new features of VS 2017, and would like to delve into newer areas such as cloud computing, would benefit from this book. Basic knowledge of previous versions of Visual Studio is assumed. What You Will Learn Learn what's new in the Visual Studio 2017 IDE, C# 7.0, and how it will help developers to improve their productivity Learn the workloads and components of the new installation wizard and how to use the online and offline installer Build stunning Windows apps using Windows Presentation Foundation (WPF) and Universal Windows Platform (UWP) tools Get familiar with .NET Core and learn how to build apps targeting this new framework Explore everything about NuGet packages Debug and test your applications using Visual Studio 2017 Accelerate cloud development with Microsoft Azure Integrate Visual Studio with most popular source control repositories, such as TFS and GitHub In Detail Visual Studio 2017 is the all-new IDE released by Microsoft for developers, targeting Microsoft and

other platforms to build stunning Windows and web apps. Learning how to effectively use this technology can enhance your productivity while simplifying your most common tasks, allowing you more time to focus on your project. With this book, you will learn not only what VS2017 offers, but also what it takes to put it to work for your projects. Visual Studio 2017 is packed with improvements that increase productivity, and this book will get you started with the new features introduced in Visual Studio 2017 IDE and C# 7.0. Next, you will learn to use XAML tools to build classic WPF apps, and UWP tools to build apps targeting Windows 10. Later, you will learn about .NET Core and then explore NuGet, the package manager for the Microsoft development platform. Then, you will familiarize yourself with the debugging and live unit testing techniques that comes with the IDE. Finally, you'll adapt Microsoft's implementation of cloud computing with Azure, and the Visual Studio integration with Source Control repositories. Style and approach This comprehensive guide covers the advanced features of Visual Studio 2017, and communicates them through a practical approach to explore the underlying concepts of how, when, and why to use it.

Mastering Visual Studio 2017 Packt Publishing Ltd
 C# 7.1 and .NET Core 2.0 - Modern Cross-Platform Development, Third Edition is a practical guide to creating powerful cross-platform applications with C# 7 and .NET Core 2.0. About This Book Build modern, cross-platform applications with .NET Core 2.0 Get up to speed with C#, and up to date with all the latest features of C# 7.1 Start creating professional web applications with ASP.NET Core 2.0 Who This Book Is For This book is targeted

towards readers who have some prior programming experience or have a science, technology, engineering, or mathematics (STEM) background, and want to gain a solid foundation with C# and to be introduced to the types of applications they could build and will work cross-platform on Windows, Linux, and macOS. What You Will Learn Build cross-platform applications using C# 7.1 and .NET Core 2.0 Explore ASP.NET Core 2.0 and learn how to create professional websites, services, and applications Improve your application's performance using multitasking Use Entity Framework Core and LINQ to query and manipulate data Master object-oriented programming with C# to increase code reuse and efficiency Familiarize yourself with cross-device app development using the Universal Windows Platform Protect and manage your files and data with encryption, streams, and serialization Get started with mobile app development using Xamarin.Forms Preview the nullable reference type feature of C# 8 In Detail C# 7.1 and .NET Core 2.0 - Modern Cross-Platform Development, Third Edition, is a practical guide to creating powerful cross-platform applications with C# 7.1 and .NET Core 2.0. It gives readers of any experience level a solid foundation in C# and .NET. The first part of the book runs you through the basics of C#, as well as debugging functions and object-oriented programming, before taking a quick tour through the latest features of C# 7.1 such as default literals, tuples, inferred tuple names, pattern matching, out variables, and more. After quickly taking you through C# and how .NET works, this book dives into the .NET Standard 2.0 class libraries, covering topics such as packaging and deploying your own libraries, and using common libraries for working with collections, performance, monitoring,

serialization, files, databases, and encryption. The final section of the book demonstrates the major types of application that you can build and deploy cross-device and cross-platform. In this section, you'll learn about websites, web applications, web services, Universal Windows Platform (UWP) apps, and mobile apps. By the end of the book, you'll be armed with all the

knowledge you need to build modern, cross-platform applications using C# and .NET. Style and approach This book takes a step-by-step approach and is filled with exciting projects and fascinating theory. It uses three high-impact sections to equip you with all the tools you'll need to build modern, cross-platform applications using C# and .NET Core 2.0.

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